

Learning graphs from data:

A signal processing perspective

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MIT Media Lab

Graph Signal Processing Workshop

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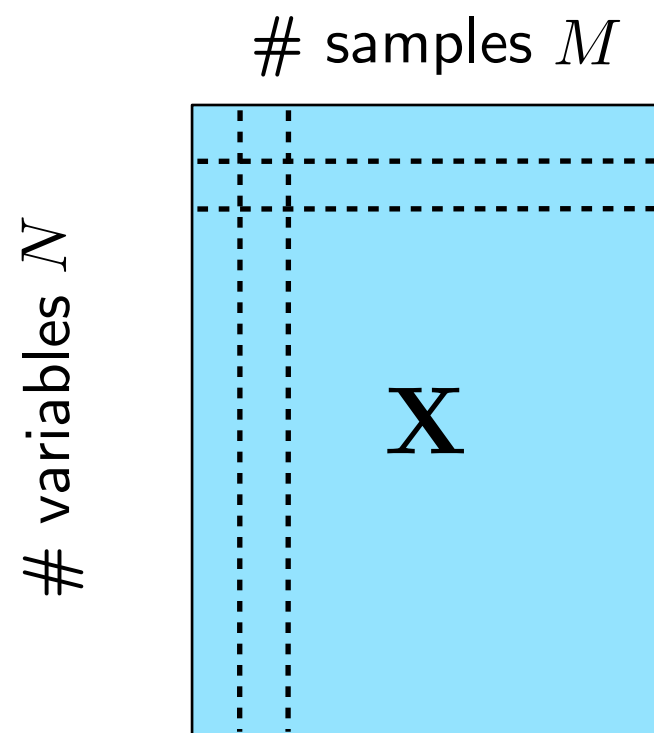


Introduction

- What is the problem of graph learning?

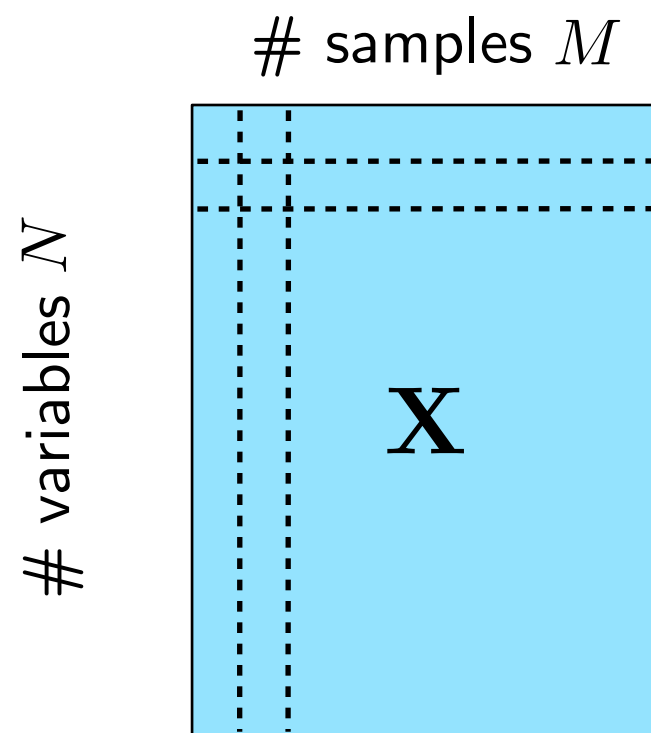
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 - Given observations on a number of variables and some prior knowledge (distribution, model, etc)



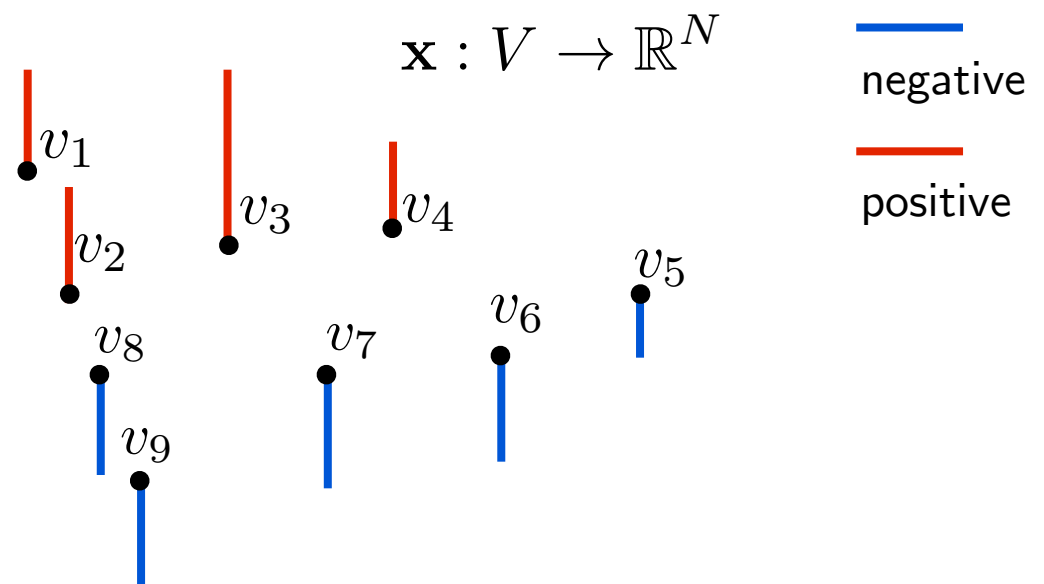
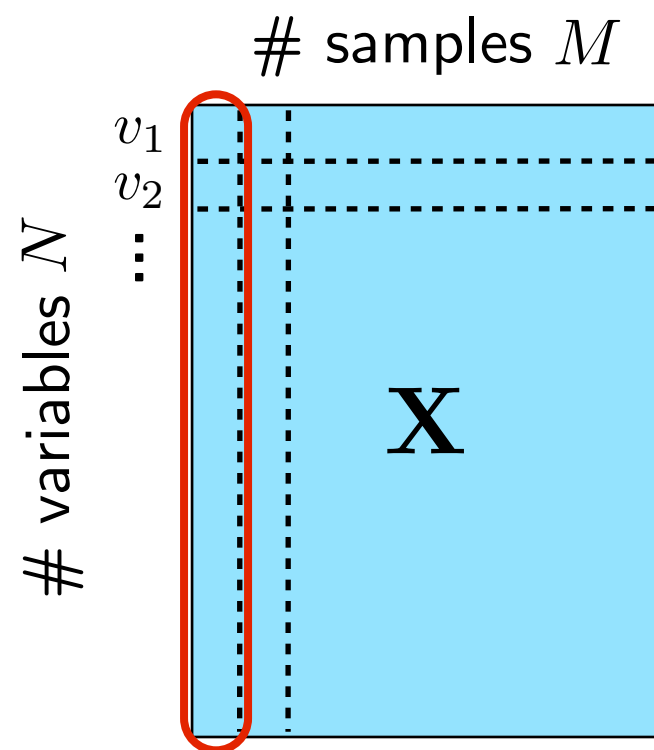
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 - Build/learn a measure of relations between variables (correlation/covariance, graph topology/operator or equivalent)



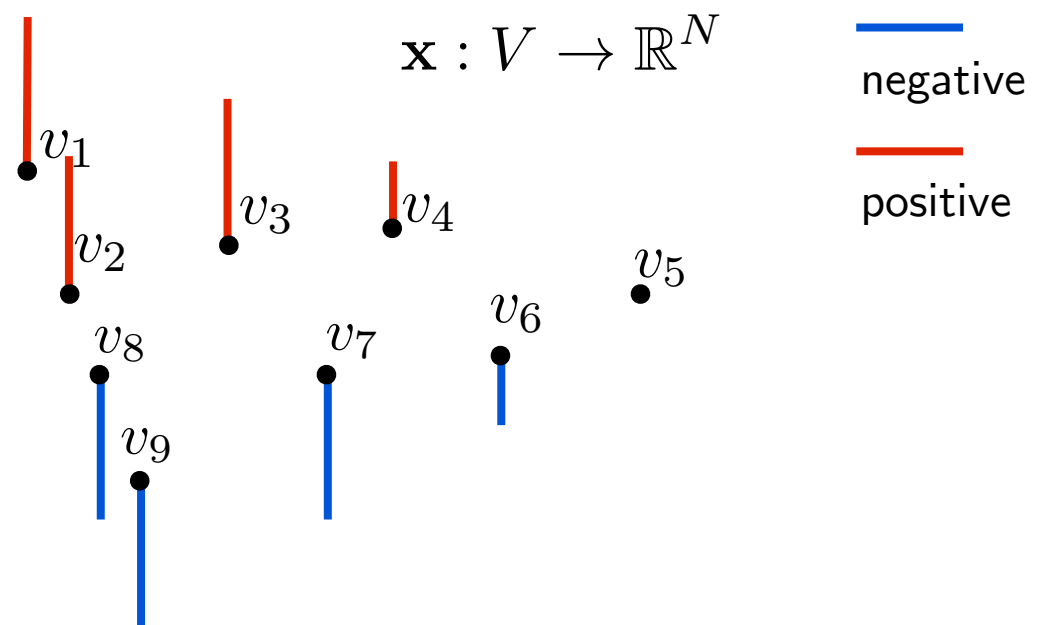
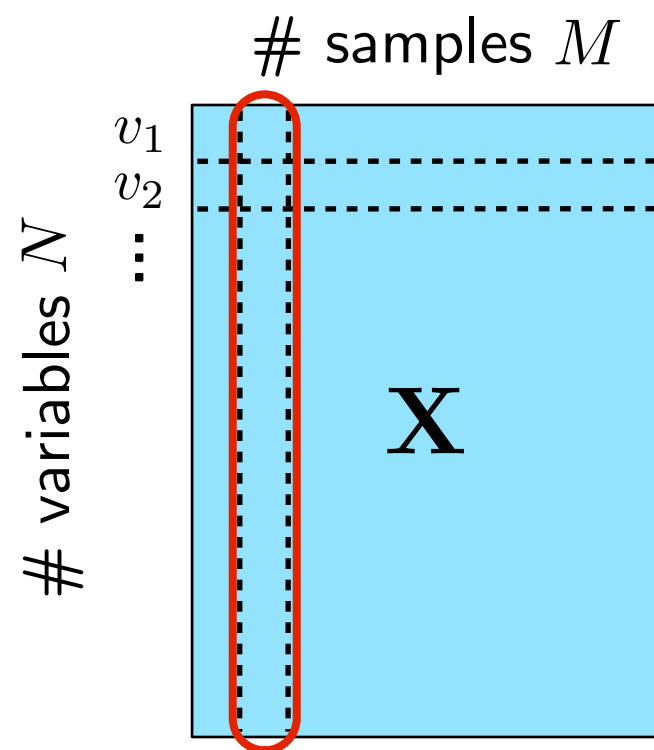
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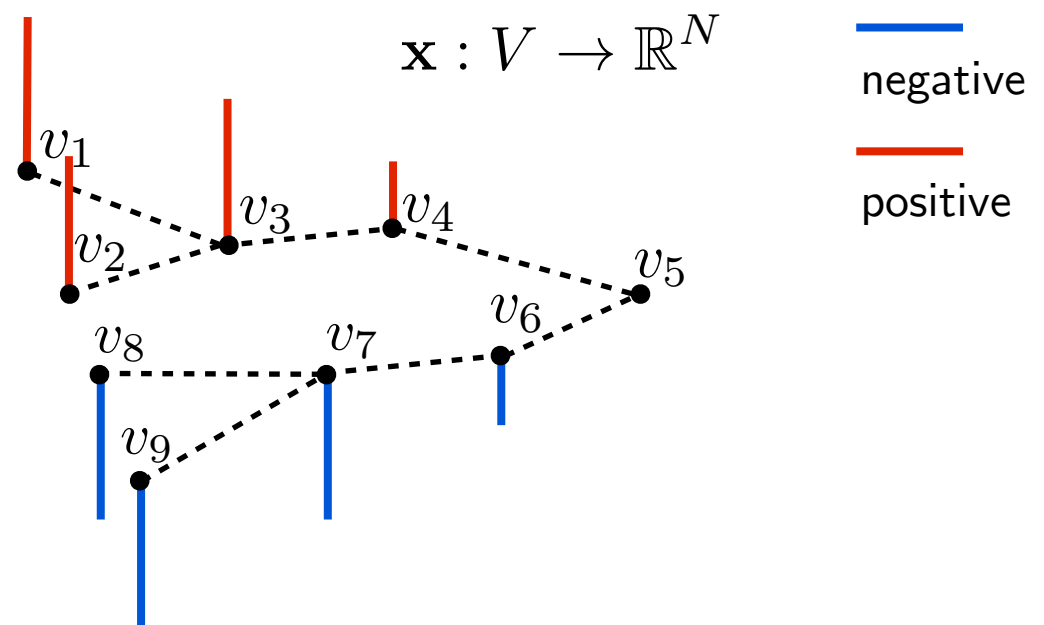
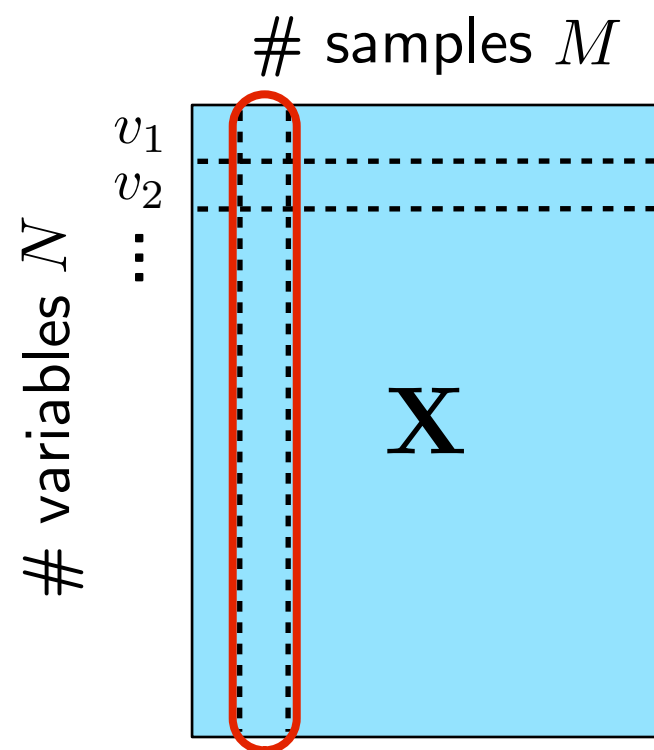
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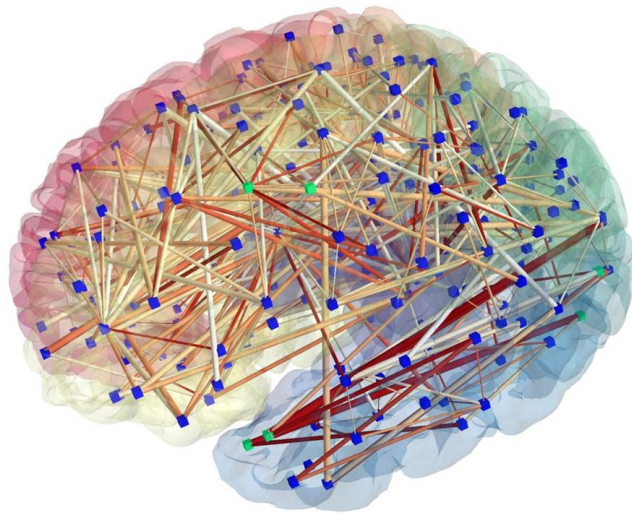


Introduction

- Why is it important?
 - Learning **relations between entities** benefits numerous application domains

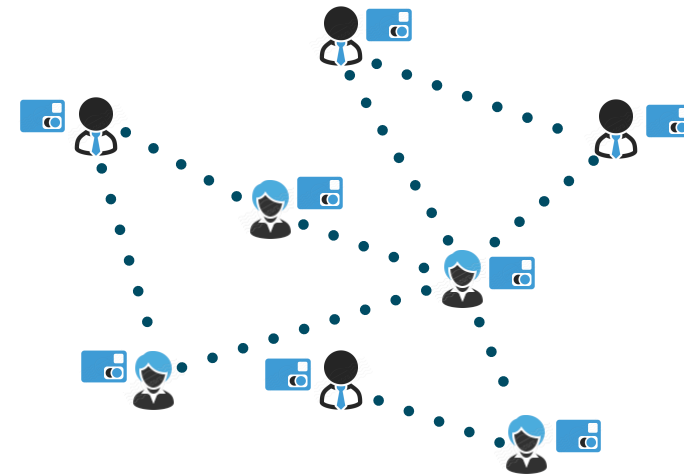
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Objective: functional connectivity between brain regions

Input: fMRI recordings in these regions

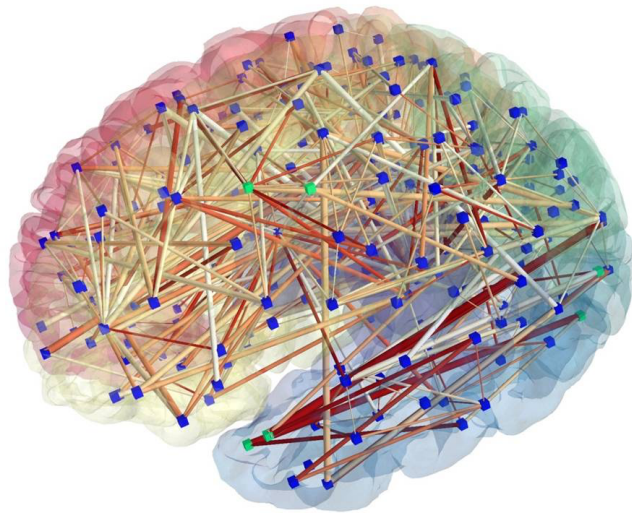


Objective: behavioral similarity/influence between people

Input: individual history of activities

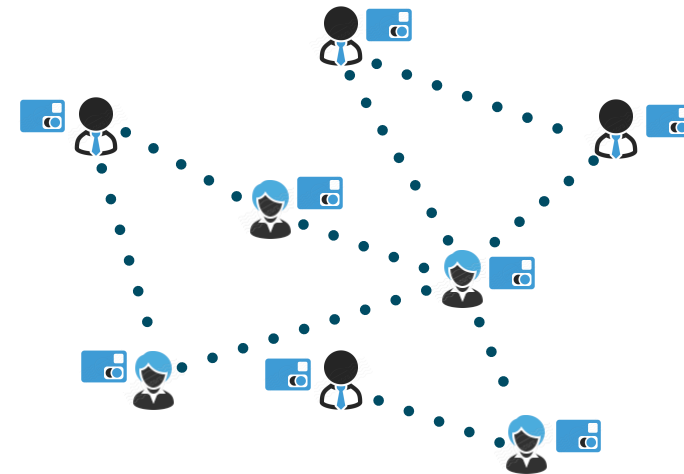
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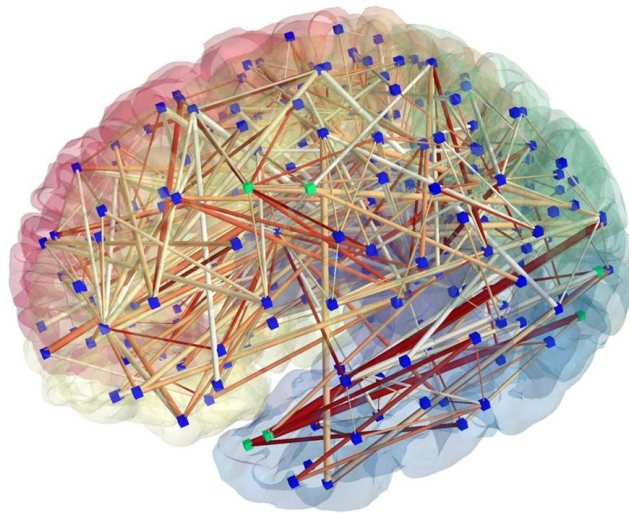


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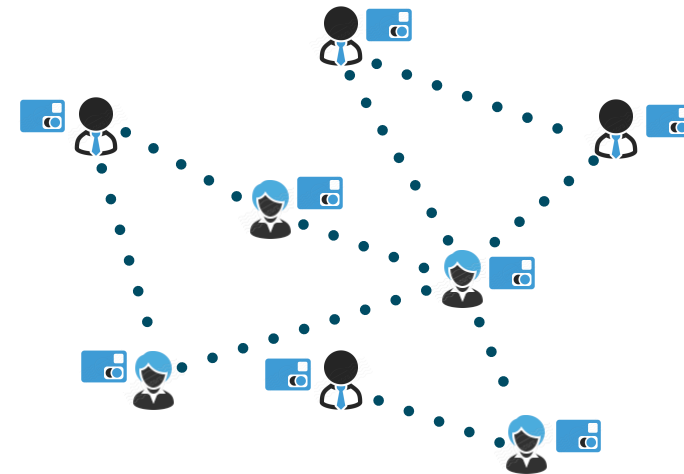
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How do we build/learn the graph?

Outline

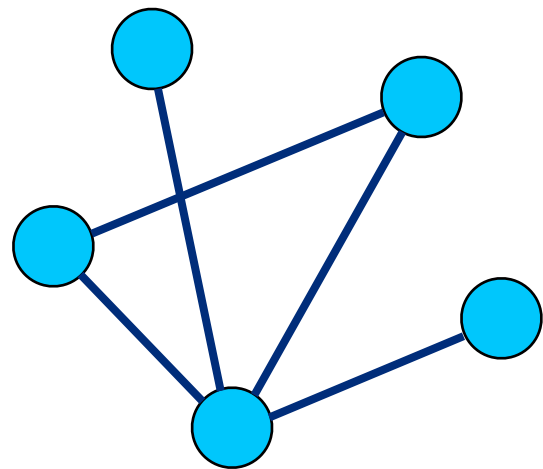
- A (partial) historic overview
- A signal processing perspective
 - GSP idea for graph learning
 - Three signal/graph models
- Perspective

A (partial) historical overview

- Simple and intuitive methods
 - Sample correlation
 - Similarity function (e.g., Gaussian RBF)

A (partial) historical overview

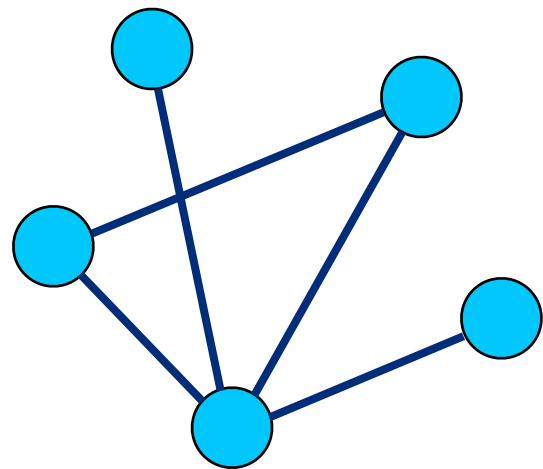
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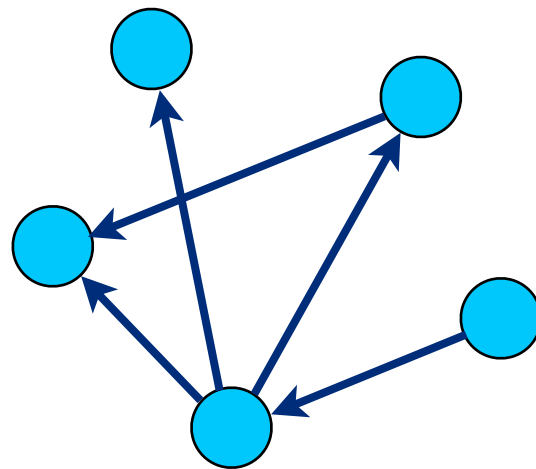
Undirected graphical models:
Markov random fields (MRF)

A (partial) historical overview

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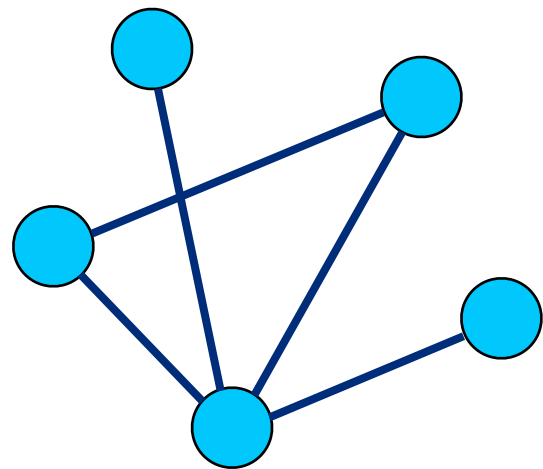
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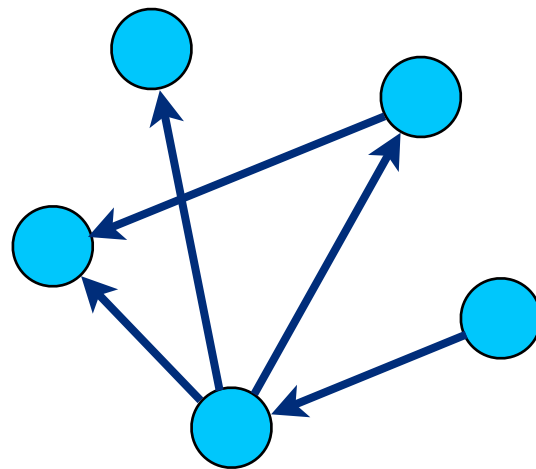
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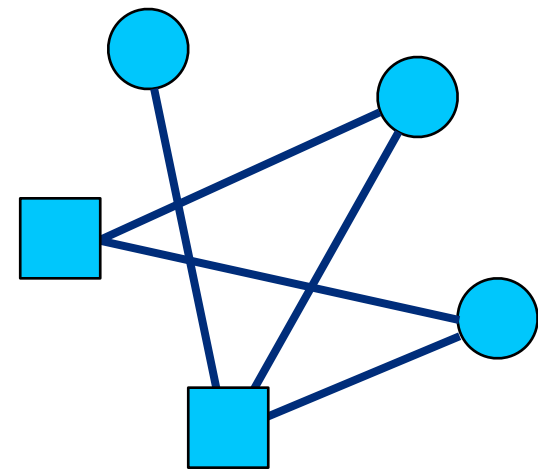
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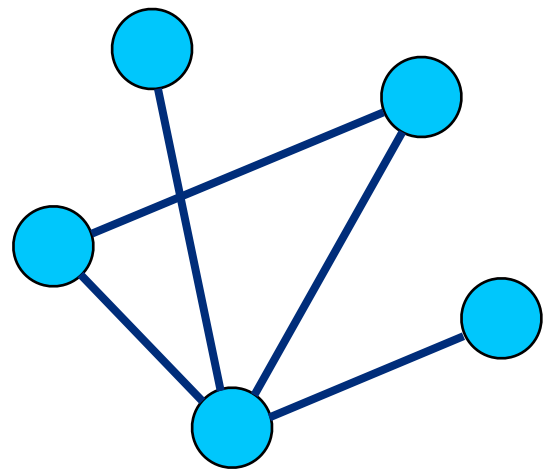
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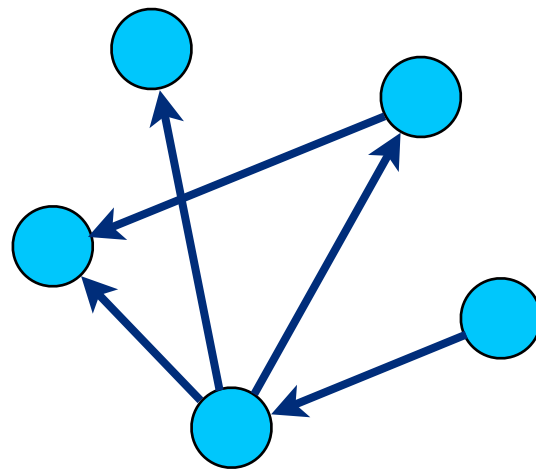
Factor graphs

