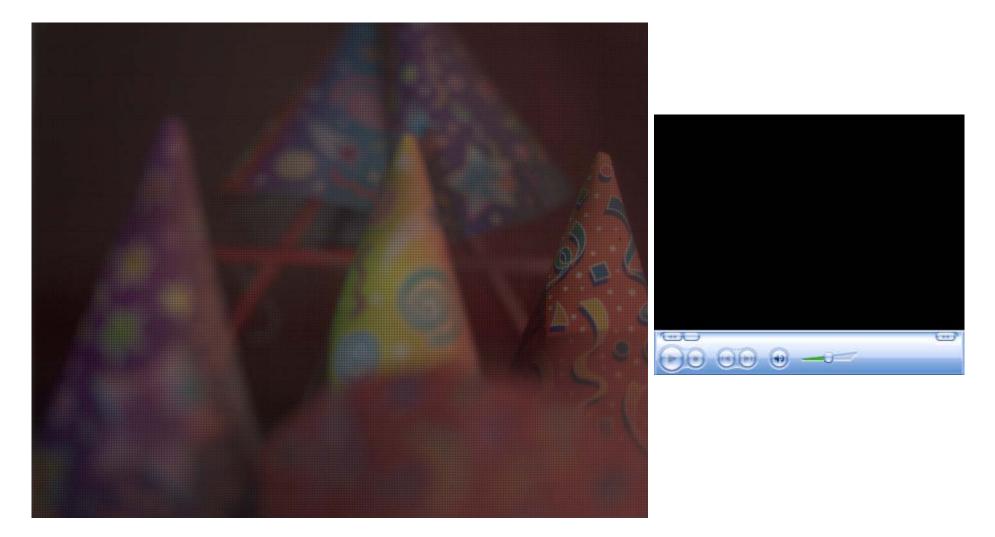
Coded aperture and Optical Heterodyning : A mask-based approach for Digital Refocusing and Light Field Acquisition by Conventional Cameras

Heterodyne Light Field Camera

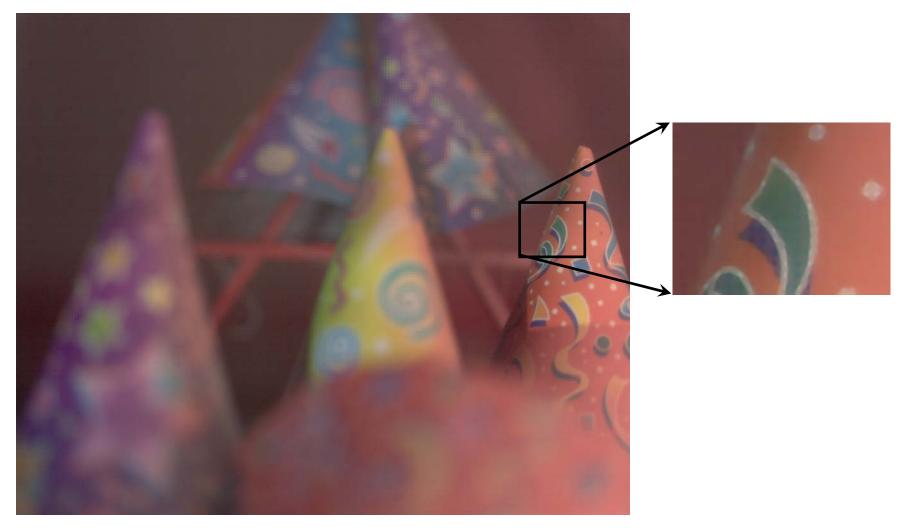
Consider a 2D camera that can capture 4D light fields ..



2D Sensor image

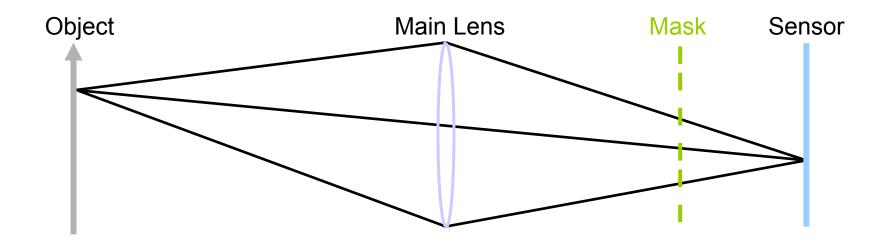
Video showing refocusing from 4D light field

.. as well as high resolution image of focused parts of scene ..