A (partial) historical overview

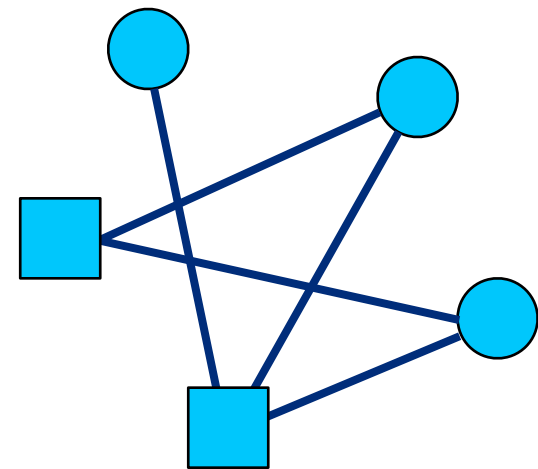
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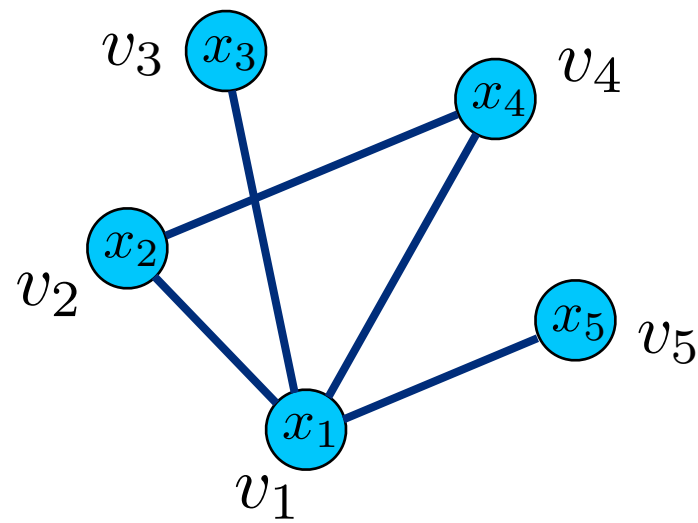
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A (partial) historical overview

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conditional independence:

$$(i, j) \notin E \Leftrightarrow x_i \perp x_j \mid \mathbf{x} \setminus \{x_i, x_j\}$$



A (partial) historical overview

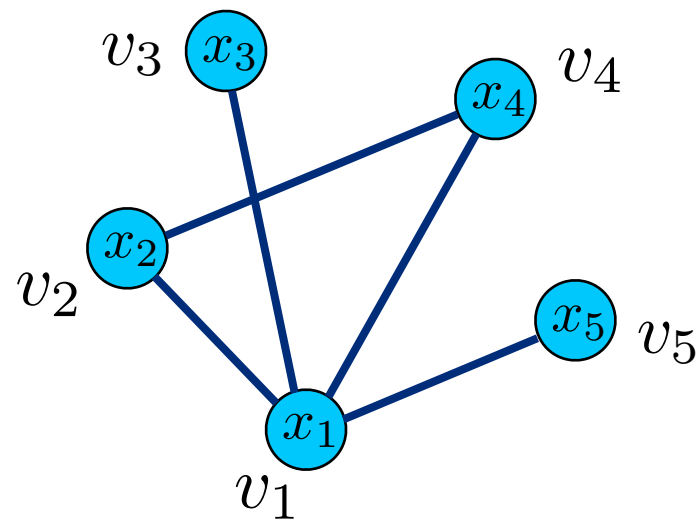
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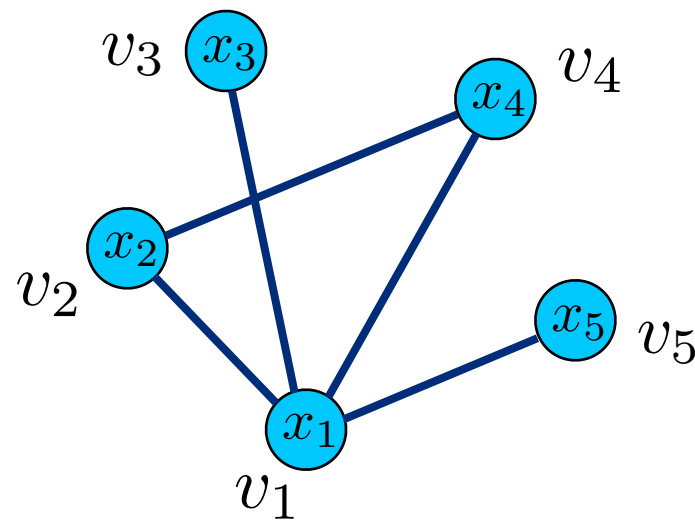
probability parameterized by Θ :

$$P(\mathbf{x} \mid \Theta) = \frac{1}{Z(\Theta)} \exp\left(\sum_{i \in V} \theta_{ii} x_i^2 + \sum_{(i,j) \in E} \theta_{ij} x_i x_j\right)$$



A (partial) historical overview

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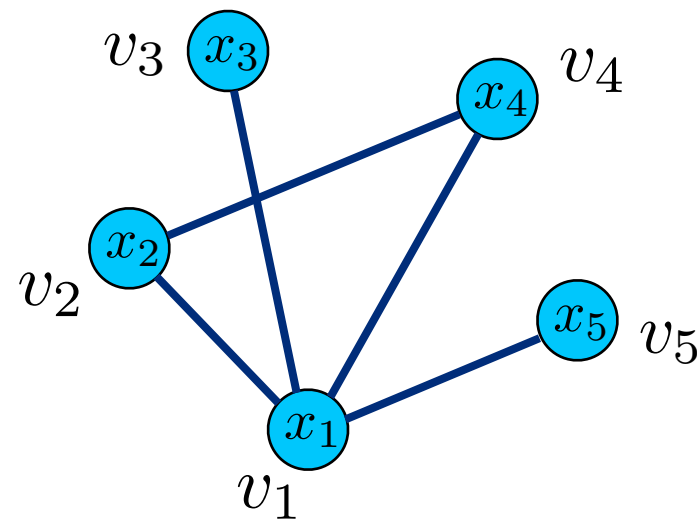
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Learning a sparse Θ :

- interactions are mostly local
- computationally more tractable

A (partial) historical overview

*covariance
selection*

Dempster



1972

Prune the smallest elements in precision (inverse covariance) matrix

A (partial) historical overview

*covariance
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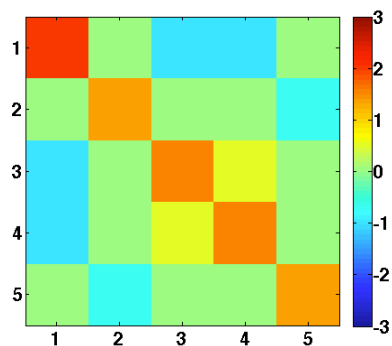
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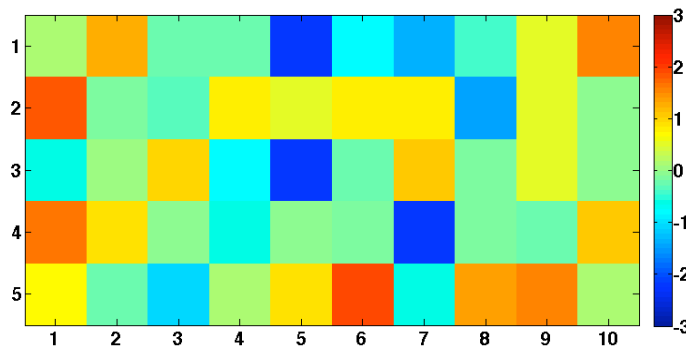


Prune the smallest elements in precision (inverse covariance) matrix



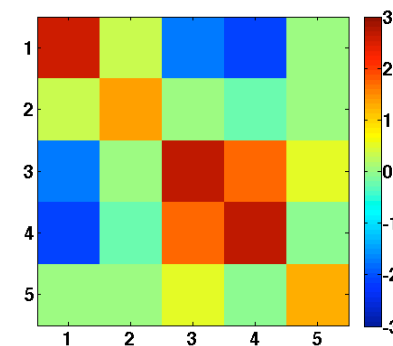
Θ

groundtruth
precision



$\mathbf{X} \sim \mathcal{N}(\mathbf{0}, \Theta)$

data matrix



\mathbf{S}^{-1}

inverse of
sample covariance

A (partial) historical overview

*covariance
selection*

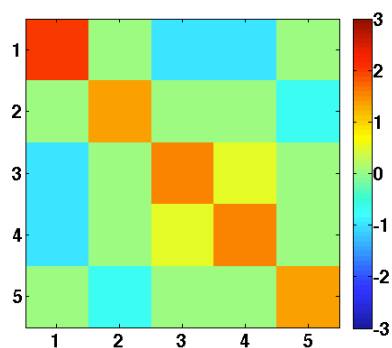
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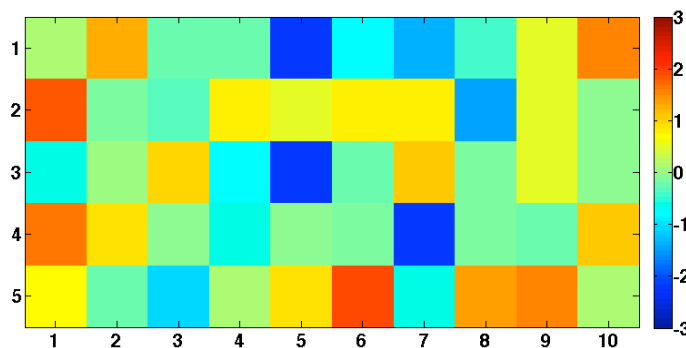


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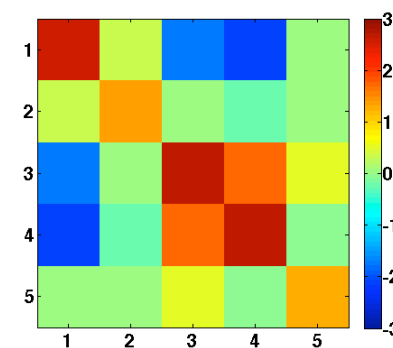
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inverse of
sample covariance

Not applicable when sample
covariance is not invertible!

A (partial) historical overview

covariance
selection

ℓ_1 -regularized
neighborhood
regression

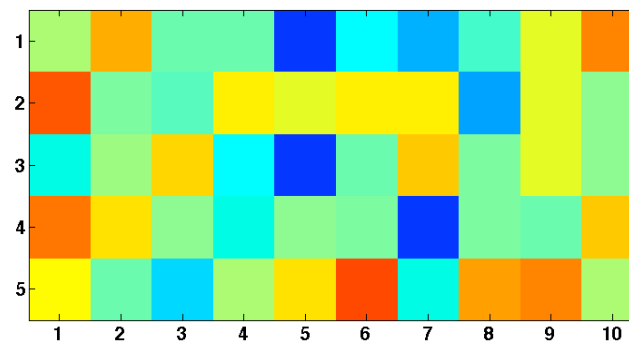
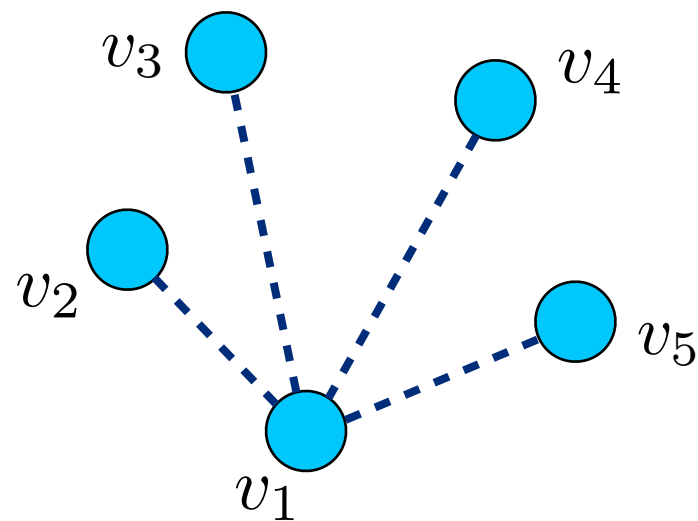
Dempster

Meinshausen
& Buhlmann

1972

2006

Learning a graph = learning neighborhood of each node



A (partial) historical overview

covariance selection
 ℓ_1 -regularized neighborhood regression

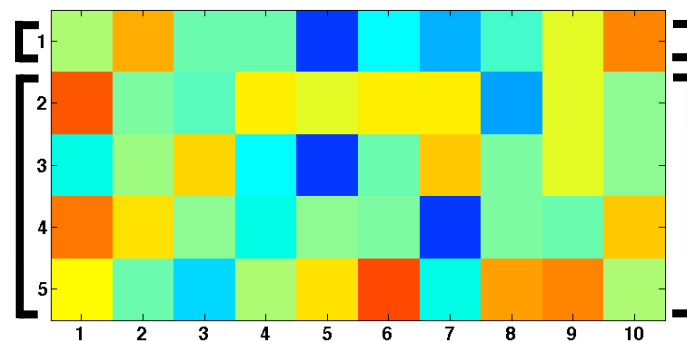
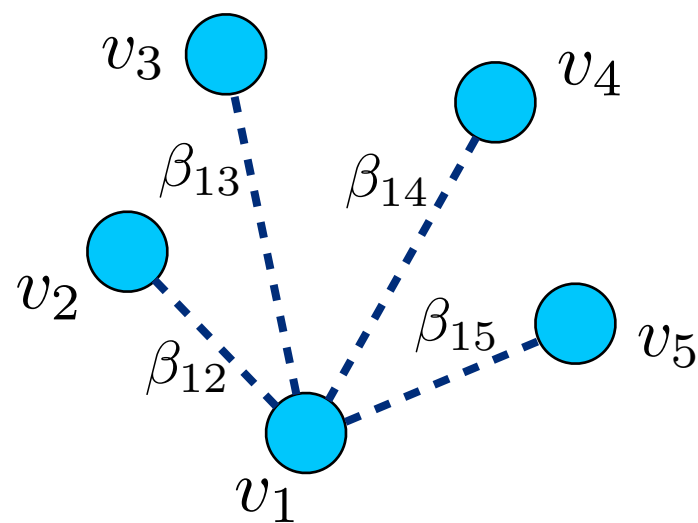
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\mathbf{X}_1^T

$\mathbf{X}_{\setminus 1}^T$

A (partial) historical overview

covariance selection
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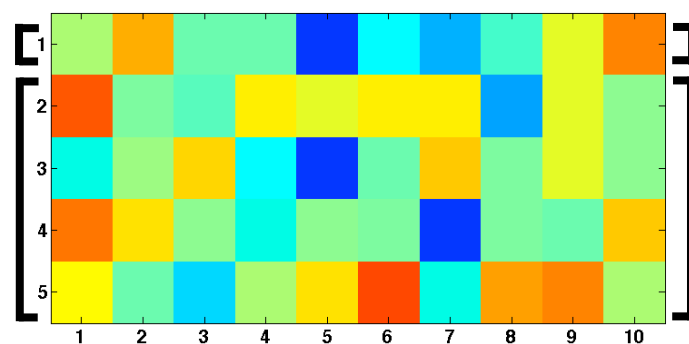
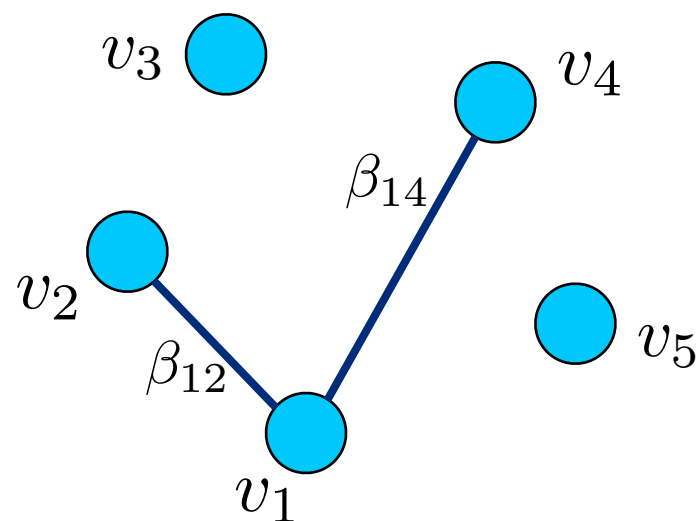
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LASSO regression:

$$\min_{\beta_1} \|\mathbf{X}_1 - \mathbf{X}_{\setminus 1}\beta_1\|^2 + \lambda\|\beta_1\|_1$$

A (partial) historical overview

covariance selection ℓ_1 -regularized neighborhood regression ℓ_1 -regularized log-determinant

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Banerjee Friedman



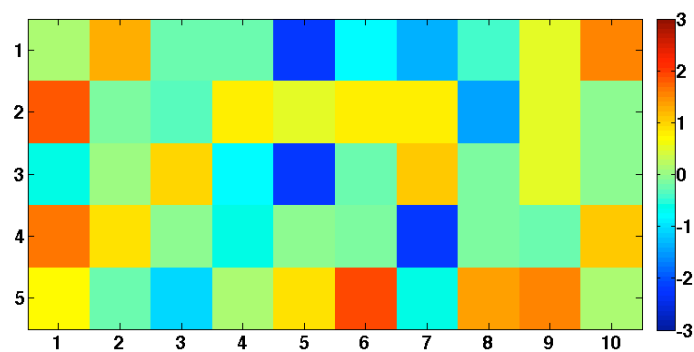
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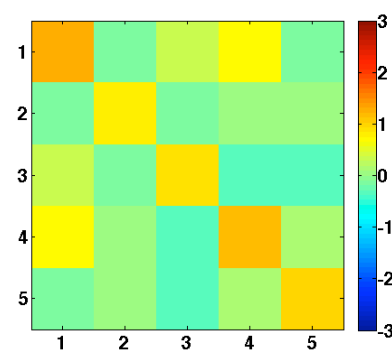
2008



Estimation of sparse precision matrix

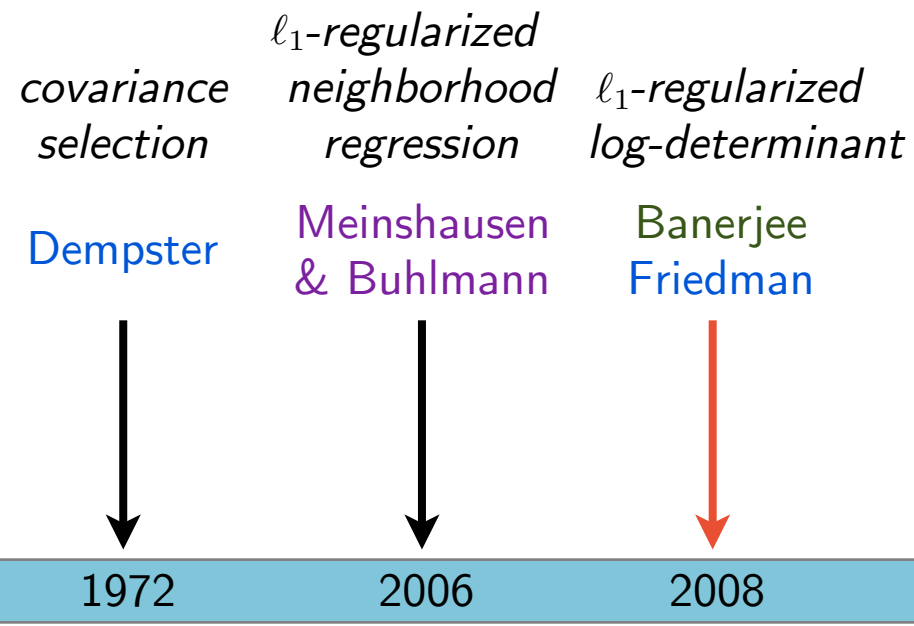


X

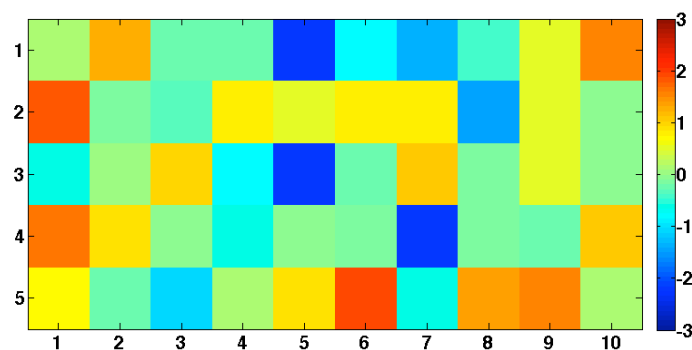


S

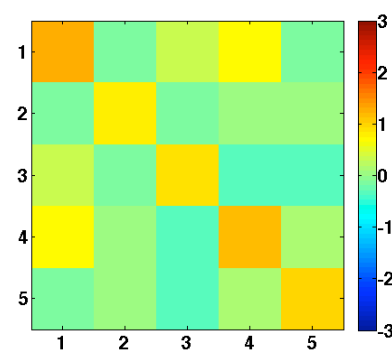
A (partial) historical overview



Estimation of sparse precision matrix



X

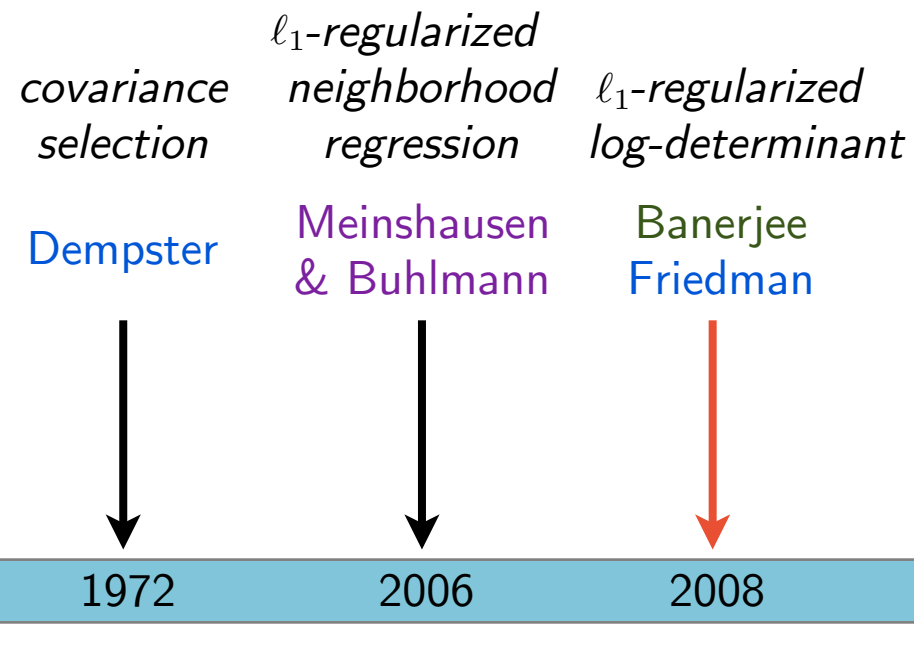


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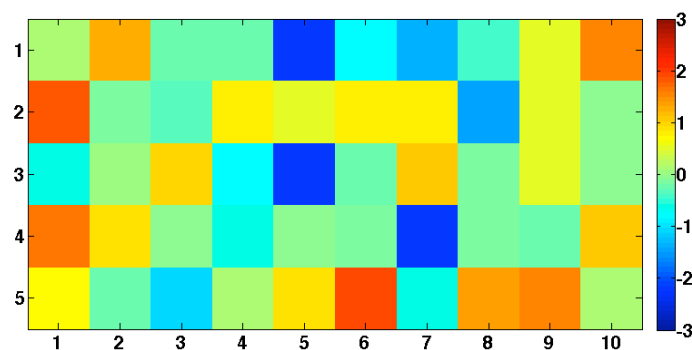
graphical LASSO maximizes likelihood of precision matrix Θ :

$$|\Theta|^{M/2} \exp\left(-\sum_{m=1}^M \frac{1}{2} \mathbf{X}(m)^T \Theta \mathbf{X}(m)\right)$$

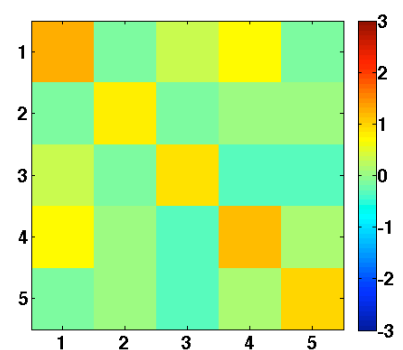
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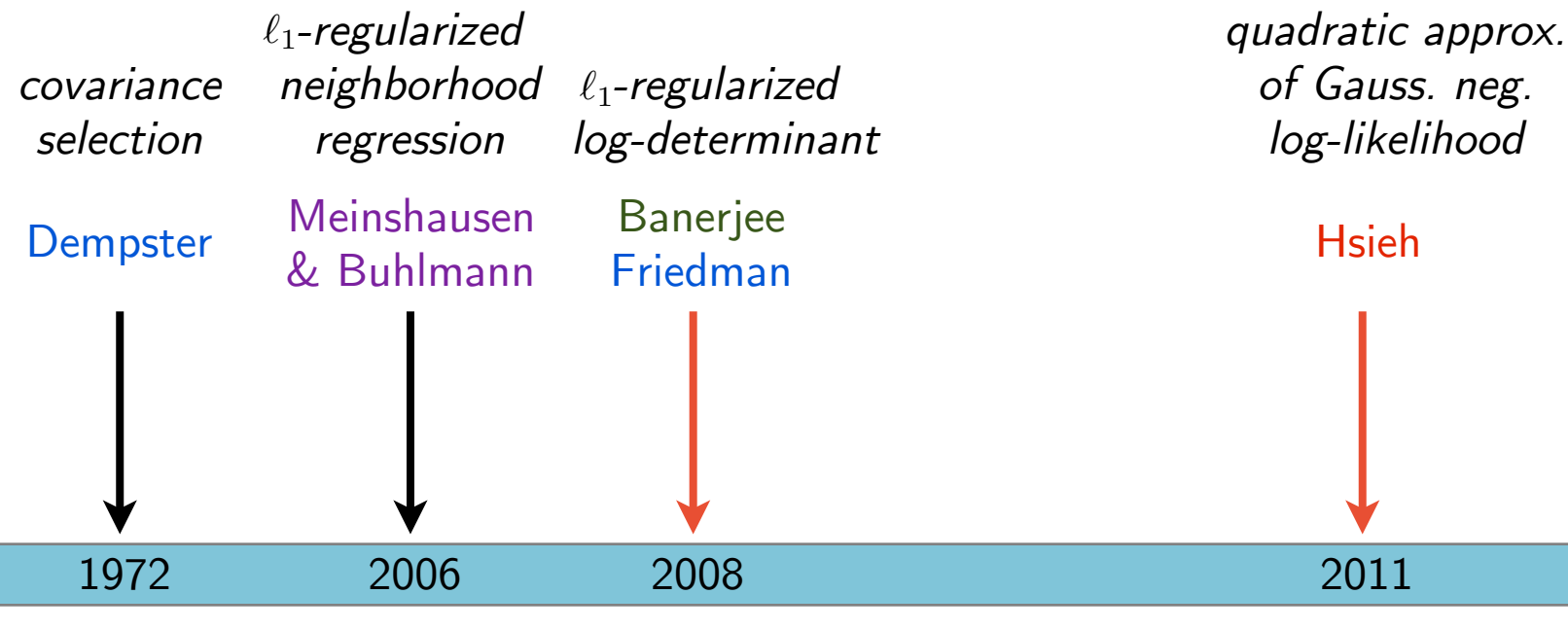
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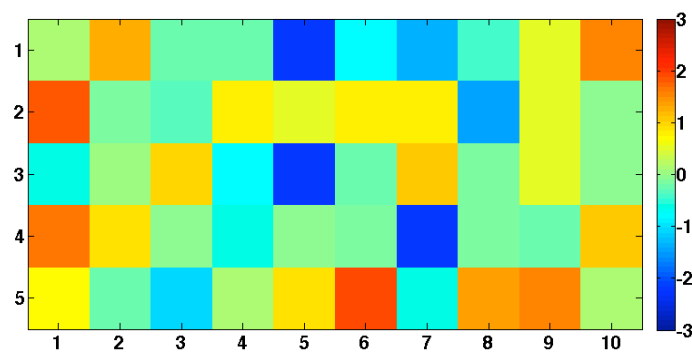
$$\max_{\Theta} \log \det \Theta - \text{tr}(\mathbf{S}\Theta) - \rho \|\Theta\|_1$$

log-likelihood function

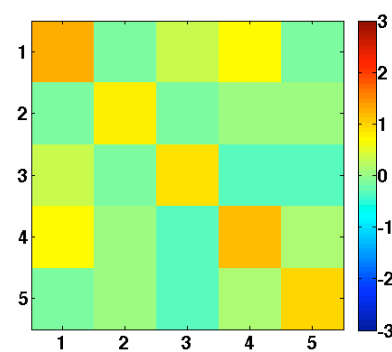
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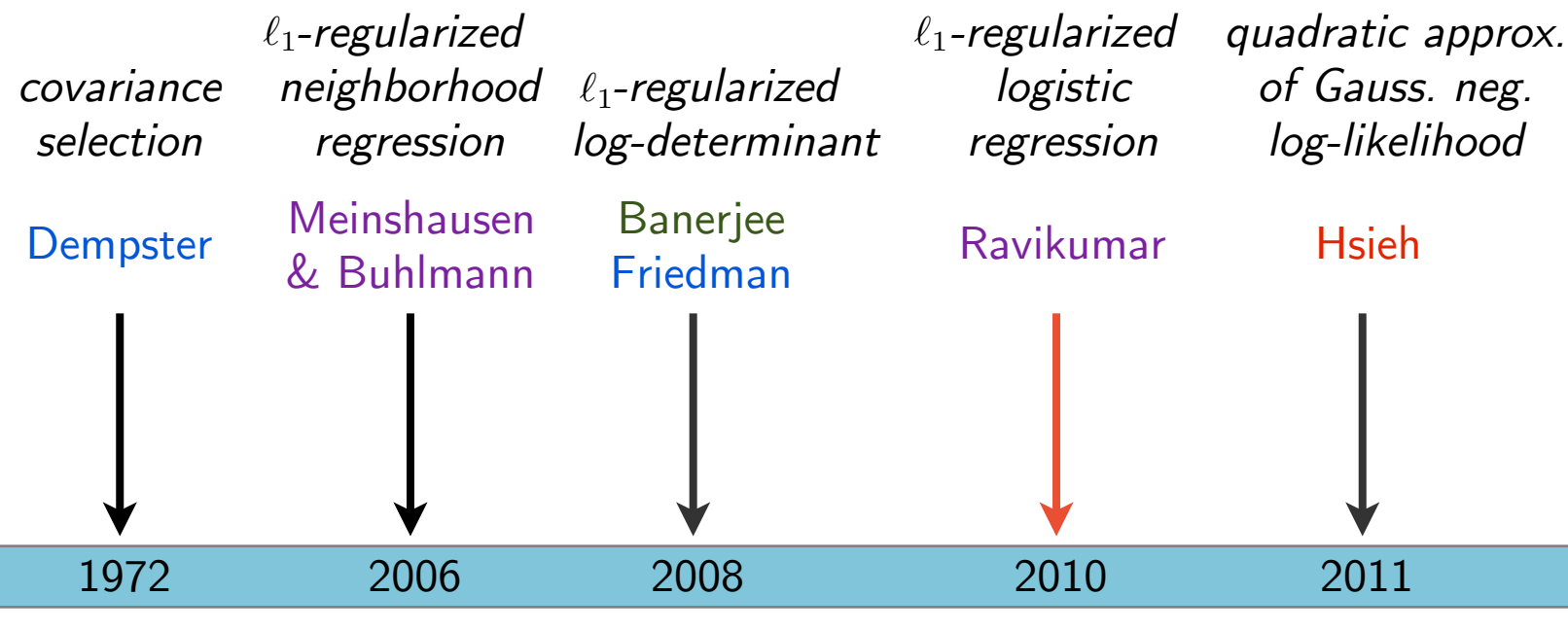
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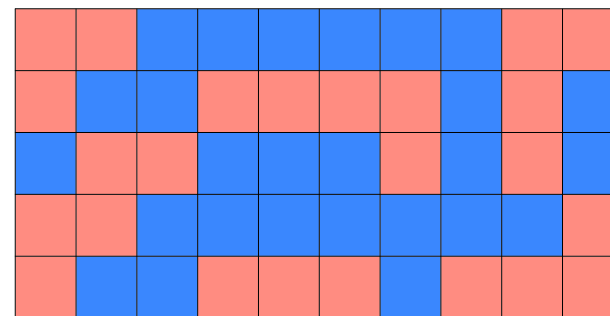
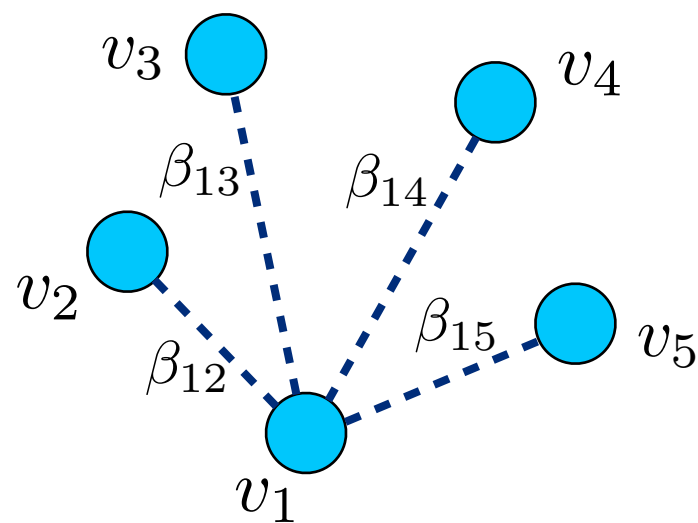
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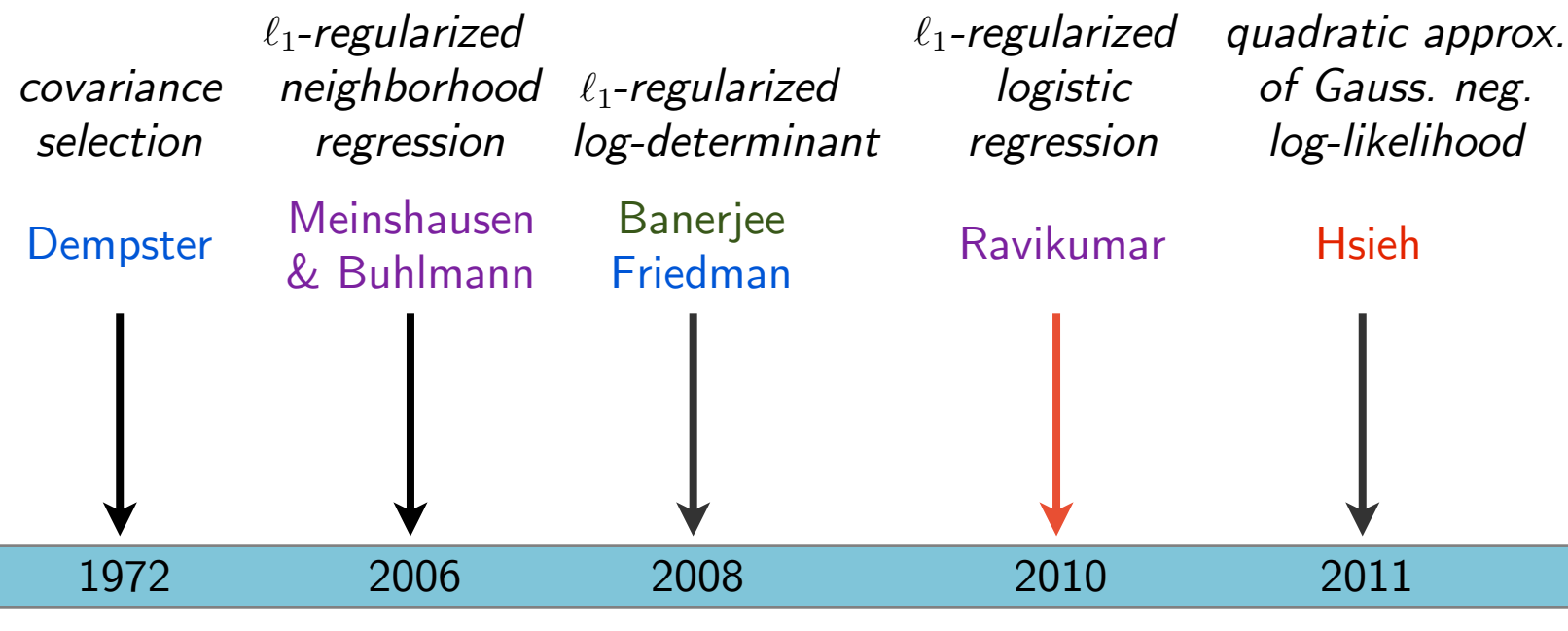
A (partial) historical overview



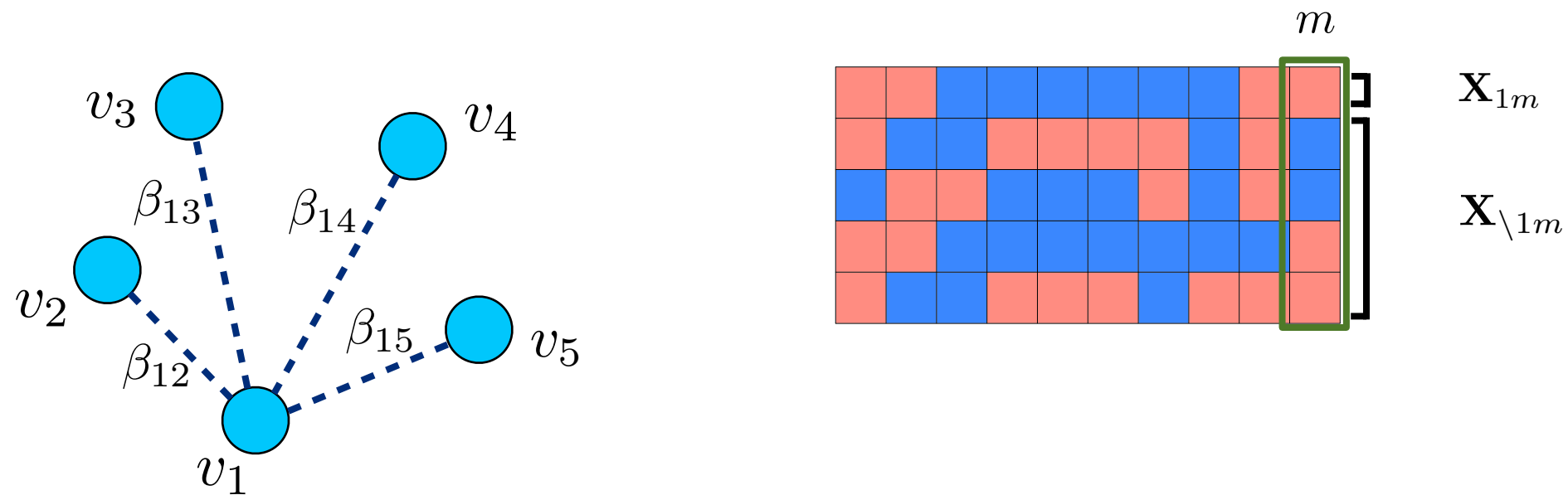
Neighborhood learning for discrete variables



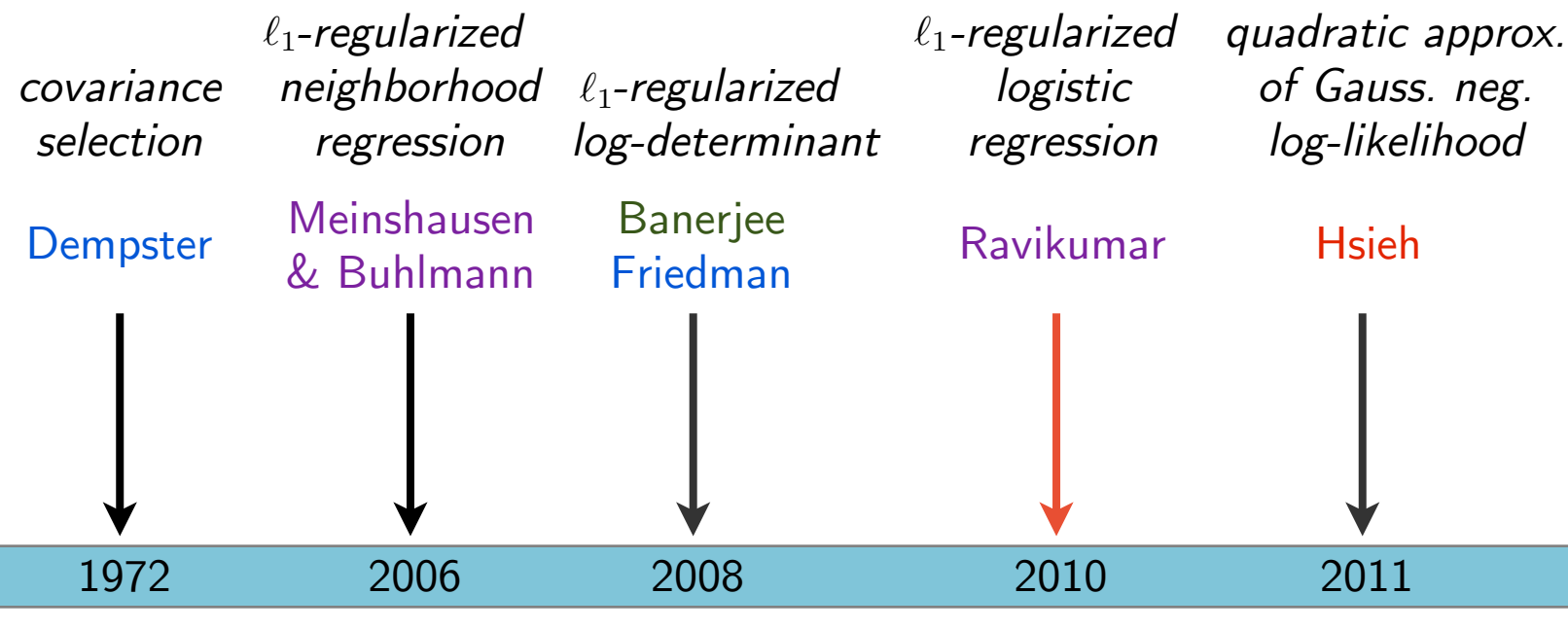
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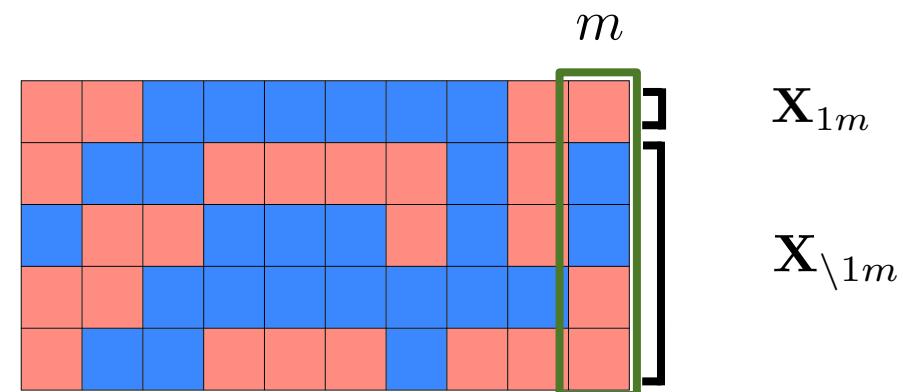
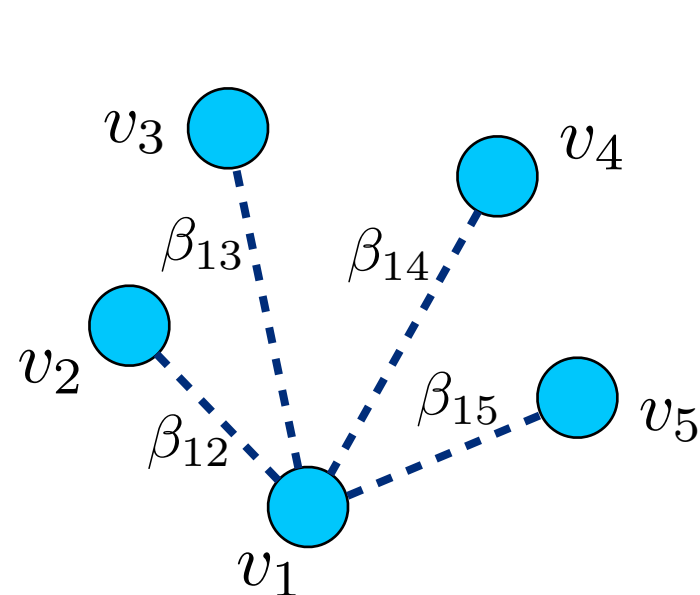
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A (partial) historical overview



Neighborhood learning for discrete variables



regularized logistic regression:

$$\max_{\beta_1} \log \underbrace{P_{\beta}(\mathbf{X}_{1m} | \mathbf{X}_{\setminus 1m})}_{\text{logistic function}} - \lambda \|\beta_1\|_1$$

A (partial) historical overview

- Simple and intuitive methods
 - Sample correlation
 - Similarity function (e.g., Gaussian RBF)
- Learning graphical models
 - Classical learning approaches lead to both positive/negative relations
 - What about learning a graph topology with non-negative weights?

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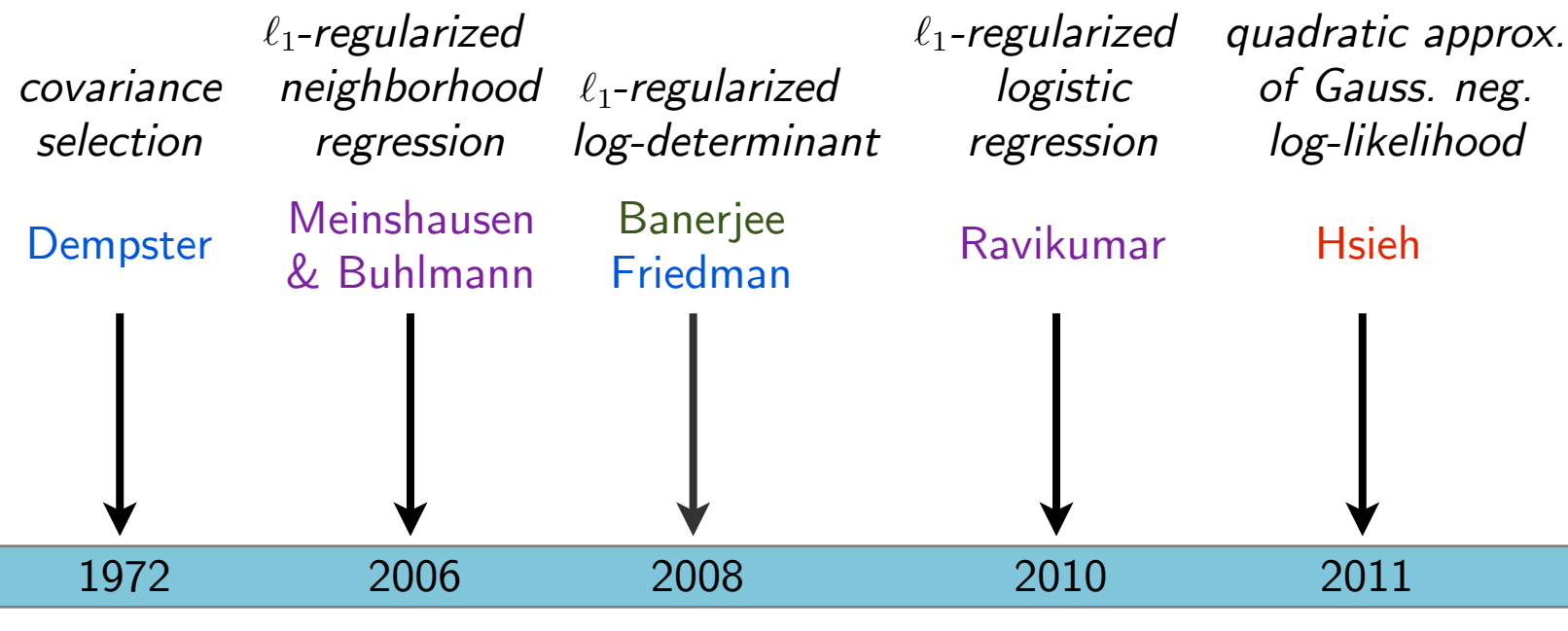
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From arbitrary precision matrix to graph Laplacian!

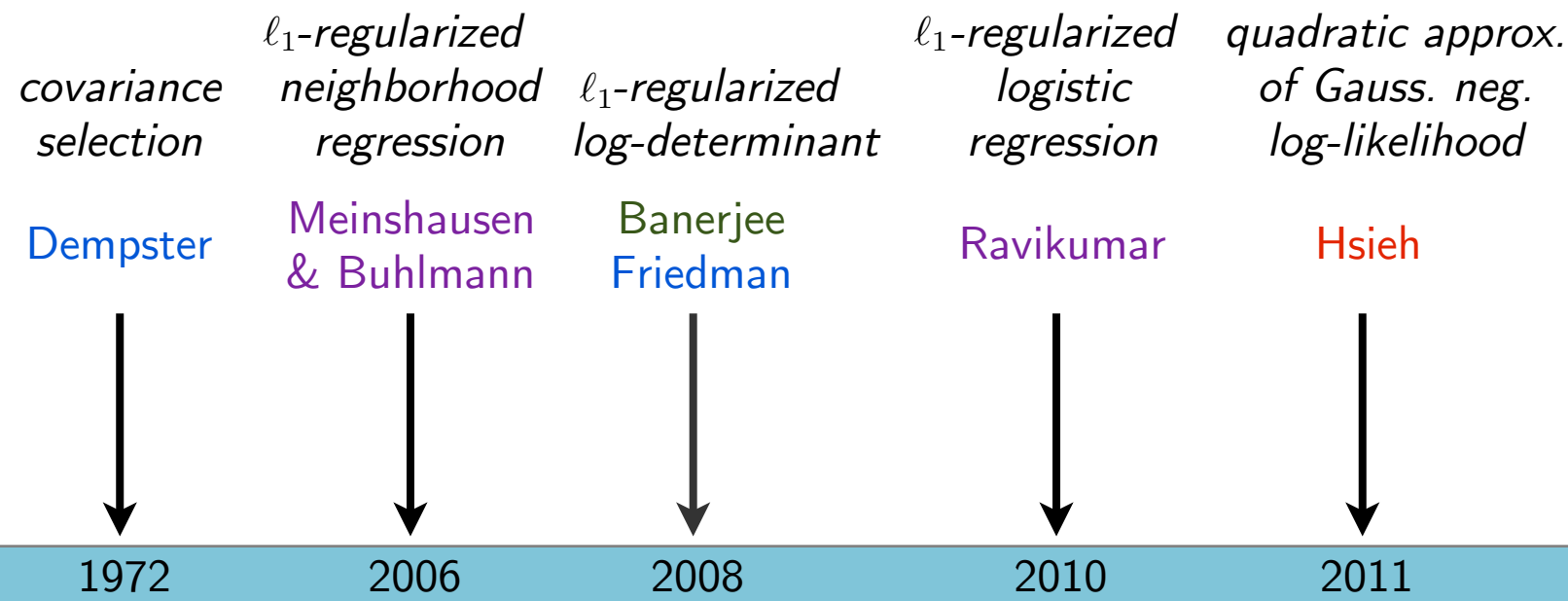
A (partial) historical overview



$$\max_{\Theta} \log \det \Theta - \text{tr}(\mathbf{S}\Theta) - \rho \|\Theta\|_1$$

graph Laplacian \mathbf{L} can be the precision,
BUT it is singular

A (partial) historical overview



$$\max_{\Theta} \log \det \Theta - \text{tr}(\mathbf{S}\Theta) - \rho \|\Theta\|_1$$

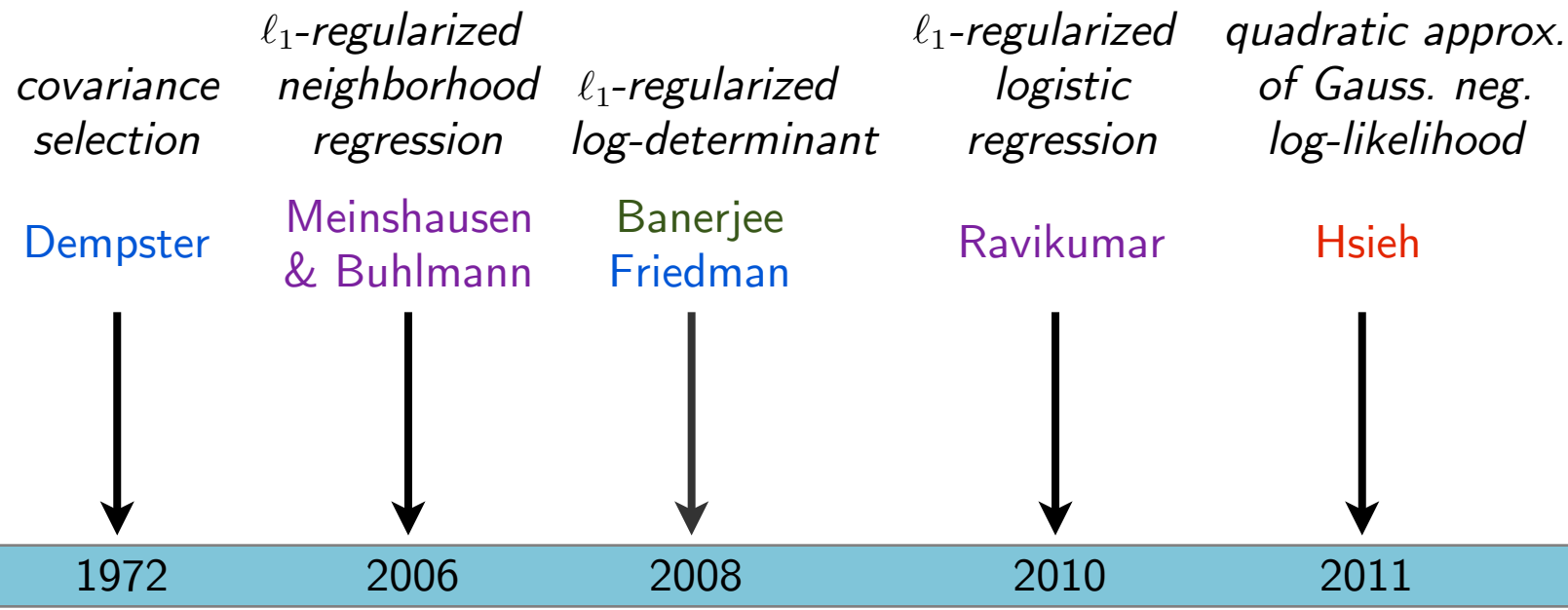
$$\text{s.t. } \Theta = \mathbf{L} + \frac{1}{\sigma^2} \mathbf{I}$$

graph Laplacian \mathbf{L} can be the precision,
BUT it is singular

Lake

ℓ_1 -regularized
log-determinant
on generalized \mathbf{L}

A (partial) historical overview



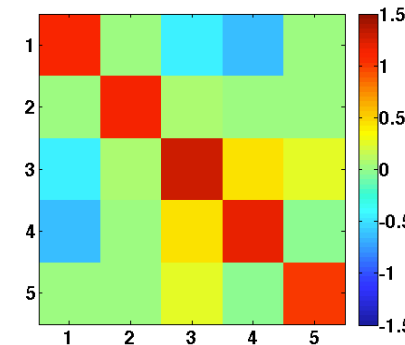
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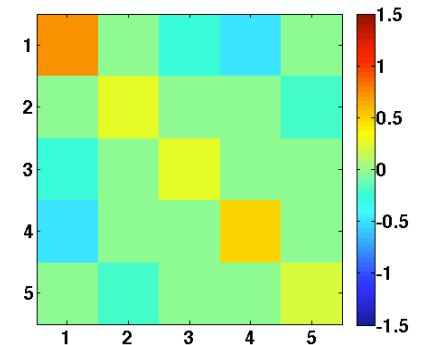
graph Laplacian \mathbf{L} can be the precision, BUT it is singular

Lake

l₁-regularized log-determinant on generalized \mathbf{L}

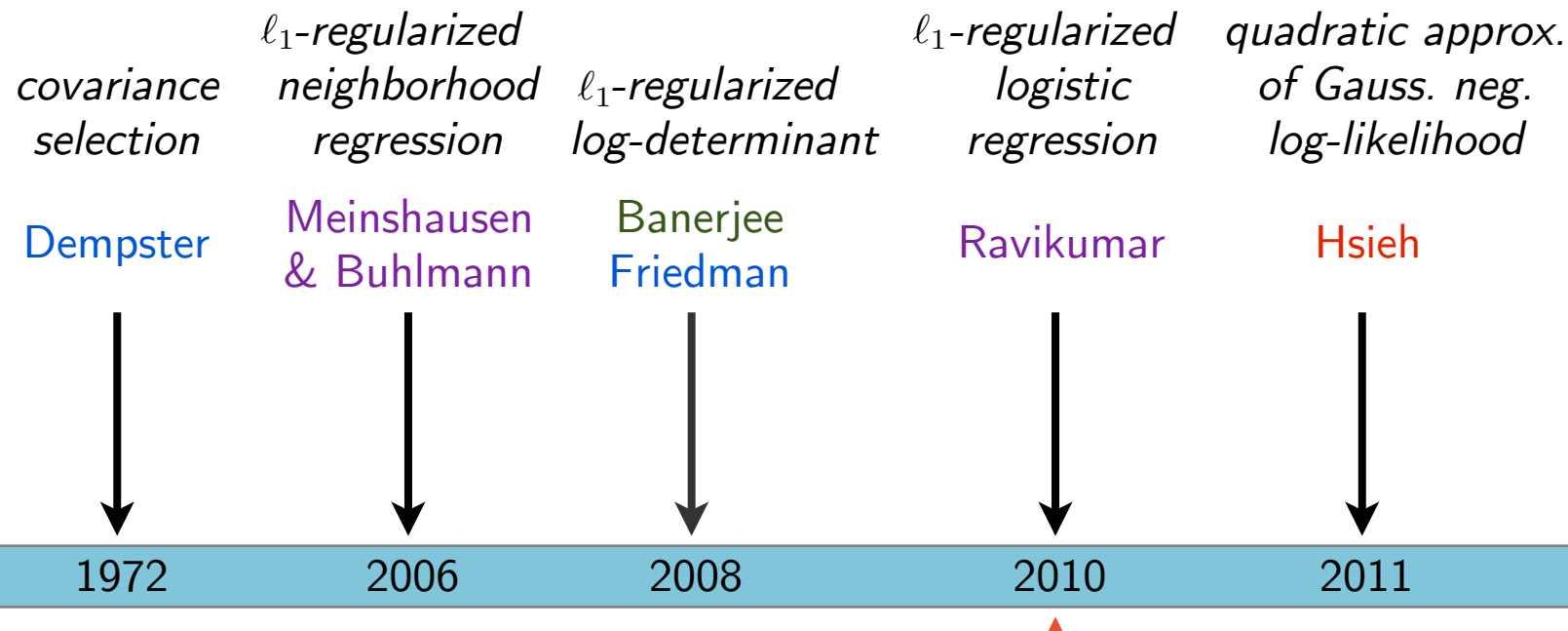


precision by graphical LASSO



Laplacian by Lake et al.

A (partial) historical overview



$$\max_{\Theta} \log \det \Theta - \text{tr}(\mathbf{S}\Theta) - \rho \|\Theta\|_1$$

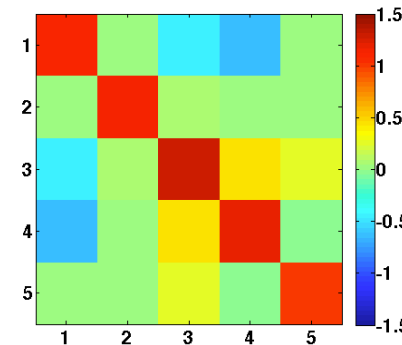
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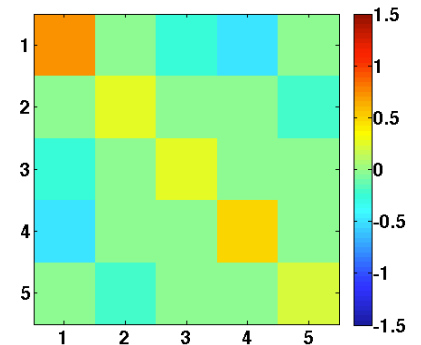
Lake

l₁-regularized log-determinant on generalized \mathbf{L}

Slawski and Hein (2015)

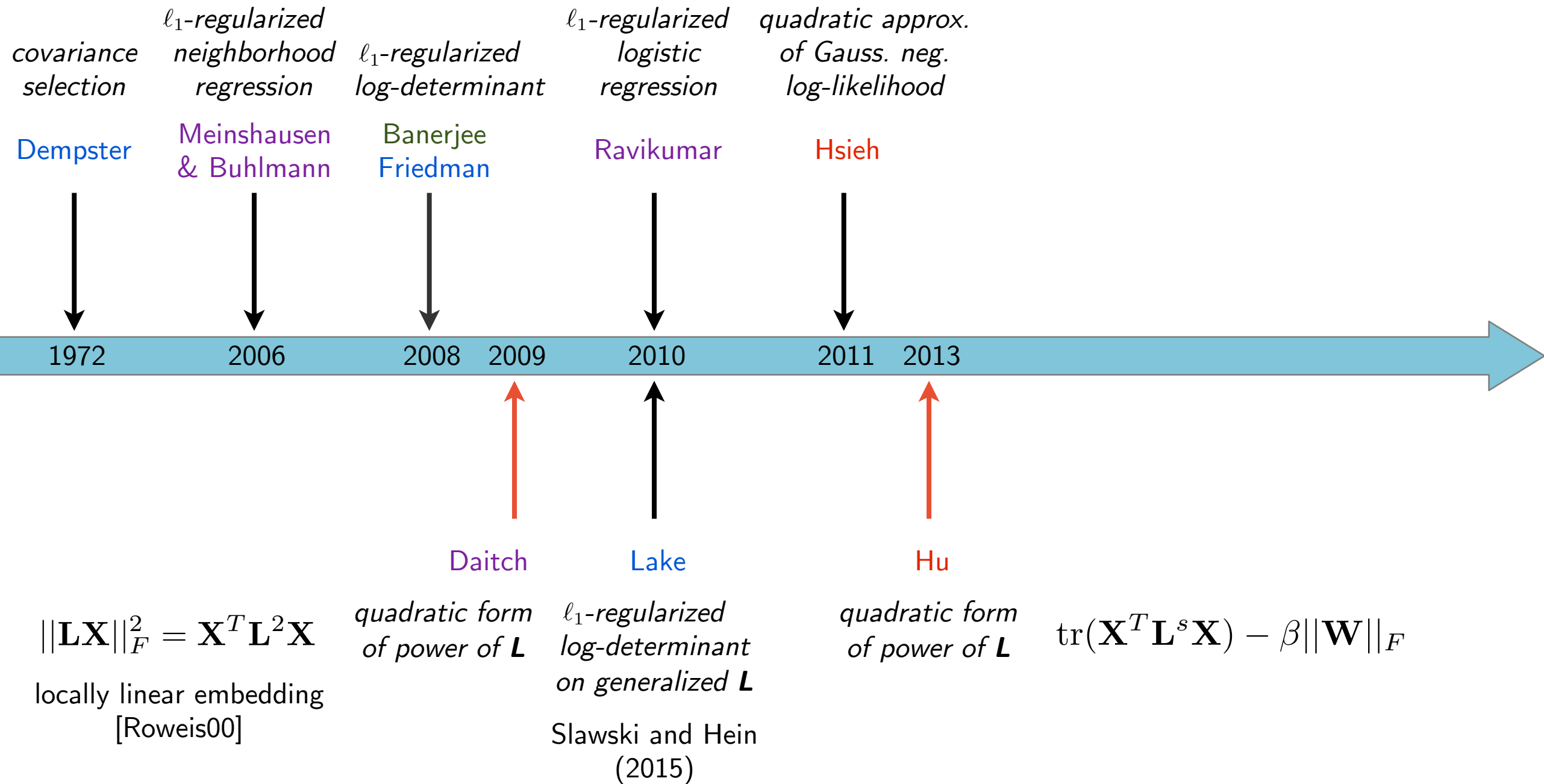


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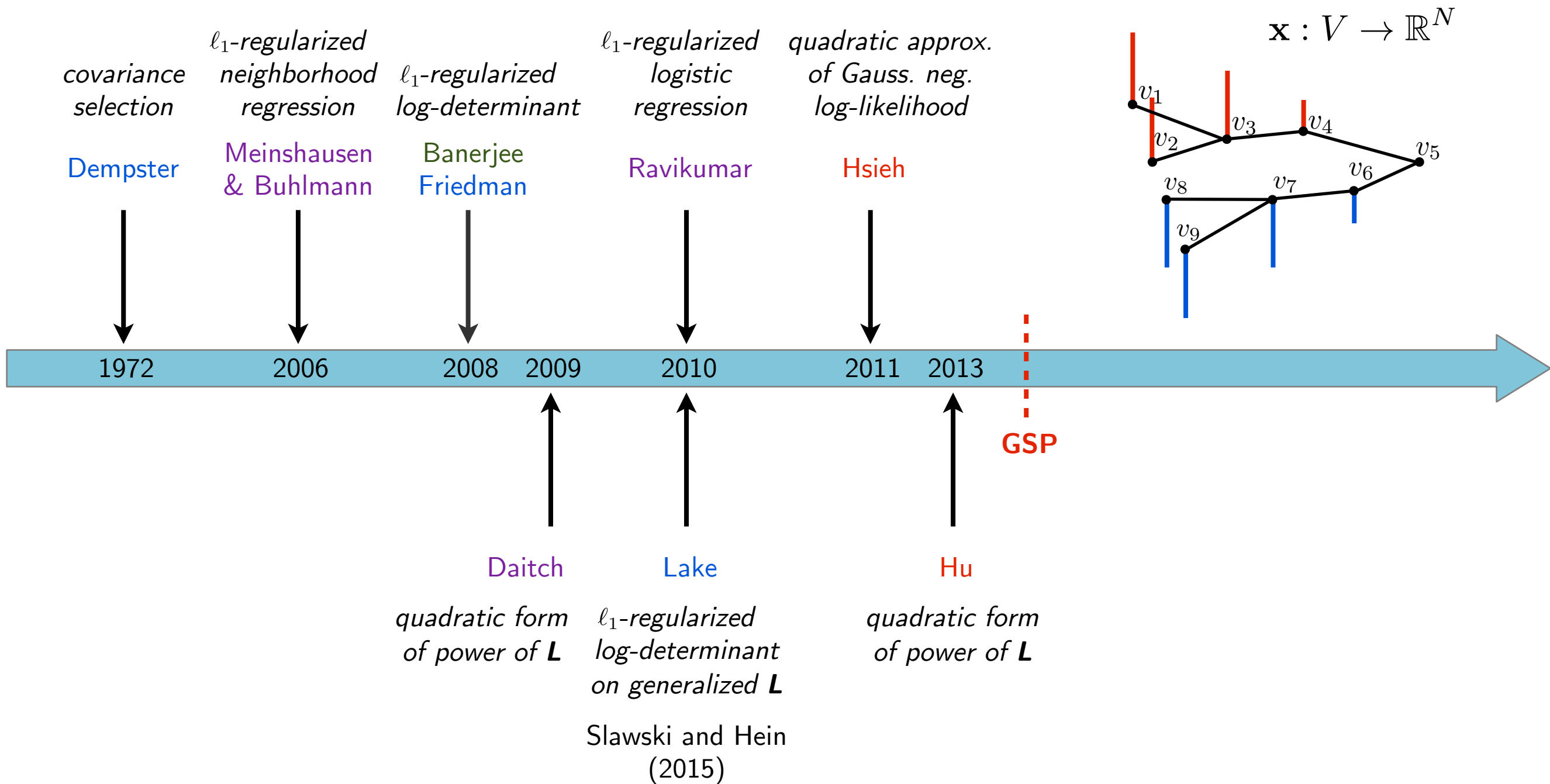


Laplacian by Lake et al.

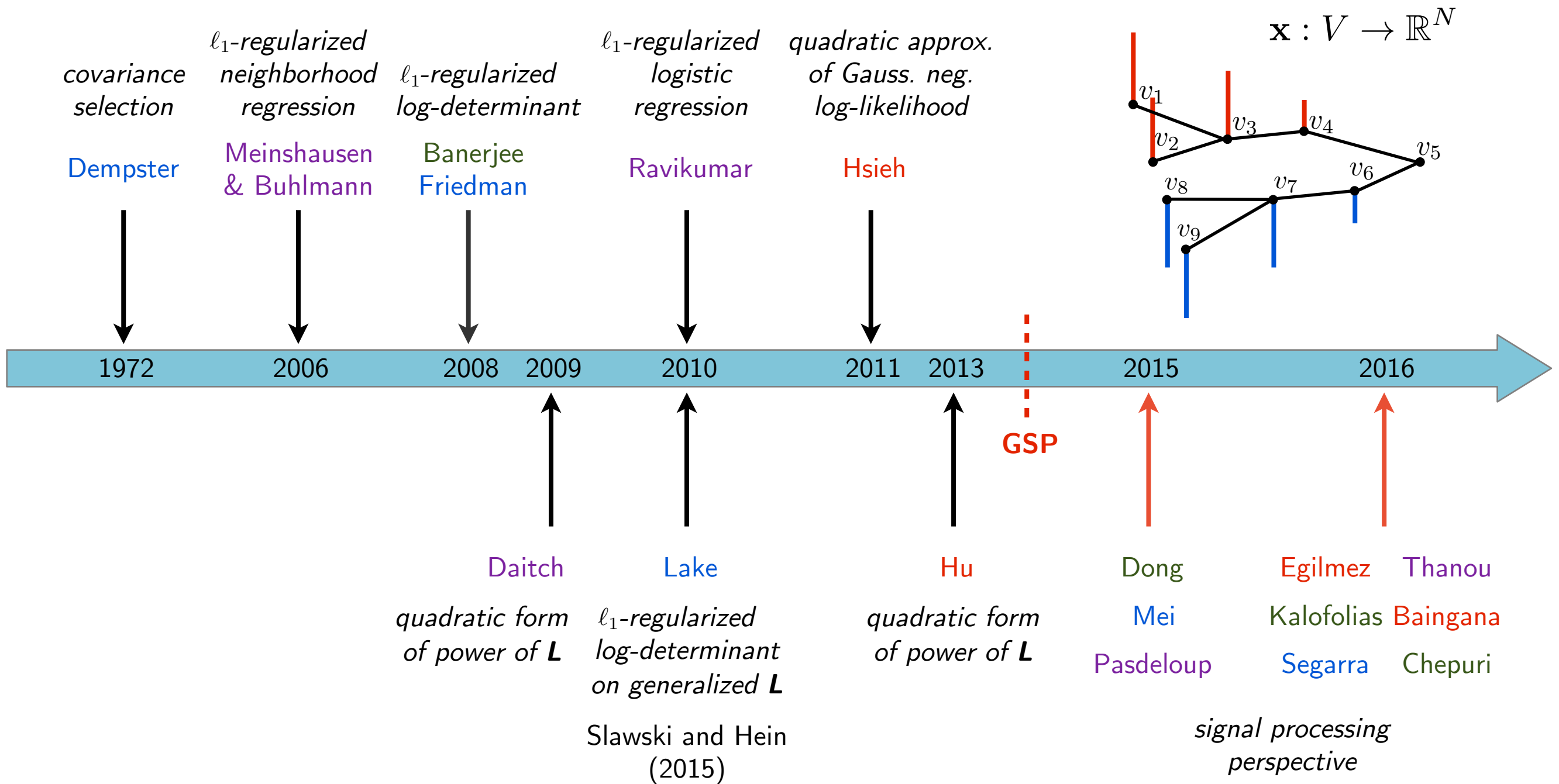
A (partial) historical overview



A (partial) historical overview



A (partial) historical overview



A signal processing perspective

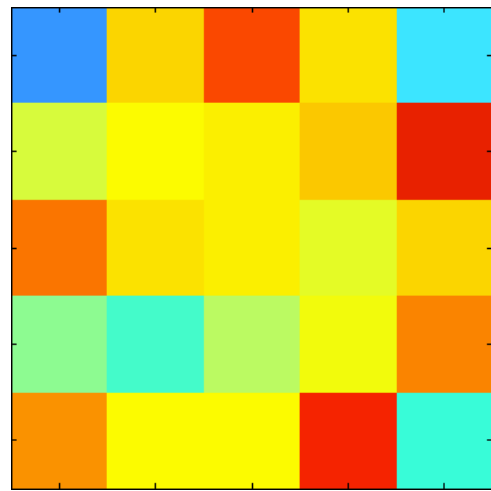
- Existing approaches have limitations
 - Simple correlation or similarity functions are not enough
 - Most classical methods for learning graphical models do not directly lead to topologies with non-negative weights
 - There is no strong emphasis on signal/graph interaction with spectral/frequency-domain interpretation

A signal processing perspective

- Existing approaches have limitations
 - Simple correlation or similarity functions are not enough
 - Most classical methods for learning graphical models do not directly lead to topologies with non-negative weights
 - There is no strong emphasis on signal/graph interaction with spectral/frequency-domain interpretation
- Opportunity and challenge for graph signal processing
 - GSP tools such as frequency-analysis and filtering can contribute to the graph learning problem
 - Filtering-based approaches can provide generative models for signals with complex non-Gaussian behavior

A signal processing perspective

- Signal processing is about $\mathbf{D} \mathbf{c} = \mathbf{x}$



\mathbf{D}

\times



\mathbf{c}

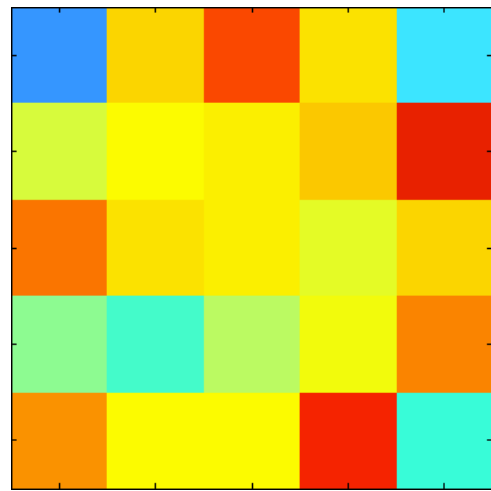
$=$



\mathbf{x}

A signal processing perspective

- Graph signal processing is about $\mathbf{D}(\mathbf{G}) \mathbf{c} = \mathbf{x}$



$\mathbf{D}(\mathcal{G})$

\times

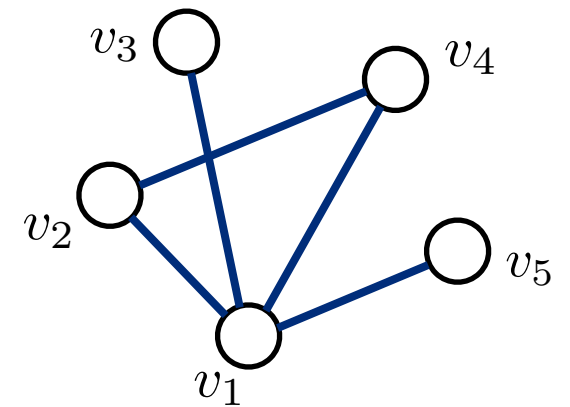


\mathbf{c}

$=$



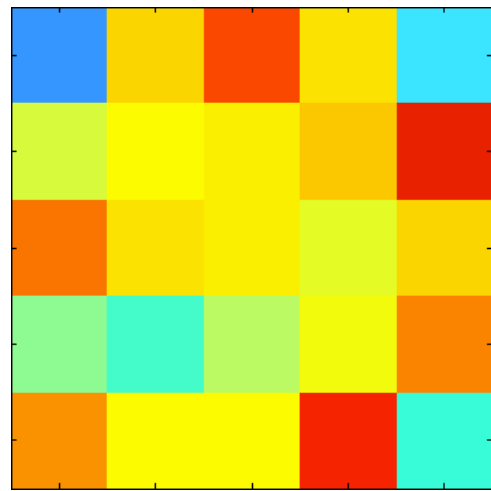
\mathbf{x}



\mathcal{G}

A signal processing perspective

- Forward: Given \mathbf{G} and \mathbf{x} , design \mathbf{D} to study \mathbf{c}



$\mathbf{D}(\mathcal{G})$

Fourier/wavelet
atoms

trained dictionary
atoms

\times



\mathbf{c}

graph Fourier/
wavelet coefficient

graph dictionary
coefficient

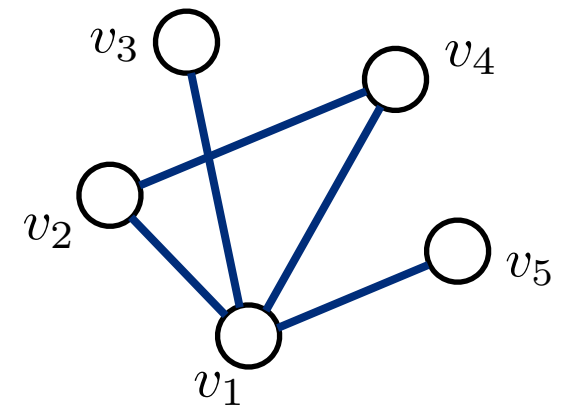
$=$



\mathbf{x}

[Coifman06,Narang09,Hammond11,
Shuman13,Sandryhaila13]

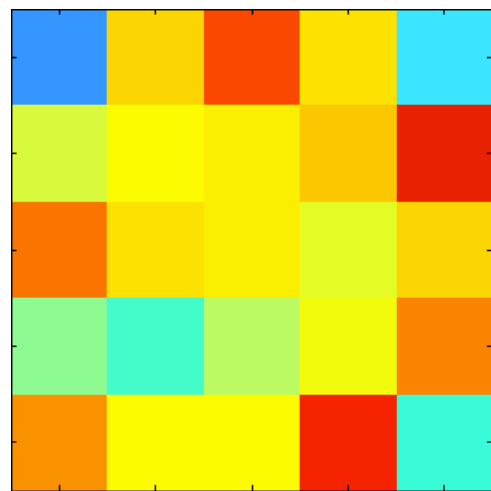
[Zhang12,Thanou14]



\mathcal{G}

A signal processing perspective

- Backward (graph learning): Given \mathbf{x} , design \mathbf{D} and \mathbf{c} to infer \mathbf{G}



$\mathbf{D}(\mathcal{G})$

\times

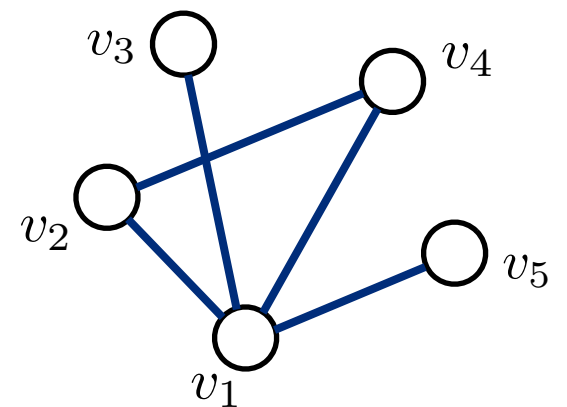


\mathbf{c}

$=$



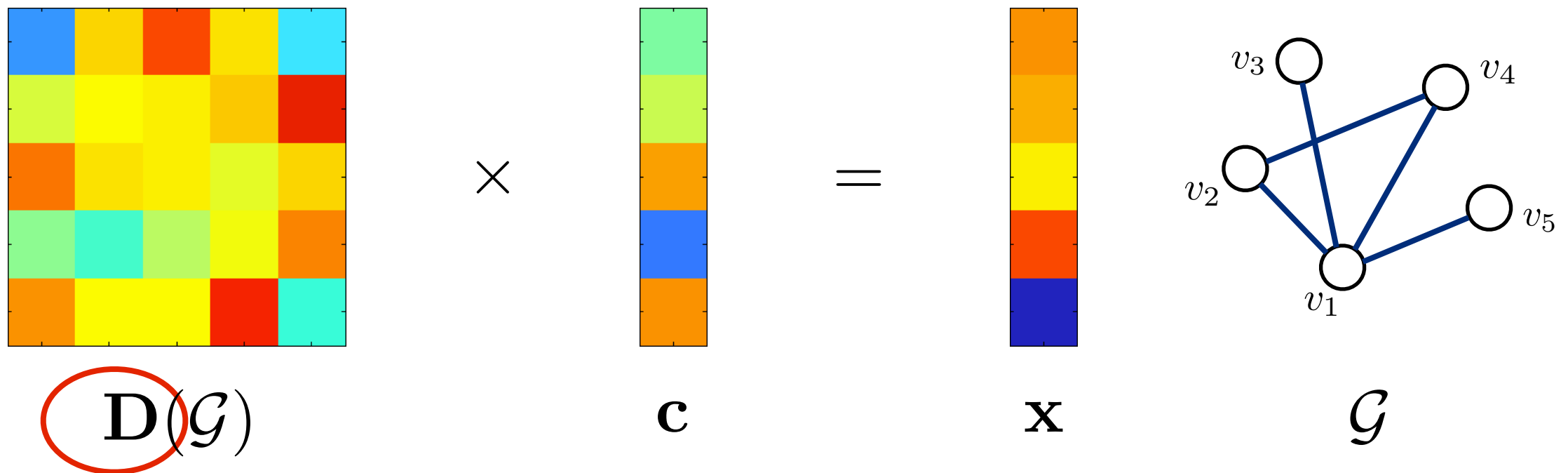
\mathbf{x}



\mathcal{G}

A signal processing perspective

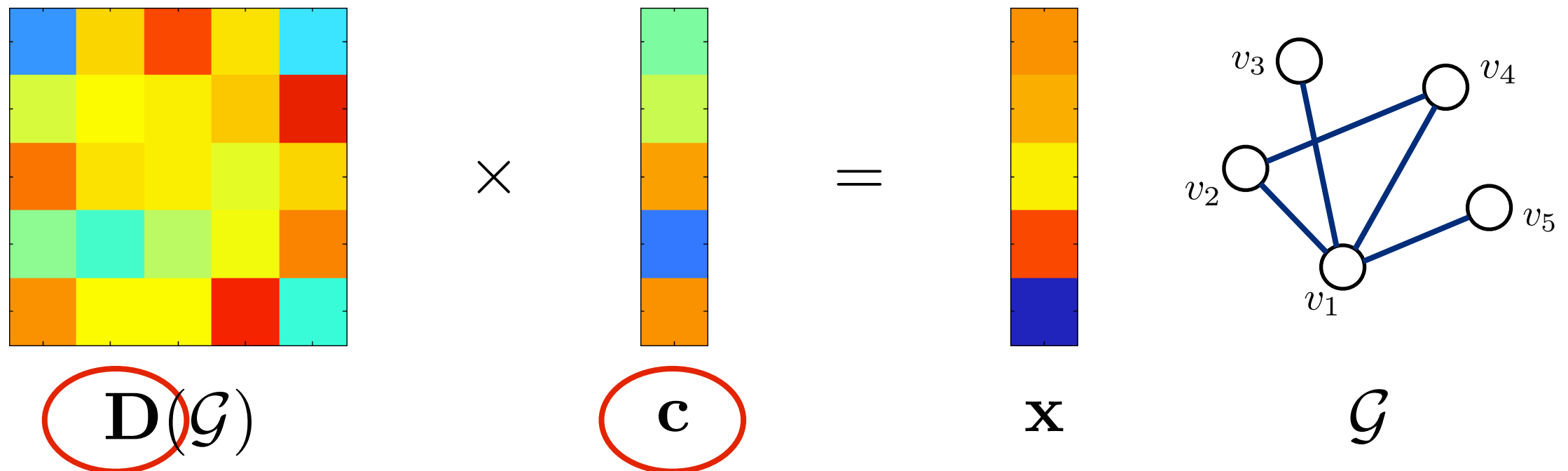
- Backward (graph learning): Given \mathbf{x} , design \mathbf{D} and \mathbf{c} to infer \mathcal{G}



- The key is a signal/graph model behind \mathbf{D}
- Designed around graph operators (adjacency/Laplacian matrices, shift operators)

A signal processing perspective

- Backward (graph learning): Given \mathbf{x} , design \mathbf{D} and \mathbf{c} to infer \mathbf{G}



- The key is a signal/graph model behind \mathbf{D}
- Designed around graph operators (adjacency/Laplacian matrices, shift operators)
- Choice of/assumption on \mathbf{c} often determines signal characteristics

Model 1: Global smoothness

- Signal values vary smoothly between all pairs of nodes that are connected
- Example: Temperature of different locations in a flat geographical region
- Usually quantified by the Laplacian quadratic form:

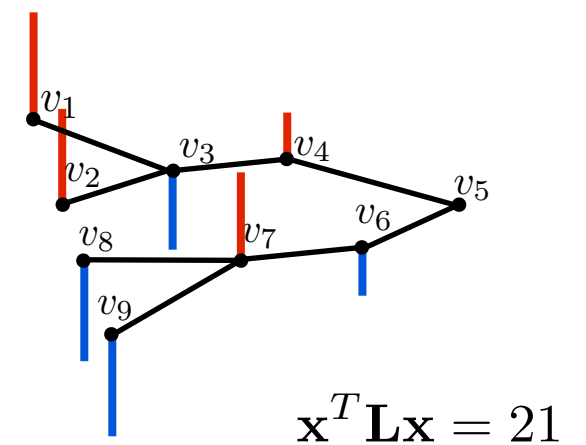
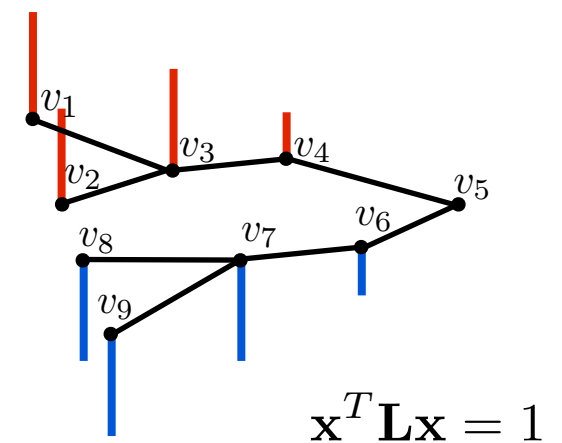
$$\mathbf{x}^T \mathbf{L} \mathbf{x} = \frac{1}{2} \sum_{i,j} \mathbf{W}_{ij} (\mathbf{x}(i) - \mathbf{x}(j))^2$$

Model 1: Global smoothness

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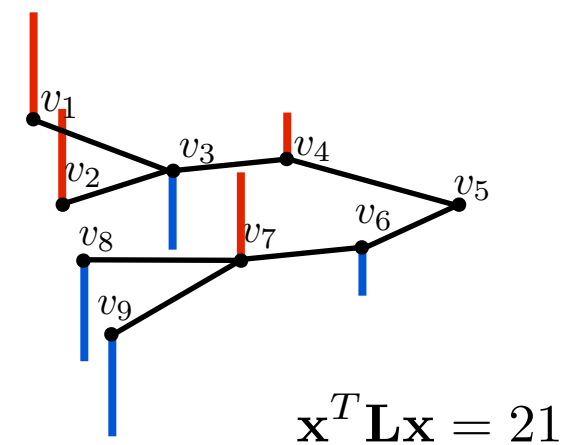
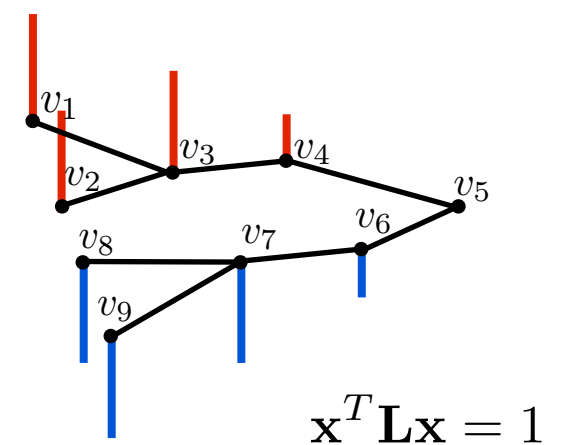
Similar to previous approaches:

Lake (2010):
$$\max_{\Theta = \mathbf{L} + \frac{1}{\sigma^2} \mathbf{I}} \log \det \Theta - \frac{1}{M} \text{tr}(\mathbf{X} \mathbf{X}^T \Theta) - \rho \|\Theta\|_1$$

Daitch (2009):
$$\min_{\mathbf{L}} \mathbf{X}^T \mathbf{L}^2 \mathbf{X}$$

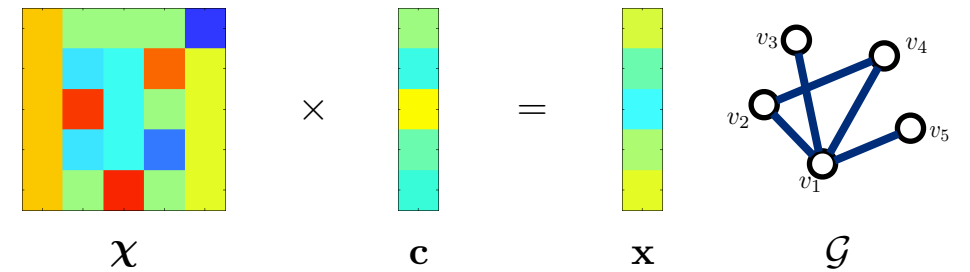
Hu (2013):
$$\min_{\mathbf{L}} \text{tr}(\mathbf{X}^T \mathbf{L}^s \mathbf{X}) - \beta \|\mathbf{W}\|_F$$

$$\mathbf{x} : V \rightarrow \mathbb{R}^N$$



Model 1: Global smoothness

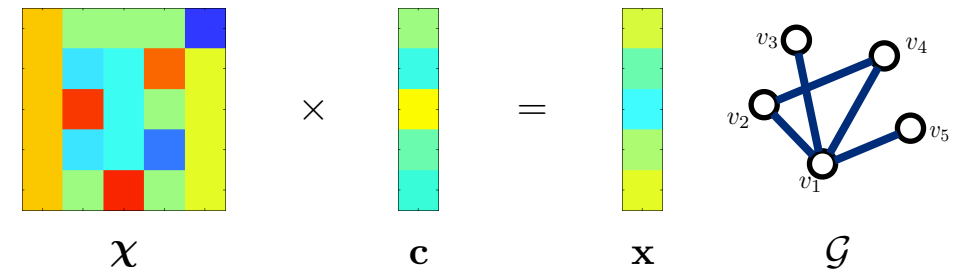
- Dong et al. (2015) & Kalofolias (2016)
 - $\mathbf{D}(\mathcal{G}) = \boldsymbol{\chi}$ (eigenvector matrix of \mathbf{L})
 - Gaussian assumption on \mathbf{c} : $\mathbf{c} \sim \mathcal{N}(\mathbf{0}, \boldsymbol{\Lambda})$



Model 1: Global smoothness

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- Maximum a posterior (MAP) estimation on \mathbf{c} leads to minimization of Laplacian quadratic form:



$$\min_{\mathbf{c}} \|\mathbf{x} - \boldsymbol{\chi}\mathbf{c}\|_2^2 - \log P_{\mathbf{c}}(\mathbf{c})$$



$$\min_{\mathbf{L}, \mathbf{Y}} \underbrace{\|\mathbf{X} - \mathbf{Y}\|_F^2}_{\text{data fidelity}} + \alpha \underbrace{\text{tr}(\mathbf{Y}^T \mathbf{L} \mathbf{Y})}_{\text{smoothness on } \mathbf{Y}} + \beta \underbrace{\|\mathbf{L}\|_F^2}_{\text{regularization}}$$

data fidelity

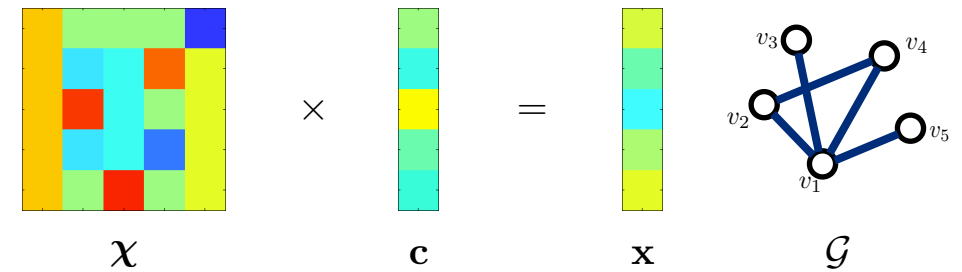
smoothness on \mathbf{Y}

regularization

Model 1: Global smoothness

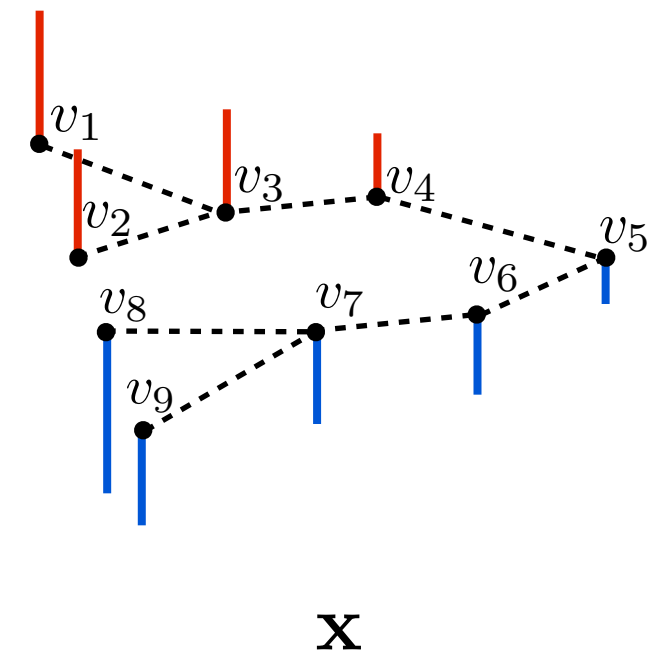
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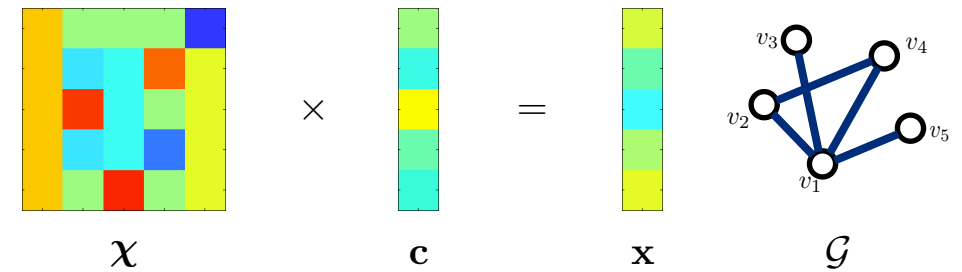
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Model 1: Global smoothness

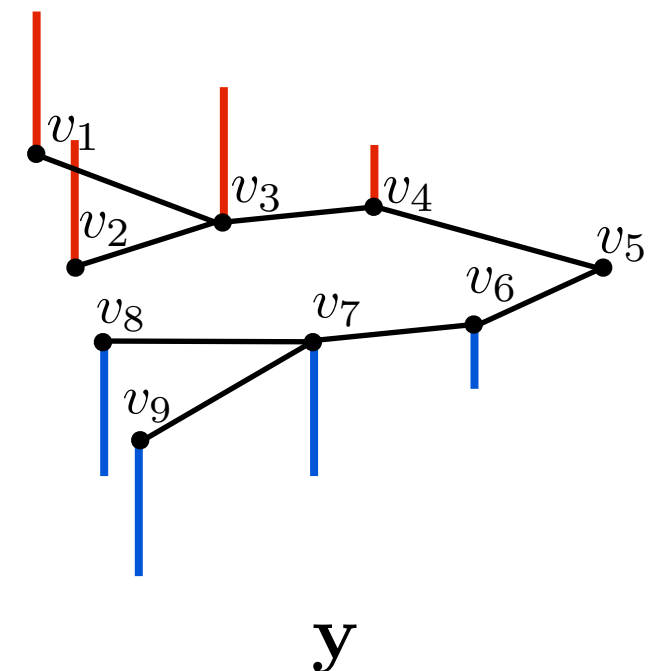
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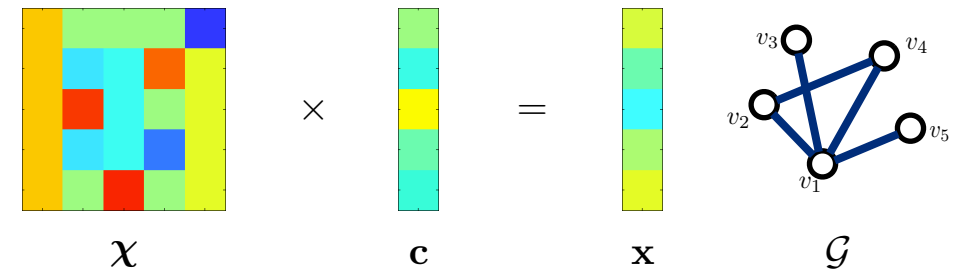
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Model 1: Global smoothness

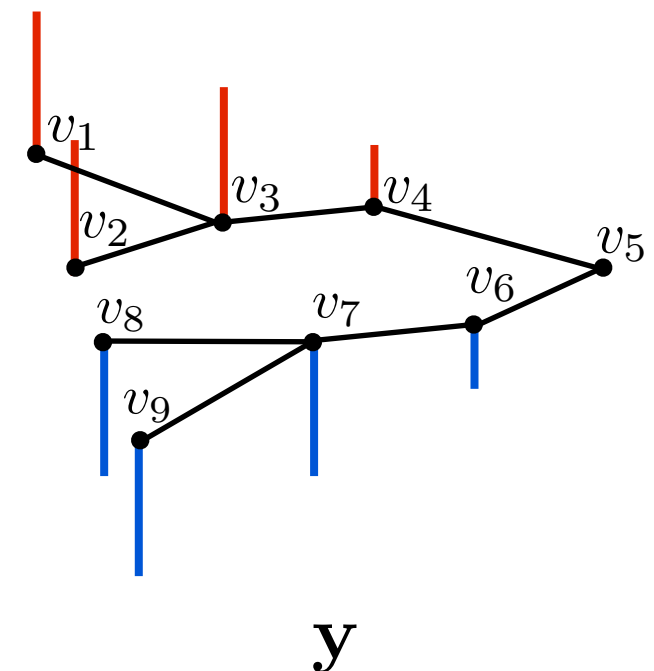
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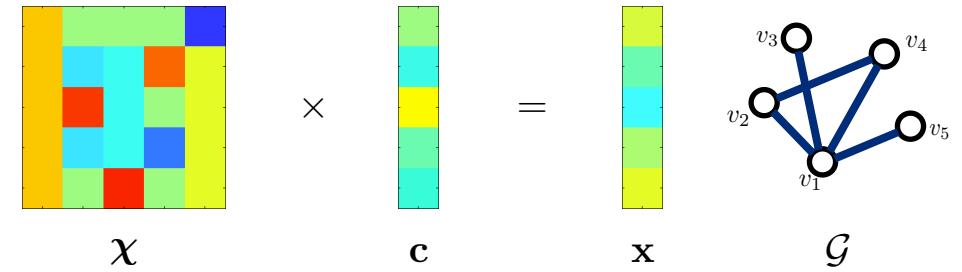


Learning enforces signal property (global smoothness)!

Model 1: Global smoothness

- Egilmez et al. (2016)

$$\min_{\Theta} \text{tr}(\Theta \mathbf{K}) - \log \det \Theta \quad \text{s.t.} \quad \mathbf{K} = \mathbf{S} - \frac{\alpha}{2}(\mathbf{1}\mathbf{1}^T - \mathbf{I})$$

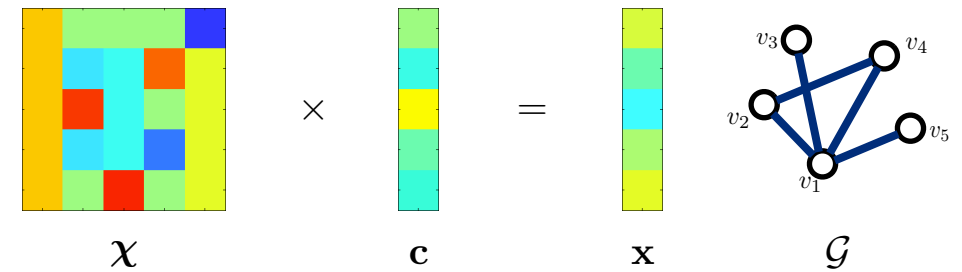


- Solve for Θ as three different graph Laplacian matrices:

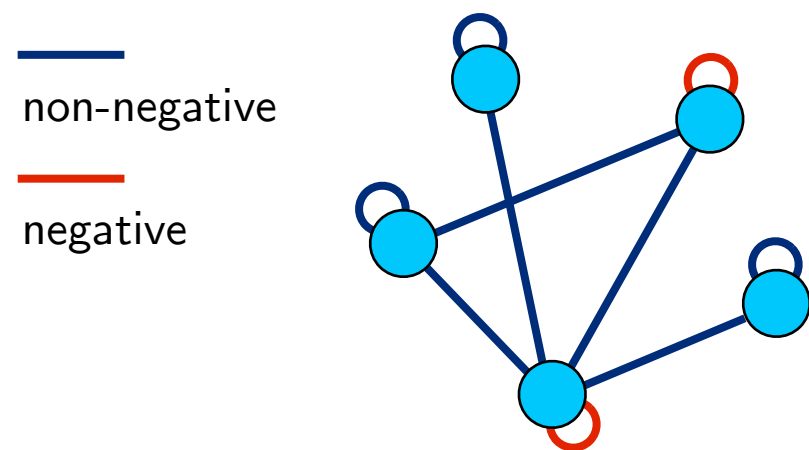
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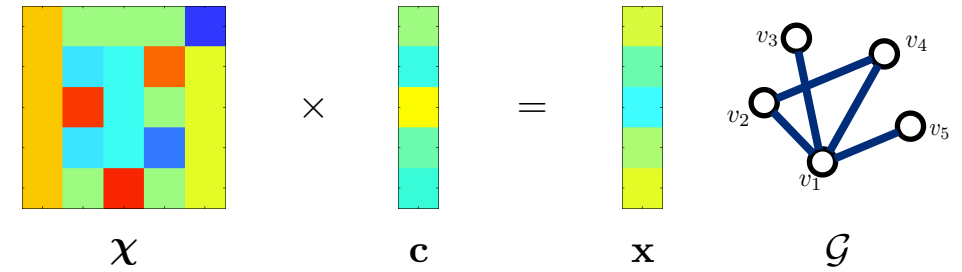
generalized Laplacian

$$\begin{aligned} \Theta &= \mathbf{L} + \mathbf{V} \\ &= \mathbf{Deg} - \mathbf{W} + \mathbf{V} \end{aligned}$$

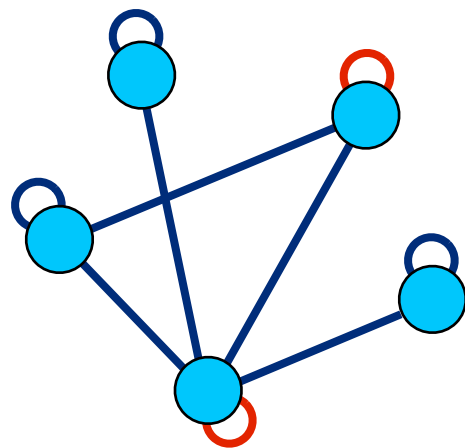
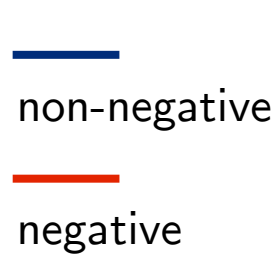
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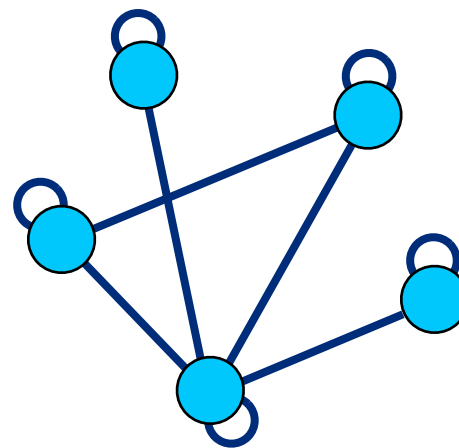


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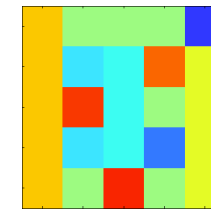
diagonally dominant generalized Laplacian

$$\begin{aligned} \Theta &= \mathbf{L} + \mathbf{V} \\ &= \mathbf{Deg} - \mathbf{W} + \mathbf{V} \quad (\mathbf{V} \geq \mathbf{0}) \end{aligned}$$

Model 1: Global smoothness

- Egilmez et al. (2016)

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χ

\times

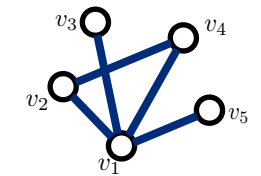


\mathbf{c}

$=$



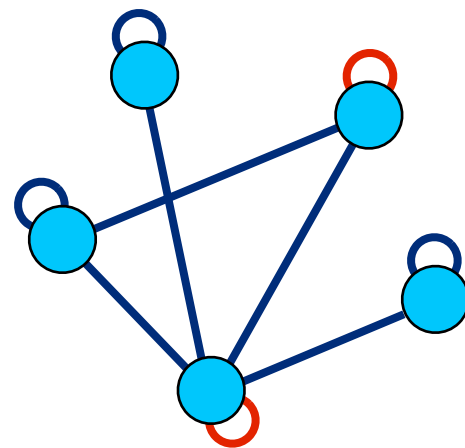
\mathbf{x}



\mathcal{G}

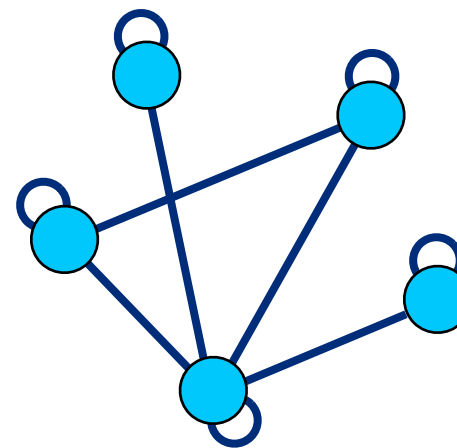
- Solve for Θ as three different graph Laplacian matrices:

— non-negative
— negative



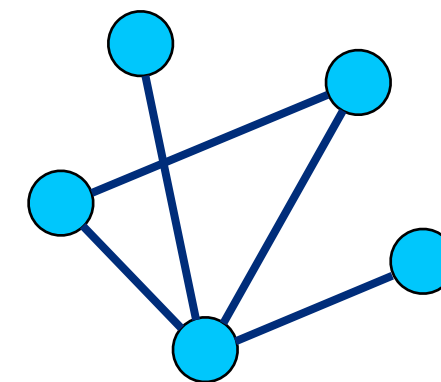
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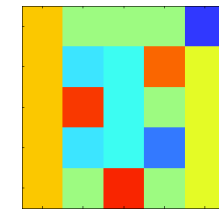
combinatorial Laplacian

$$\Theta = \mathbf{L} = \mathbf{Deg} - \mathbf{W}$$

Model 1: Global smoothness

- Egilmez et al. (2016)

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\mathbf{x}

\times

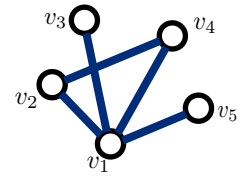


\mathbf{c}

$=$



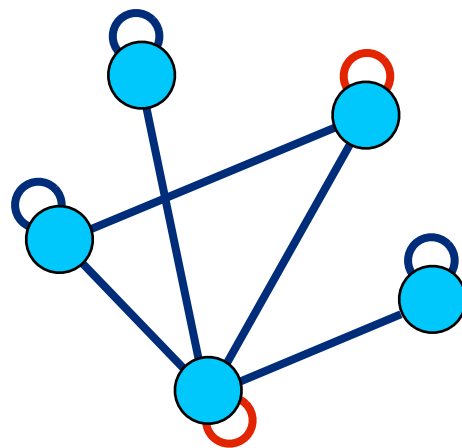
\mathbf{x}



\mathcal{G}

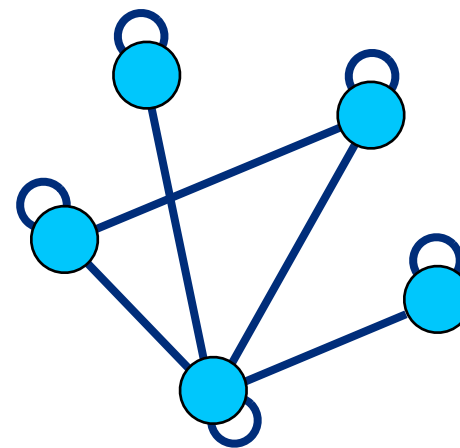
- Solve for Θ as three different graph Laplacian matrices:

— non-negative
— negative



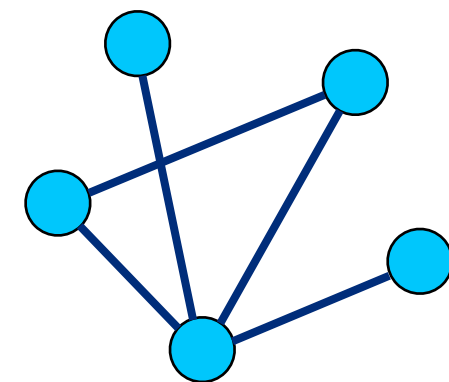
generalized Laplacian

$$\begin{aligned} \Theta &= \mathbf{L} + \mathbf{V} \\ &= \text{Deg} - \mathbf{W} + \mathbf{V} \end{aligned}$$



diagonally dominant generalized Laplacian

$$\begin{aligned} \Theta &= \mathbf{L} + \mathbf{V} \\ &= \text{Deg} - \mathbf{W} + \mathbf{V} \quad (\mathbf{V} \geq \mathbf{0}) \end{aligned}$$



combinatorial Laplacian

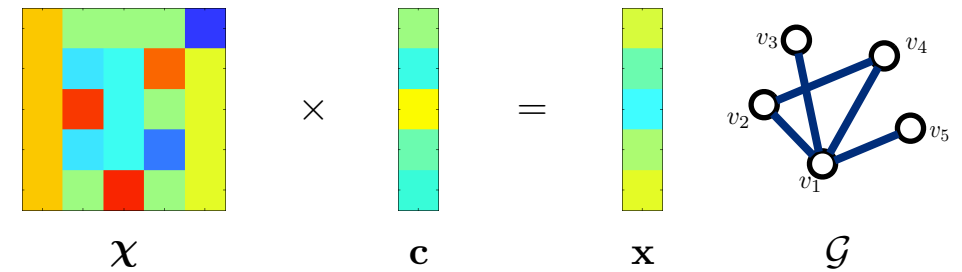
$$\Theta = \mathbf{L} = \text{Deg} - \mathbf{W}$$

Generalizes graphical LASSO and Lake

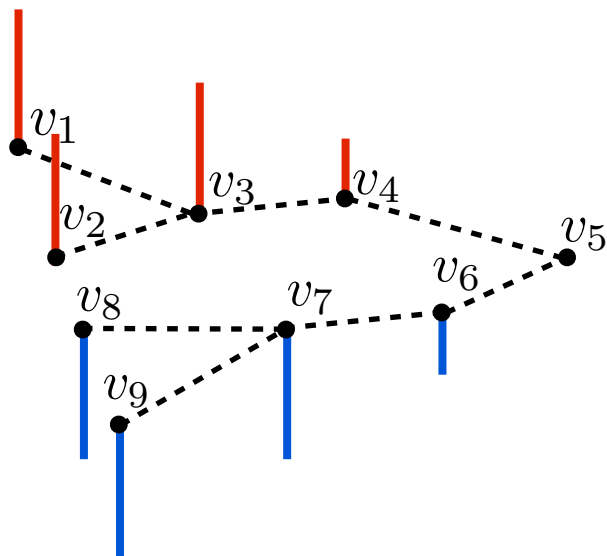
Adding priors on edge weights leads to interpretation of MAP estimation

Model 1: Global smoothness

- Chepuri et al. (2016)

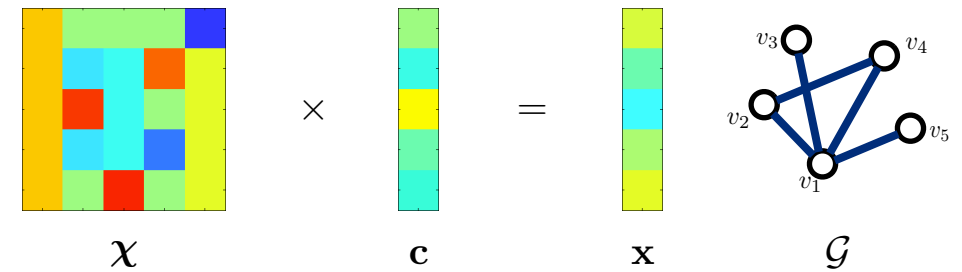


- An edge selection mechanism based on the same smoothness measure:

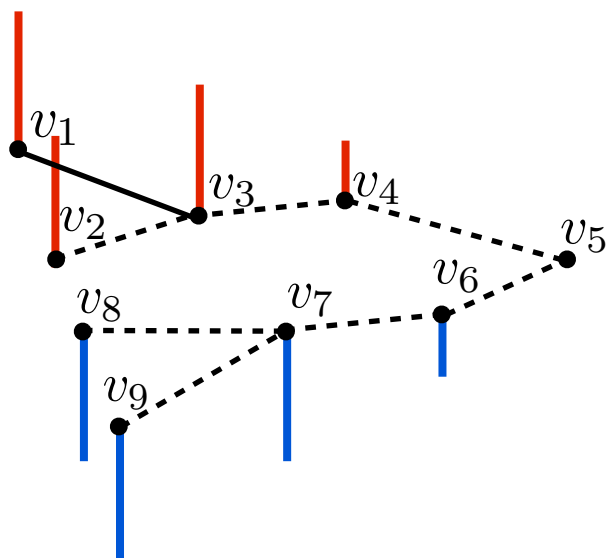


Model 1: Global smoothness

- Chepuri et al. (2016)

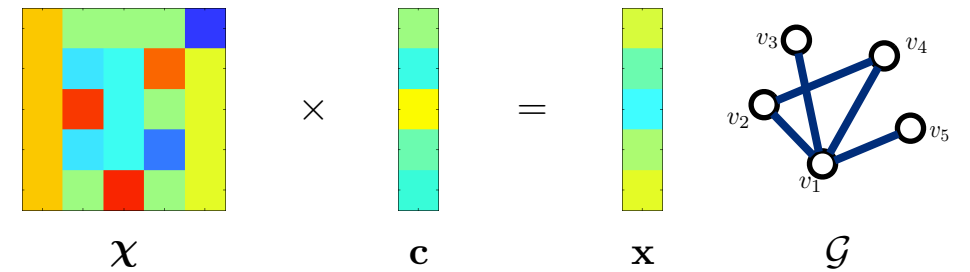


- An edge selection mechanism based on the same smoothness measure:

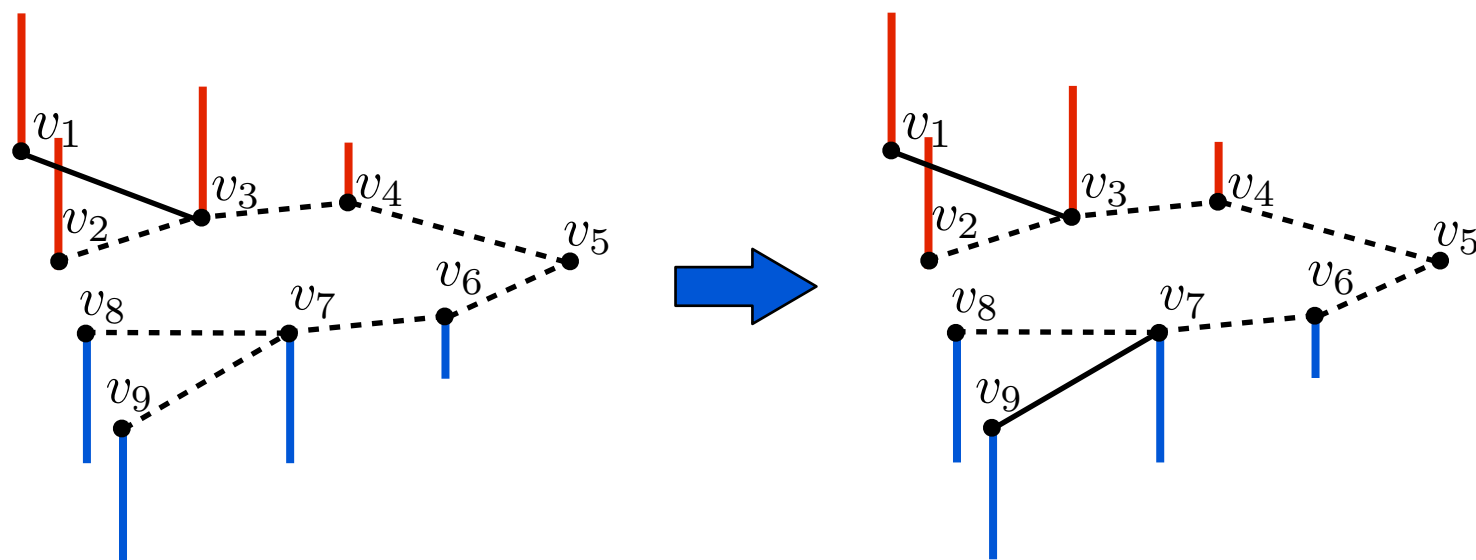


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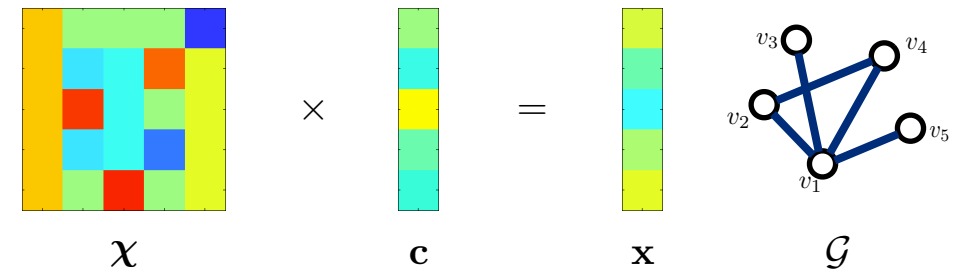


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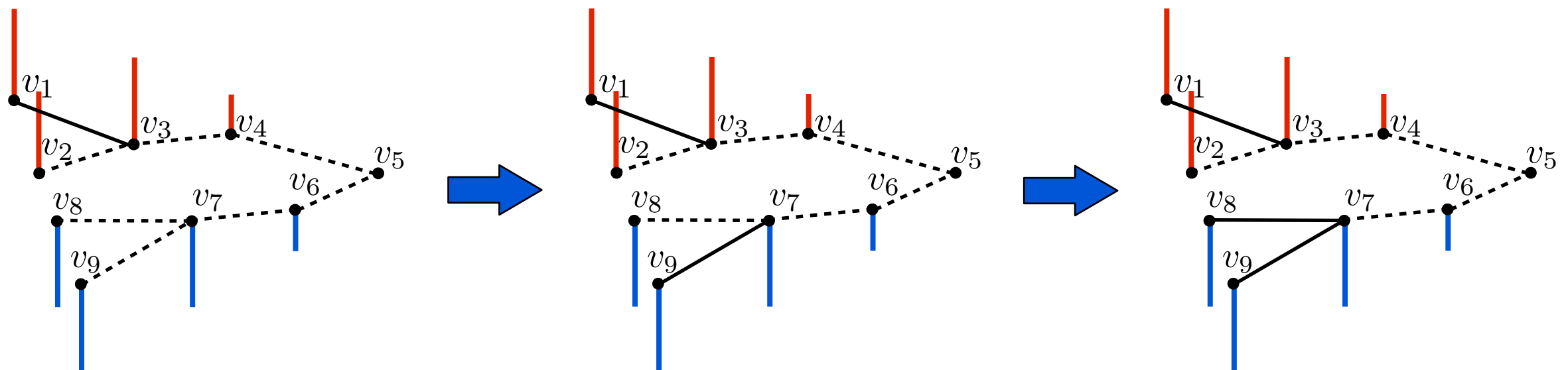


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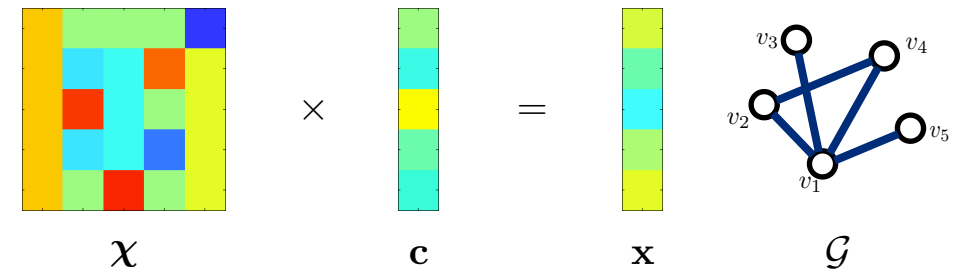


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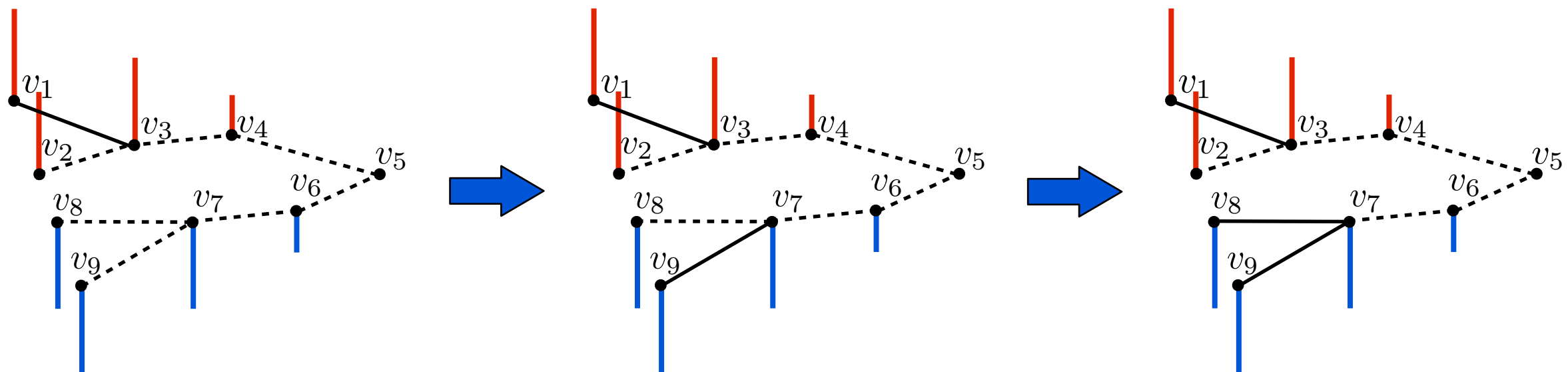


Model 1: Global smoothness

- Chepuri et al. (2016)



- An edge selection mechanism based on the same smoothness measure:



Similar in spirit to Dempster

Good for learning unweighted graph

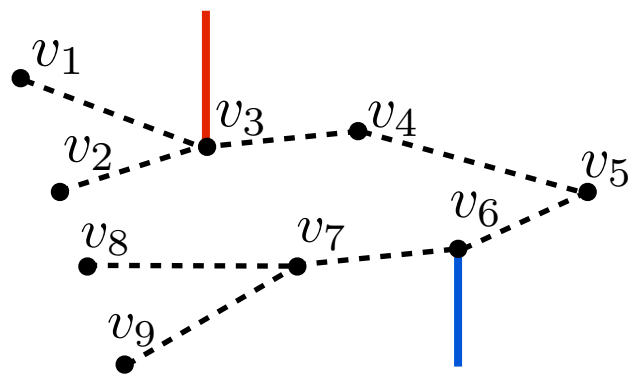
Explicit edge-handler is desirable in some applications

Model 2: Diffusion process

- Signals are outcome of some diffusion processes on the graph (**more of local smoothness than global one!**)
- Example: Movement of people/vehicles in transportation network

Model 2: Diffusion process

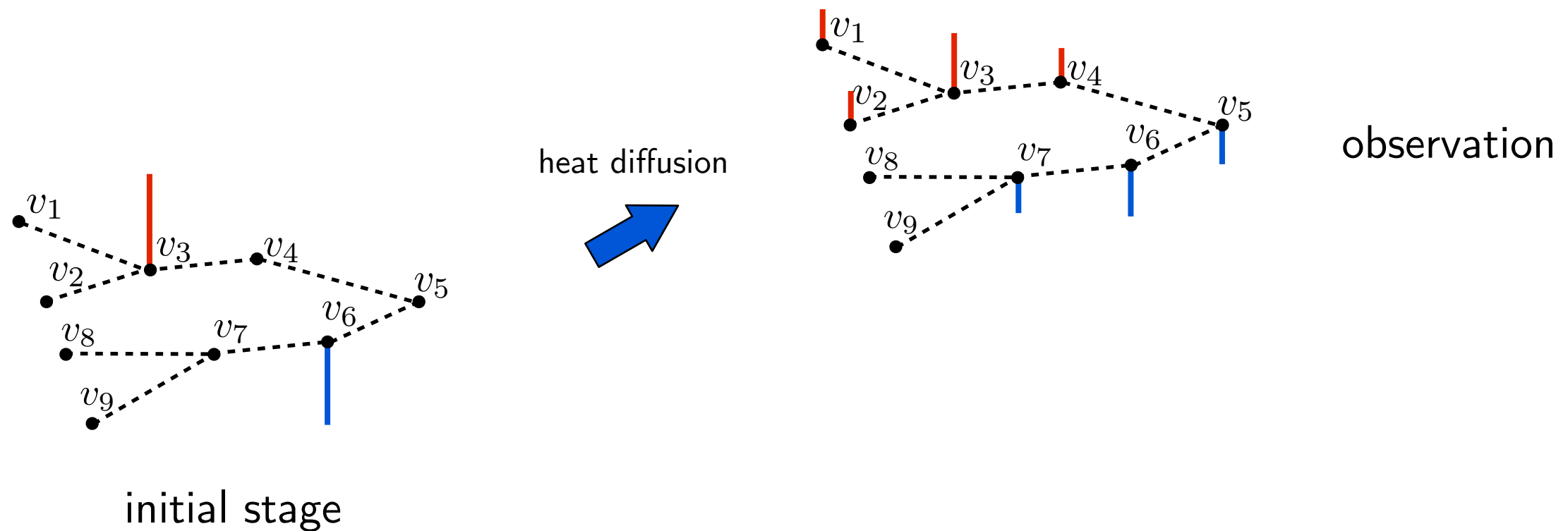
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- Characterized by diffusion operators



initial stage

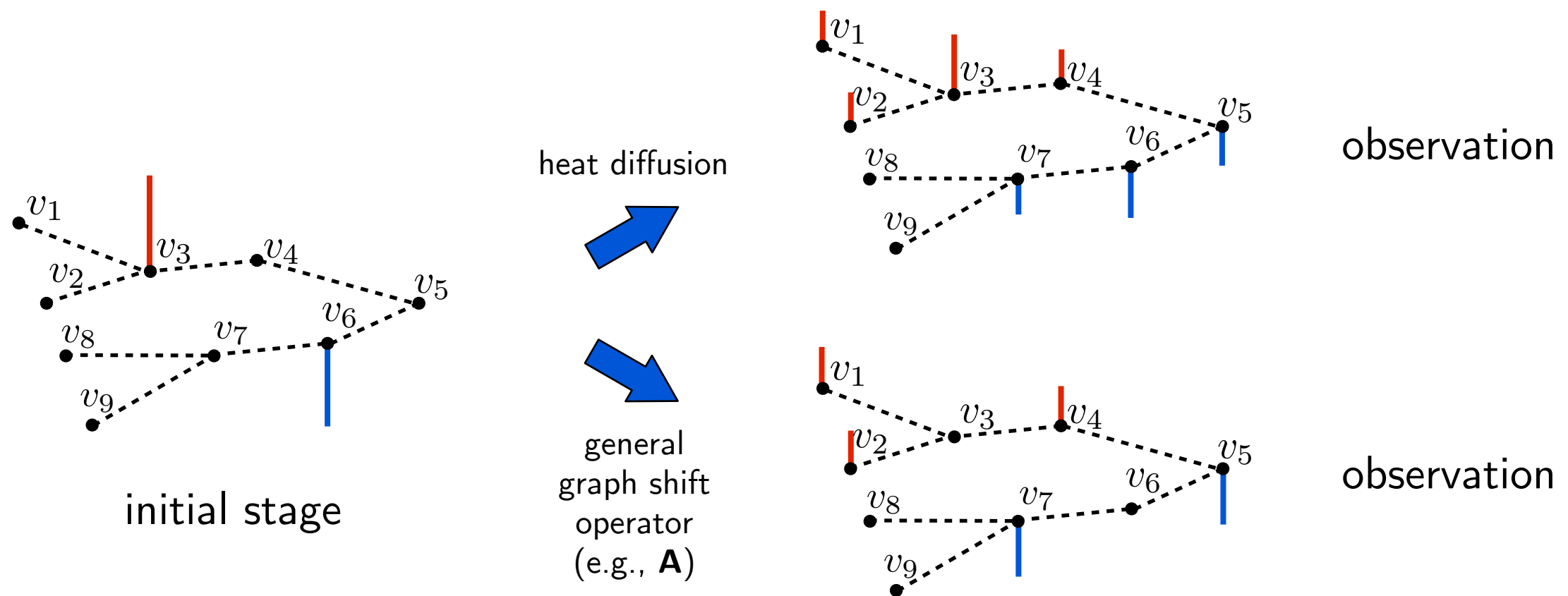
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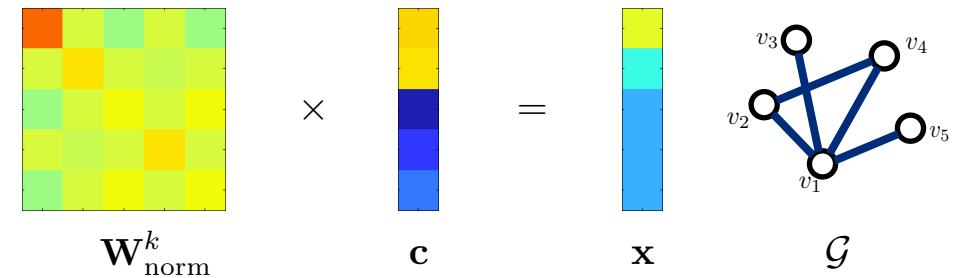


Model 2: Diffusion process

- Paspeloup et al. (2015, 2016)

- $\mathbf{D}(\mathcal{G}) = \mathbf{T}^{\mathbf{k}(m)} = \mathbf{W}_{\text{norm}}^{\mathbf{k}(m)}$

- $\{\mathbf{c}_m\}$ are i.i.d. samples with independent entries



Model 2: Diffusion process

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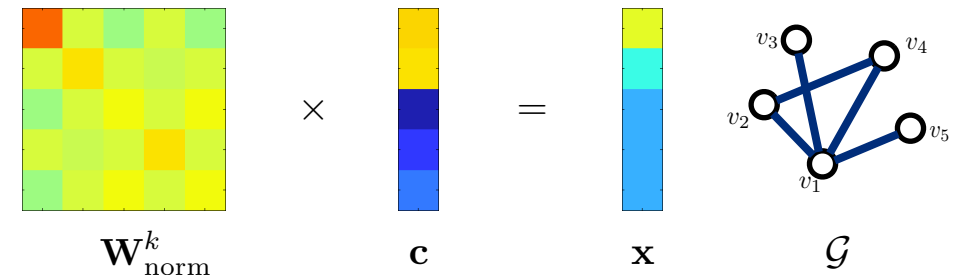
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- Two-step approach:

- Estimate eigenvector matrix from sample covariance (if covariance unknown):

$$\Sigma = \mathbb{E} \left[\sum_{m=1}^M \mathbf{X}(m) \mathbf{X}(m)^T \right] = \sum_{m=1}^M \mathbf{W}_{\text{norm}}^{2\mathbf{k}(m)} \quad (\text{polynomial of } \mathbf{W}_{\text{norm}})$$



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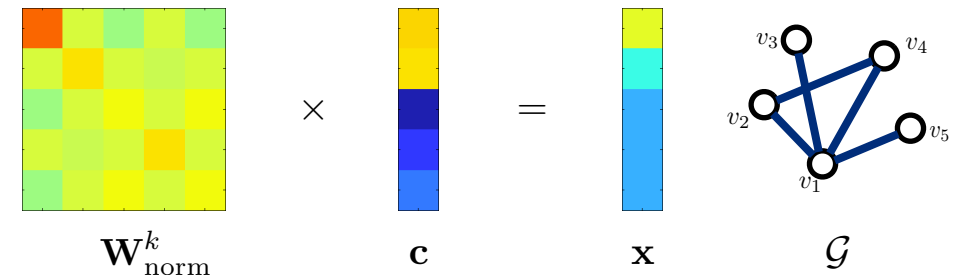
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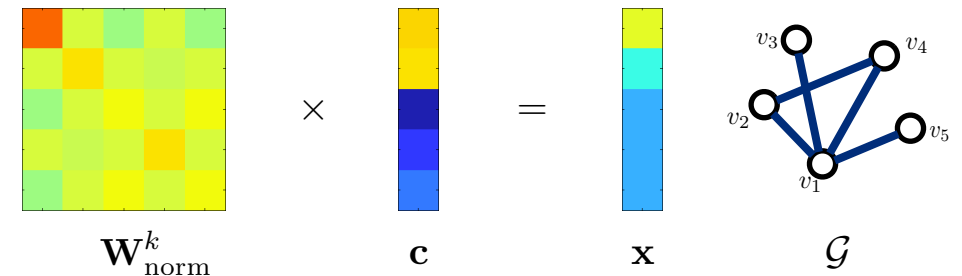
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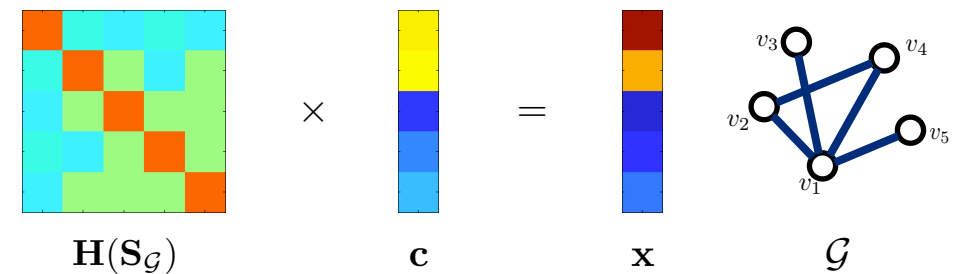


More a “graph-centric” learning framework: Cost function on graph components instead of signals

Model 2: Diffusion process

- Segarra et al. (2016)

- $\mathbf{D}(\mathcal{G}) = \mathbf{H}(\mathbf{S}_{\mathcal{G}}) = \sum_{l=0}^{L-1} h_l \mathbf{S}_{\mathcal{G}}^l$



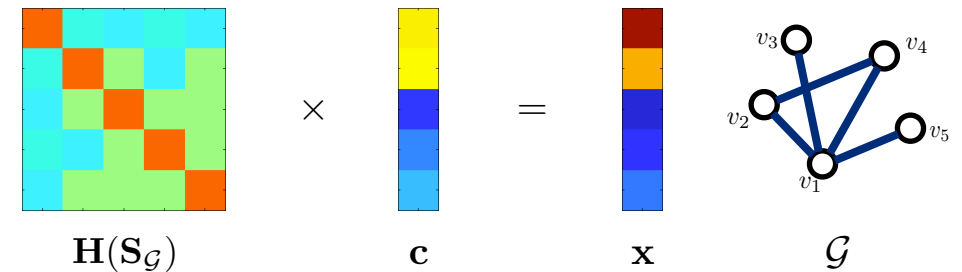
(diffusion defined by a graph shift operator $\mathbf{S}_{\mathcal{G}}$ that can be arbitrary, but practically \mathbf{W} or \mathbf{L})

- \mathbf{c} is a white signal

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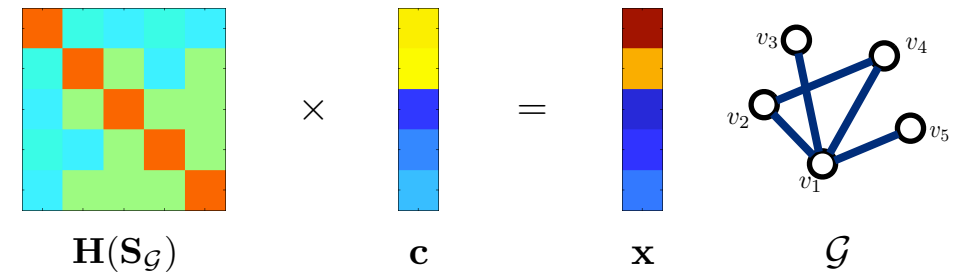
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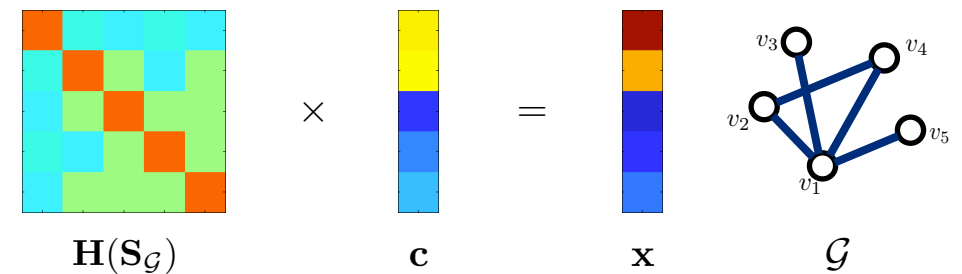
$$\min_{\mathbf{S}_{\mathcal{G}}, \lambda} \|\mathbf{S}_{\mathcal{G}}\|_0 \quad \text{s.t.} \quad \mathbf{S}_{\mathcal{G}} = \sum_{n=1}^N \lambda_n \mathbf{v}_n \mathbf{v}_n^T$$

← “spectral templates”
(eigenvectors)

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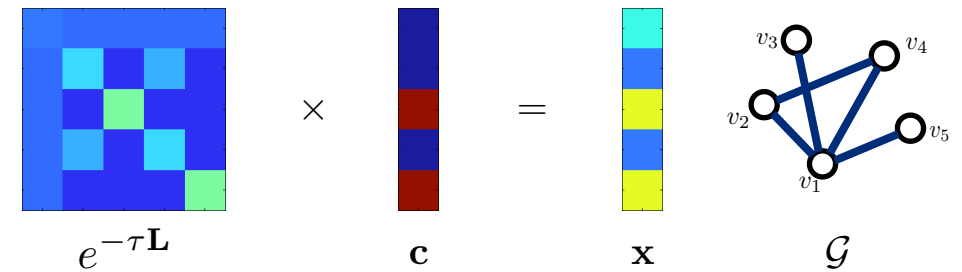
Similar in spirit to Padeloup, same assumption on stationarity but different inference framework due to different \mathbf{D}

Can handle noisy or incomplete information on spectral templates

Model 2: Diffusion process

- Thanou et al. (2016)

- $\mathbf{D}(\mathcal{G}) = e^{-\tau\mathbf{L}}$ (localization in vertex domain)
- Sparsity assumption on \mathbf{c}



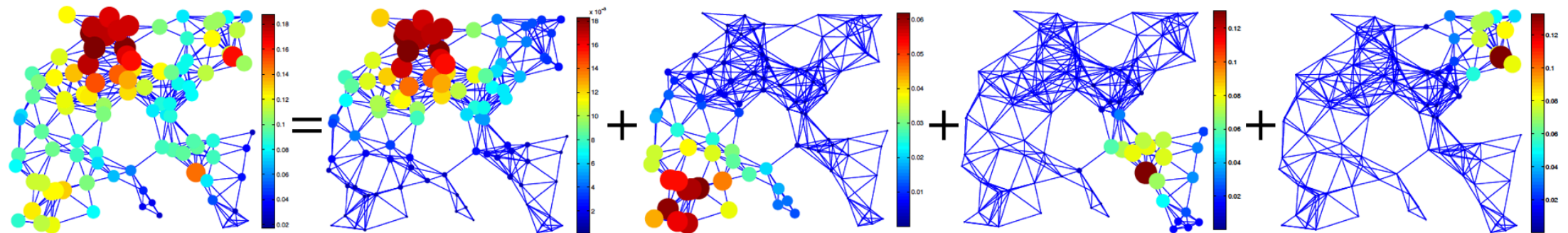
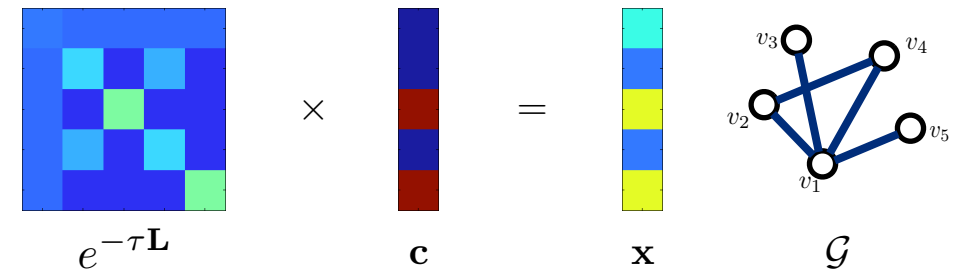
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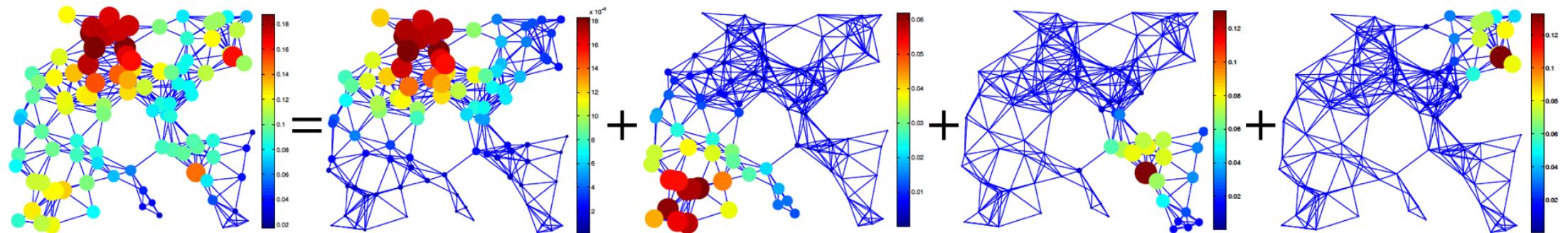
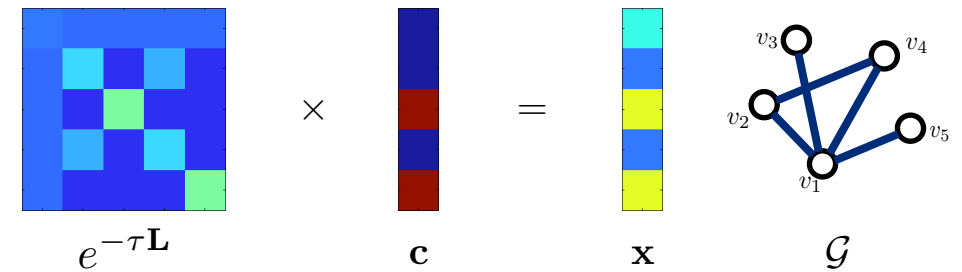
- Each signal is a combination of several heat diffusion processes at time τ



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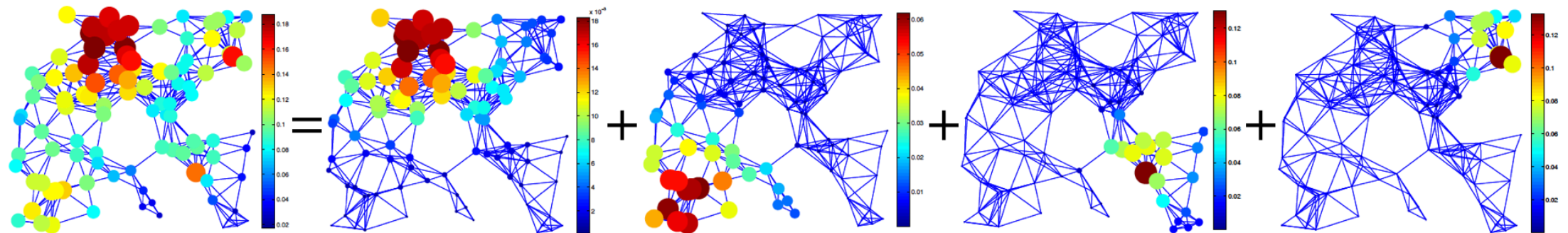
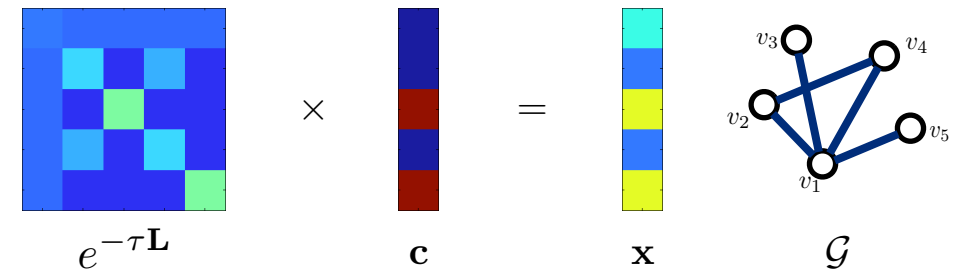


$$\min_{\mathbf{L}, \mathbf{C}, \tau} \|\mathbf{X} - \mathbf{D}(\mathbf{L})\mathbf{C}\|_F^2 + \alpha \sum_{m=1}^M \|\mathbf{c}_m\|_1 + \beta \|\mathbf{L}\|_F^2 \quad \text{s.t.} \quad \mathbf{D} = [e^{-\tau_1\mathbf{L}}, \dots, e^{-\tau_s\mathbf{L}}]$$

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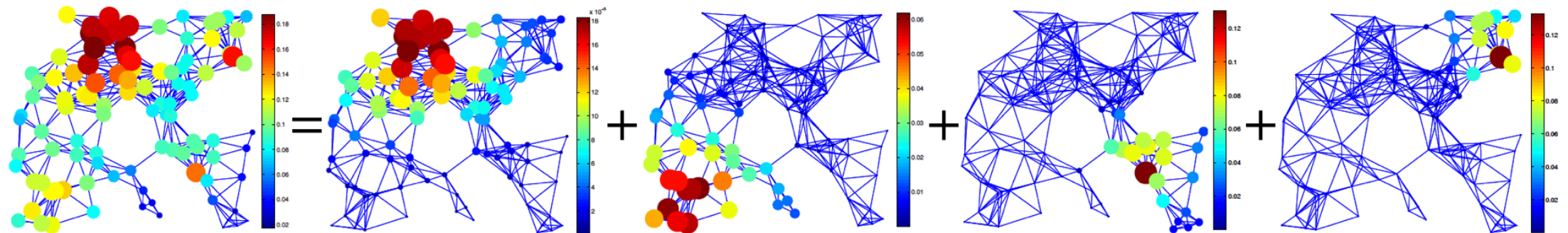
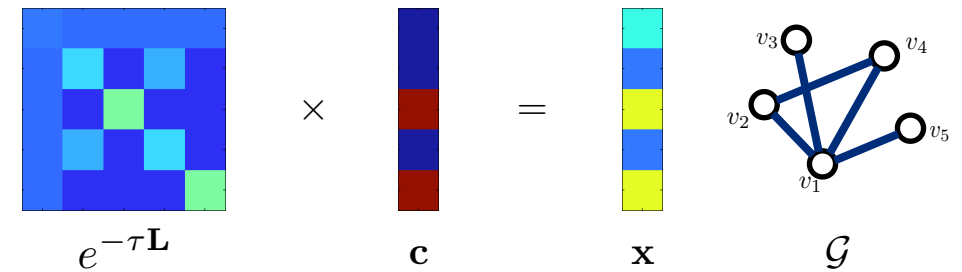


$$\min_{\mathbf{L}, \mathbf{C}, \tau} \underbrace{\|\mathbf{X} - \mathbf{D}(\mathbf{L})\mathbf{C}\|_F^2}_{\text{data fidelity}} + \alpha \sum_{m=1}^M \underbrace{\|\mathbf{c}_m\|_1}_{\text{sparsity on } \mathbf{c}} + \beta \underbrace{\|\mathbf{L}\|_F^2}_{\text{regularization}} \quad \text{s.t.} \quad \mathbf{D} = [e^{-\tau_1\mathbf{L}}, \dots, e^{-\tau_s\mathbf{L}}]$$

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Still diffusion-based model, but more “signal-centric”

No assumption on eigenvectors/stationarity, but on signal structure and sparsity

Can be extended to general polynomial case (Marettic et al. 2017)

Model 3: Time-varying observations

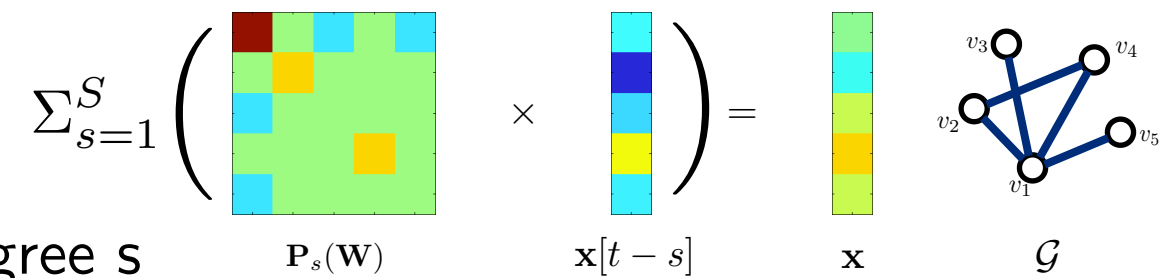
- Signals are time-varying observations that are causal outcome of current or past values (mixed degree of smoothness depending on previous states)
- Example: Evolution of individual behavior due to influence of different friends at different timestamps
- Characterized by an autoregressive model or a structural equation model (SEM)

Model 3: Time-varying observations

- Mei and Moura (2015)

- $\mathbf{D}_s(\mathcal{G}) = \mathbf{P}_s(\mathbf{W})$: polynomial of \mathbf{W} of degree s

- Define \mathbf{c}_s as $\mathbf{x}[t - s]$

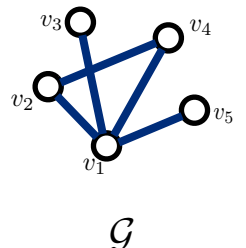


Model 3: Time-varying observations

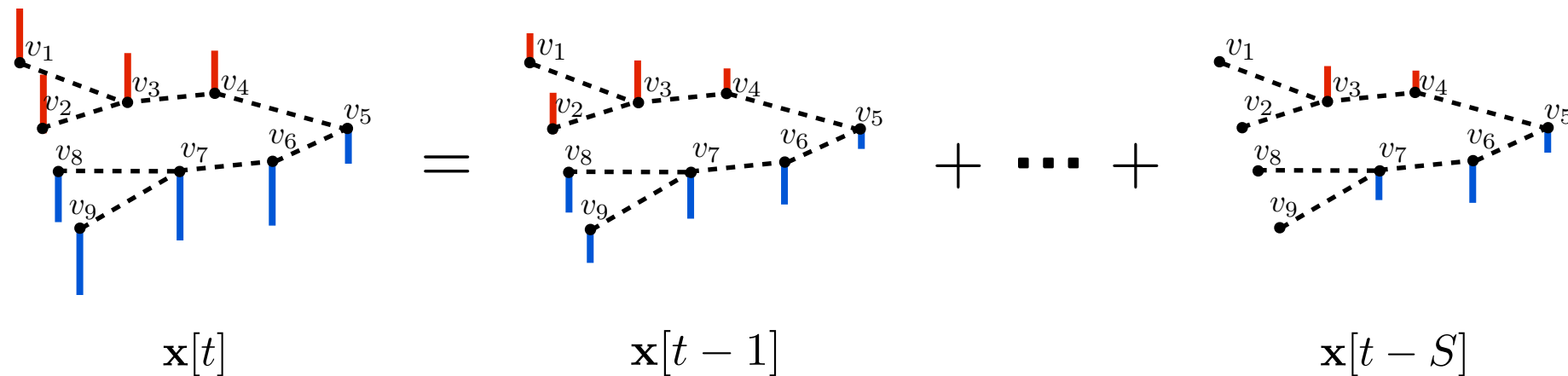
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$$\sum_{s=1}^S \left(\begin{array}{c} \text{Matrix} \\ \mathbf{P}_s(\mathbf{W}) \end{array} \times \begin{array}{c} \text{Vector} \\ \mathbf{x}[t - s] \end{array} \right) = \begin{array}{c} \text{Vector} \\ \mathbf{x} \end{array}$$


The diagram shows a graph \mathcal{G} with five nodes labeled v_1, v_2, v_3, v_4, v_5 . Node v_1 is at the bottom, v_2 is to its left, v_3 is above v_2 , v_4 is above v_3 , and v_5 is to the right of v_4 . Edges connect (v_1, v_2) , (v_1, v_3) , (v_2, v_3) , (v_3, v_4) , and (v_4, v_5) .

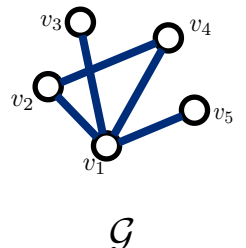


Model 3: Time-varying observations

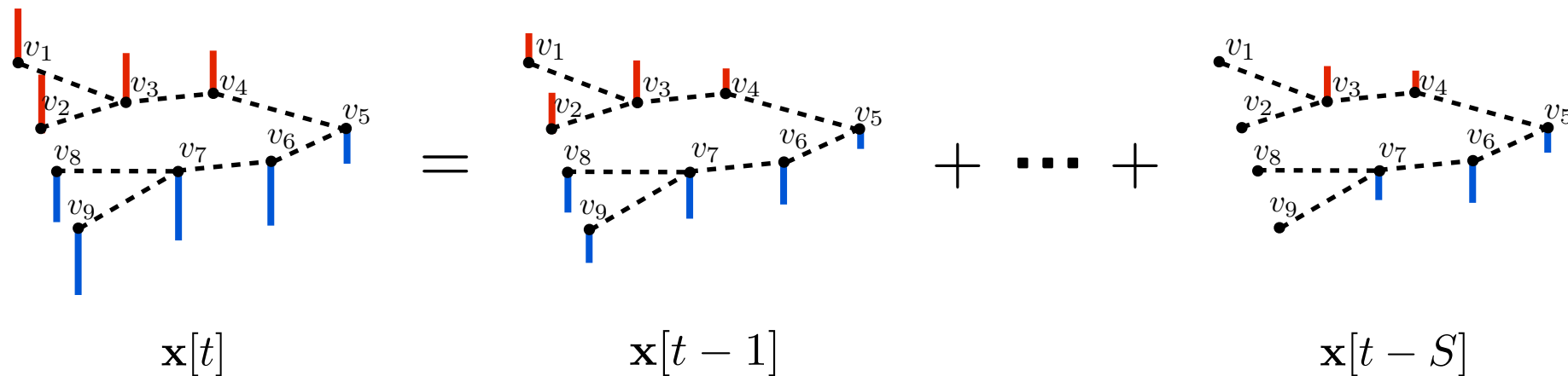
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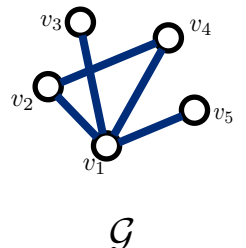
\mathcal{G}



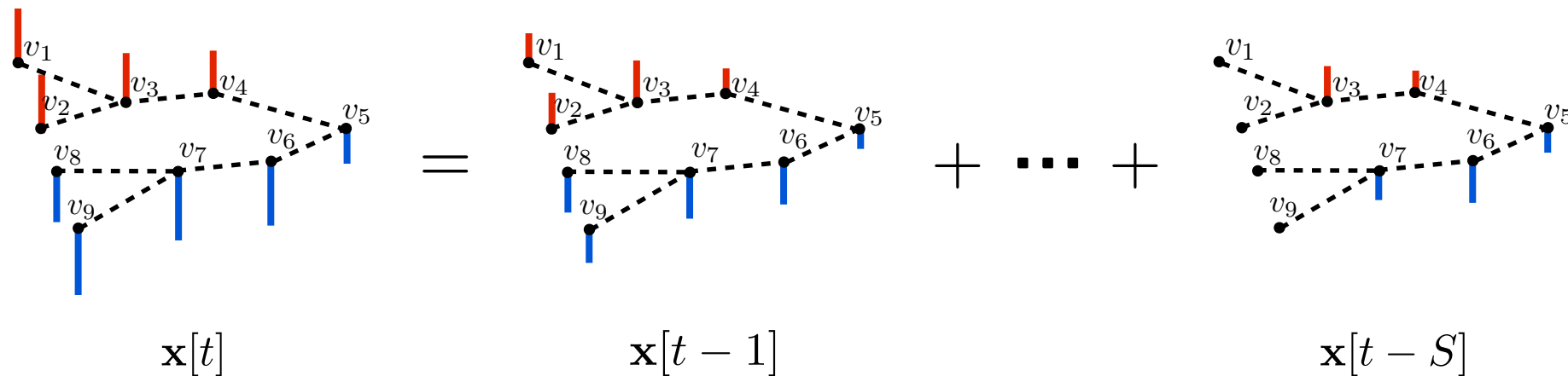
$$\min_{\mathbf{W}, \mathbf{a}} \frac{1}{2} \sum_{k=S+1}^K \left\| \mathbf{x}[k] - \sum_{s=1}^S \mathbf{P}_s(\mathbf{W}) \mathbf{x}[k-s] \right\|_2^2 + \lambda_1 \|\text{vec}(\mathbf{W})\|_1 + \lambda_2 \|\mathbf{a}\|_1$$

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$$\sum_{s=1}^S \left(\begin{array}{c} \text{Heatmap} \\ \mathbf{P}_s(\mathbf{W}) \end{array} \times \begin{array}{c} \text{Vector} \\ \mathbf{x}[t-s] \end{array} \right) = \begin{array}{c} \text{Vector} \\ \mathbf{x} \end{array}$$


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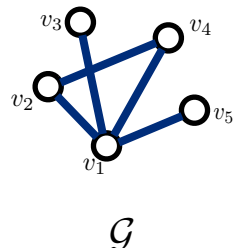
data fidelity

sparsity on \mathbf{W}

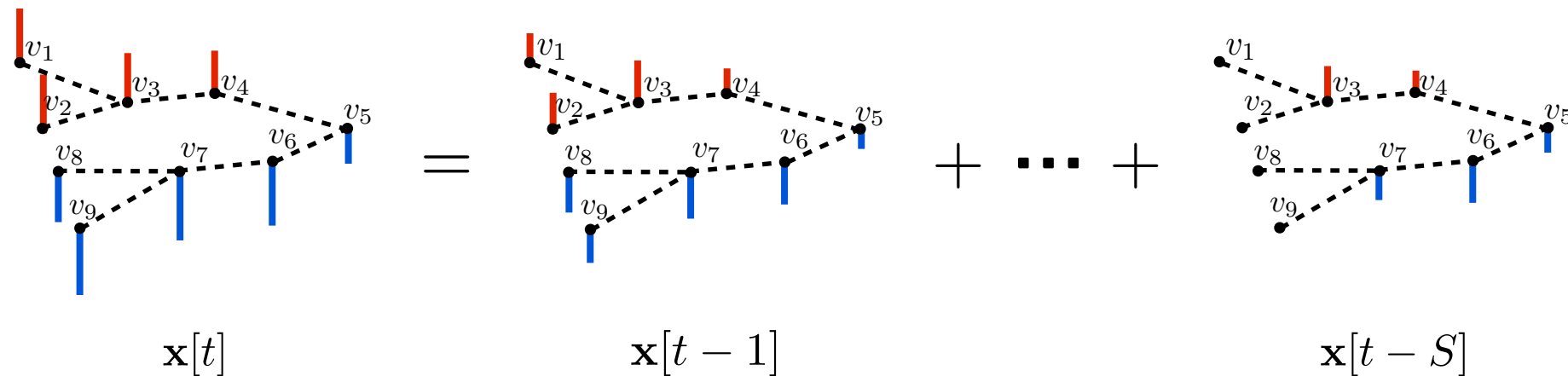
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data fidelity

sparsity on \mathbf{W}

sparsity on \mathbf{a}

Polynomial design similar in spirit to Padeloup and Segarra

Good for inferring causal relations between signals

Kernelized version (nonlinear): Shen et al. (2016)

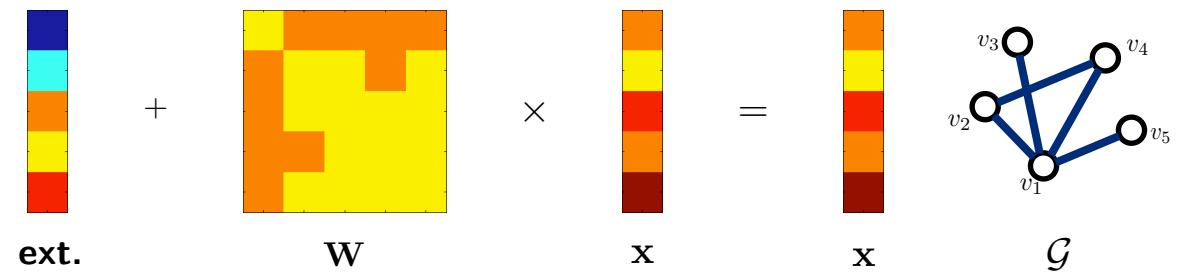
Model 3: Time-varying observations

- Baingana and Giannakis (2016)

- $\mathbf{D}(\mathcal{G}) = \mathbf{W}^{s(t)}$: Graph at time \mathbf{t}

(topologies switch at each time between S discrete states)

- Define \mathbf{c} as \mathbf{x}



Model 3: Time-varying observations

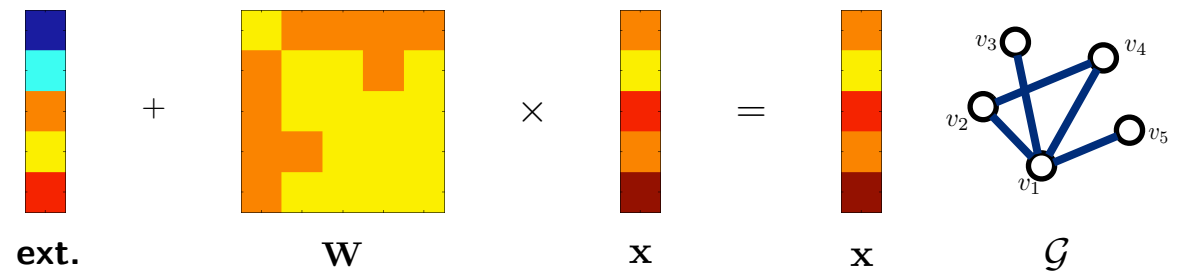
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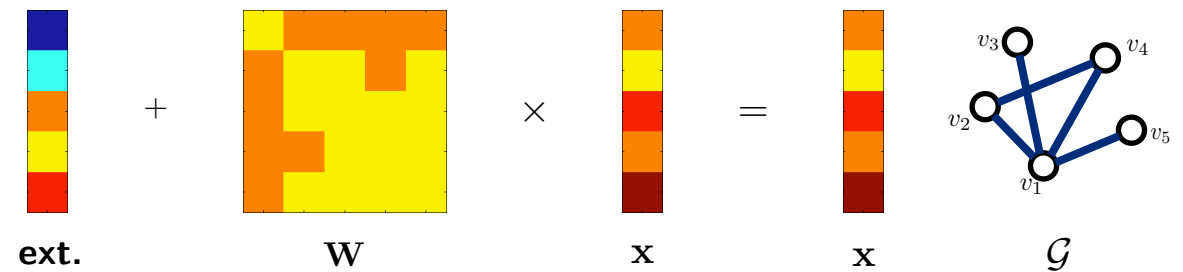
$$\mathbf{x}[t] = \underbrace{\mathbf{W}^{s(t)} \mathbf{x}[t]}_{\text{internal (neighbors)}} + \underbrace{\mathbf{B}^{s(t)} \mathbf{y}[t]}_{\text{external}}$$



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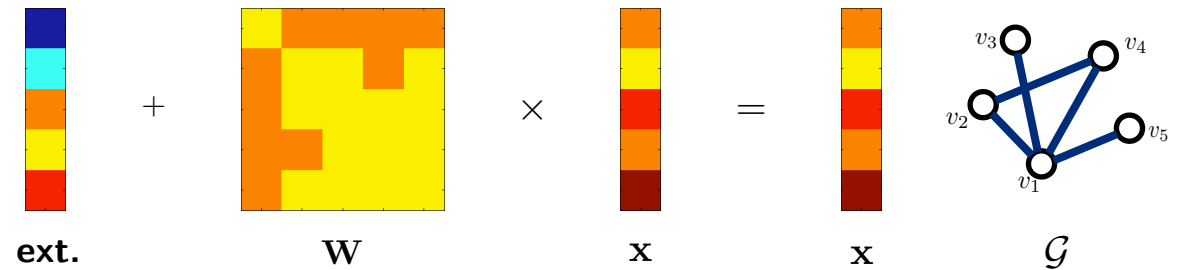
- Solve for all states of \mathbf{W} :

$$\min_{\{\mathbf{W}^{s(t)}, \mathbf{B}^{s(t)}\}} \frac{1}{2} \sum_{t=1}^T \underbrace{\|\mathbf{x}[t] - \mathbf{W}^{s(t)} \mathbf{x}[t] - \mathbf{B}^{s(t)} \mathbf{y}[t]\|_F^2}_{\text{data fidelity}} + \sum_{s=1}^S \lambda_s \underbrace{\|\mathbf{W}^{s(t)}\|_1}_{\text{sparsity on } \mathbf{W}}$$

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(topologies switch at each time between S discrete states)

- Define \mathbf{c} as \mathbf{x}

$$\mathbf{x}[t] = \underbrace{\mathbf{W}^{s(t)} \mathbf{x}[t]}_{\text{internal (neighbors)}} + \underbrace{\mathbf{B}^{s(t)} \mathbf{y}[t]}_{\text{external}}$$

- Solve for all states of \mathbf{W} :

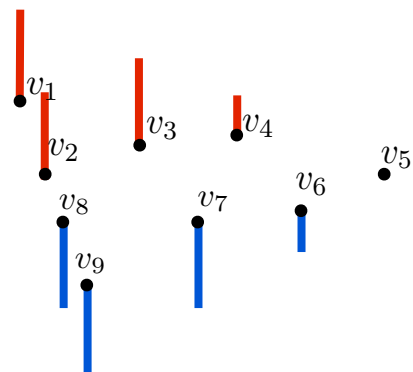
$$\min_{\{\mathbf{W}^{s(t)}, \mathbf{B}^{s(t)}\}} \frac{1}{2} \sum_{t=1}^T \underbrace{\|\mathbf{x}[t] - \mathbf{W}^{s(t)} \mathbf{x}[t] - \mathbf{B}^{s(t)} \mathbf{y}[t]\|_F^2}_{\text{data fidelity}} + \sum_{s=1}^S \lambda_s \underbrace{\|\mathbf{W}^{s(t)}\|_1}_{\text{sparsity on } \mathbf{W}}$$

Good for inferring causal relations between signals as well as dynamic topologies

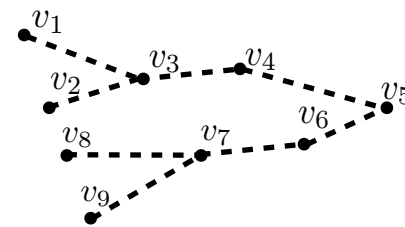
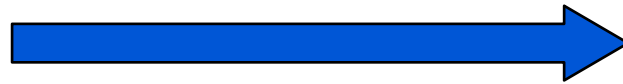
Comparison of different methods

| Methods | Signal model | Assumption | Learning output | Edge direction | Inference |
|-------------------|-----------------------------------|-----------------------------------|----------------------------|----------------|----------------|
| Dong (2015) | Global smoothness | Gaussian | Laplacian | Undirected | Signal-centric |
| Kalofolias (2016) | Global smoothness | Gaussian | Adjacency | Undirected | Signal-centric |
| Egilmez (2016) | Global smoothness | Gaussian | Generalized Laplacian | Undirected | Signal-centric |
| Chepuri (2016) | Global smoothness | Gaussian | Adjacency | Undirected | Graph-centric |
| Pasdeloup (2015) | Diffusion by Adj. | Stationary | Normalized Adj./ Laplacian | Undirected | Graph-centric |
| Segarra (2016) | Diffusion by Graph shift operator | Stationary | Graph shift operator | Undirected | Graph-centric |
| Thanou (2016) | Heat diffusion | Sparsity | Laplacian | Undirected | Signal-centric |
| Mei (2015) | Time-varying | Dependent on previous states | Adjacency | Directed | Signal-centric |
| Baingana (2016) | Time-varying | Dependent on current int/ext info | Time-varying Adjacency | Directed | Signal-centric |

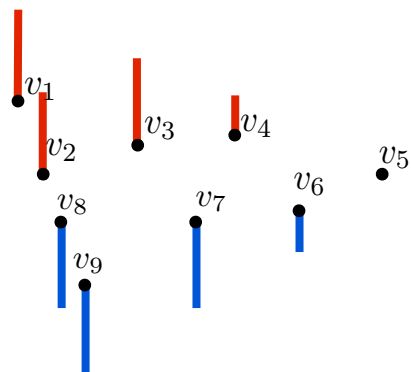
Perspective



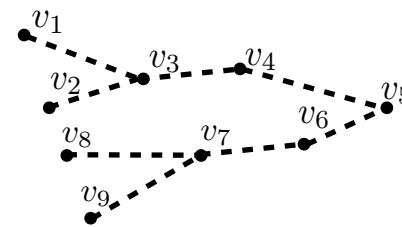
GSP for graph learning



Perspective



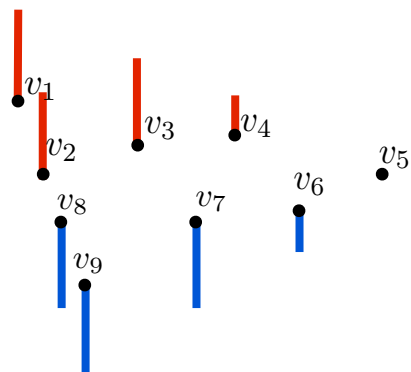
GSP for graph learning



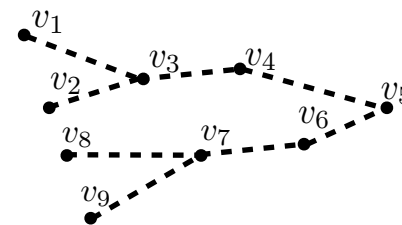
Learning input

- missing observations
- partial observations, e.g., by sampling

Perspective



GSP for graph learning



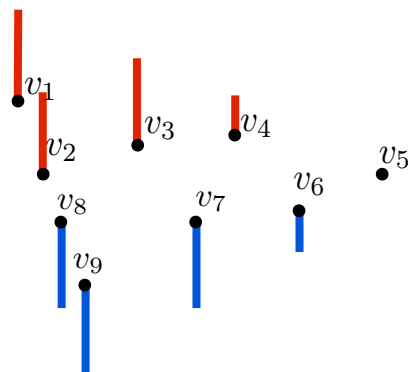
Learning input

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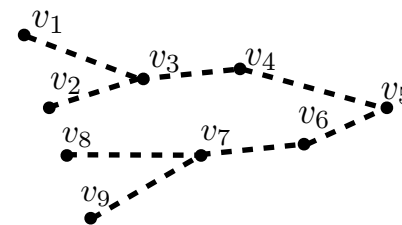
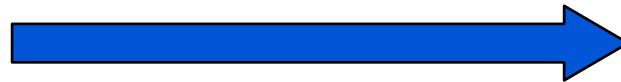
Learning output

- directed graphs (Shen 2017)
- time-varying graphs (Kalofolias 2017)
- multi-layer graphs
- subgraphs or “ego-networks”
- intermediate graph representation

Perspective



GSP for graph learning



Learning input

- missing observations
- partial observations, e.g., by sampling

Signal/graph model

- beyond smoothness: localization in vertex-frequency domain, bandlimited (Sardellitti 2017)

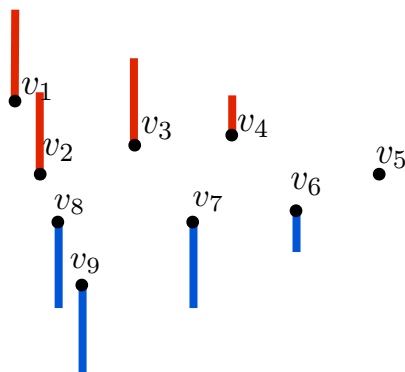
Learning output

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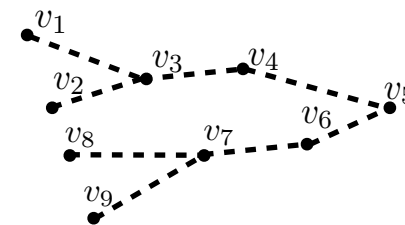
Perspective

Theoretical consideration

- performance guarantee (Rabbat 2017)
- computational efficiency



GSP for graph learning



Learning input

- missing observations
- partial observations, e.g., by sampling

Signal/graph model

- beyond smoothness: localization in vertex-frequency domain, bandlimited (Sardellitti 2017)

Learning output

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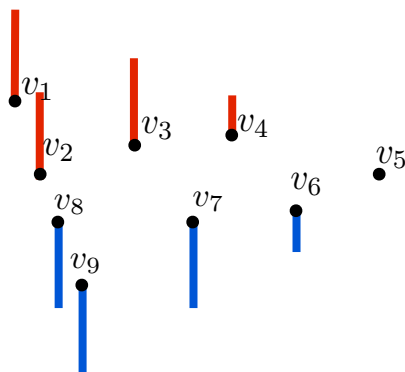
Perspective

Theoretical consideration

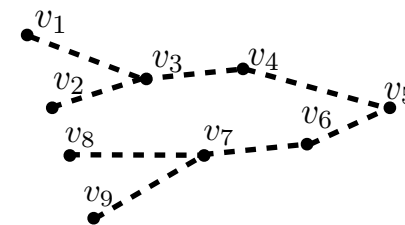
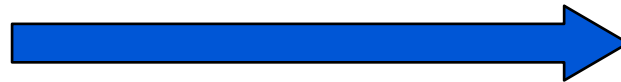
- performance guarantee (Rabbat 2017)
- computational efficiency

Learning objective

- for what SP applications? e.g., classification (Yankelevsky 2016), coding and compression (Rotondo 2015, Fracastoro 2016)
- for traditional graph-based learning, e.g., clustering, dim. reduction, ranking



GSP for graph learning



Learning input

- missing observations
- partial observations, e.g., by sampling

Signal/graph model

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Learning output

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- time-varying graphs (Kalofolias 2017)
- multi-layer graphs
- subgraphs or “ego-networks”
- intermediate graph representation

Graph learning at GSPW 2017

Thursday June 1st

| 8:30 – 10:10 | | Graph Structural Analysis and Topology Identification | | |
|--------------|-------|---|---|---------------|
| 8:30 | 8:55 | Oguzhan Teke and P.P. Vaidyanathan | Discrete Uncertainty Principles and Sparse Eigenvectors | Oguzhan Teke |
| 8:55 | 9:20 | Eduardo Pavez, Hilmi E. Eglimez, and Antonio Ortega | Learning Graphs with Structured Sparsity Properties: Theoretical Analysis and Algorithms | Eduardo Pavez |
| 9:20 | 9:45 | Hoi-To Wai, Anna Scaglione, Amir Leshem, Sissi Xiaoxiao Wu, Uzi Harush, and Barush Barzel | Network RADAR: Theory and Practice for Network Topology Inference from Perturbation Data | Hoi-To Wai |
| 9:45 | 10:10 | Paul Bogdan | Compact yet Accurate Mathematical Modeling: New Mathematical Tools for Graph Topology Inference | Paul Bogdan |

Friday June 2nd

| 8:30 – 10:35 | | System Identification and Statistical Processing on Graphs | | |
|--------------|-------|---|---|------------------------|
| 8:30 | 8:55 | Abhishek Deb, Nagaraj T. Janakiraman, and Krishna R. Narayanan | Exploring connections between Spectral Estimation for Graph Signals, Coding Theory and Compressed Sensing | Nagaraj T. Janakiraman |
| 8:55 | 9:20 | Antonio G. Marques and Santiago Segarra | Joint Inference of Multiple Networks from Stationary Graph Signals | Antonio Marques |
| 9:20 | 9:45 | Rasoul Shafipour, Santiago Segarra, Antonio G. Marques and Gonzalo Mateos | Network Topology Inference from Non-Stationary Graph Signals | Gonzalo Mateos |
| 9:45 | 10:10 | Fernando Gama and Alejandro Ribeiro | Optimal Graph Filter for Estimating the Mean of a WSS Graph Process | Alejandro Ribeiro |
| 10:10 | 10:35 | Arman Hasanzadeh, Xi Liu, Krishna Narayanan, Nick Duffield, Byron Chigoy and Shawn Turner | Congestion Detection and Traffic Prediction in Transportation Networks Using Graph Signal Processing | Arman Hasanzadeh |

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