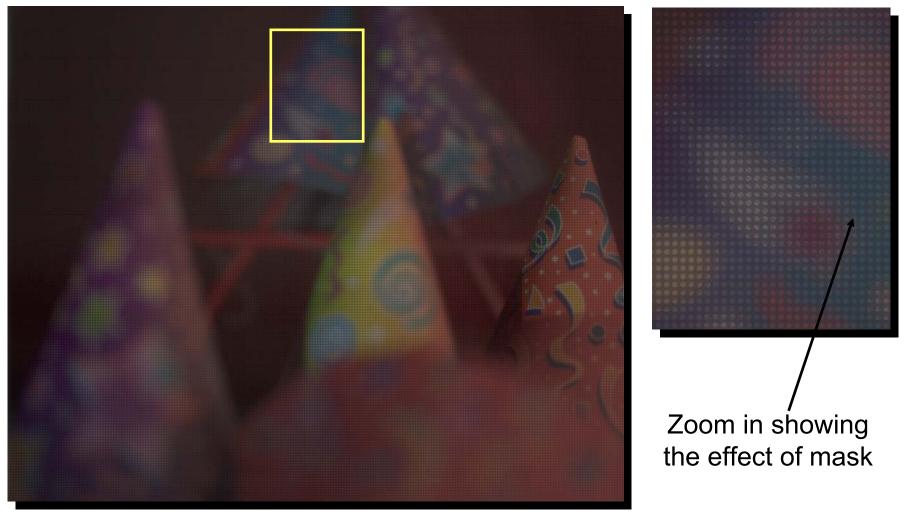


High resolution image of in focus parts of the scene

.. using only a mask placed inside the camera and no additional optics

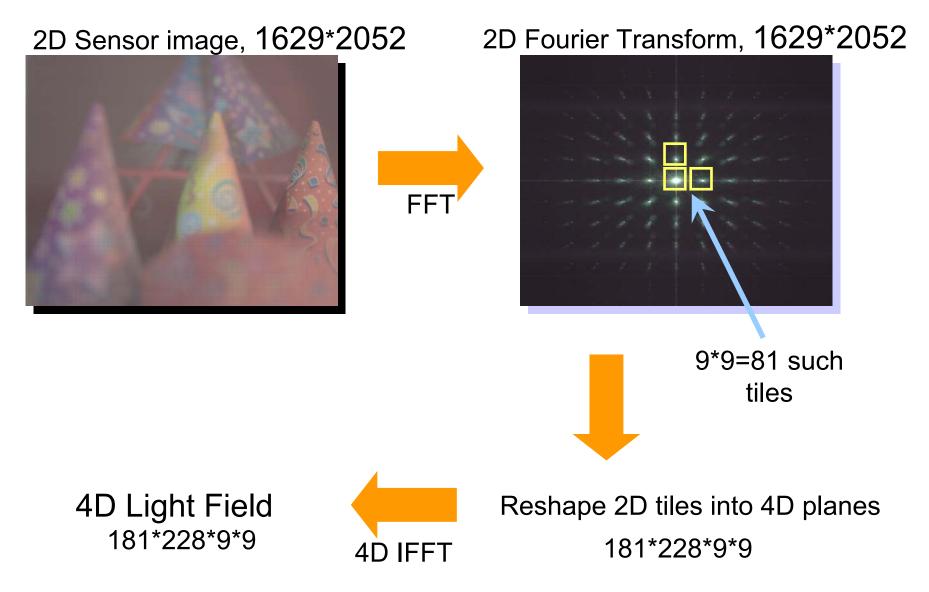


Results



2D Sensor image

Computing 4D Light Field



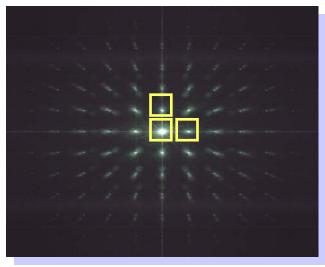
Refocusing: Take slices of 4D Fourier transform

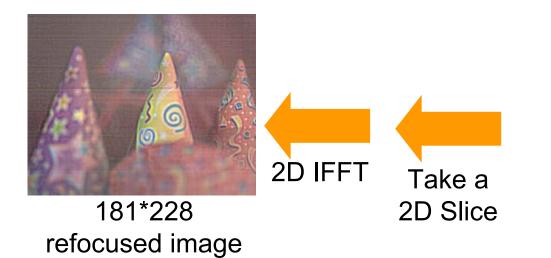
2D Sensor image, 1629*2052





2D Fourier Transform





Reshape 2D tiles into 4D planes 181*228*9*9

Demonstrating parallax between two of the views



Refocusing of transparent layers



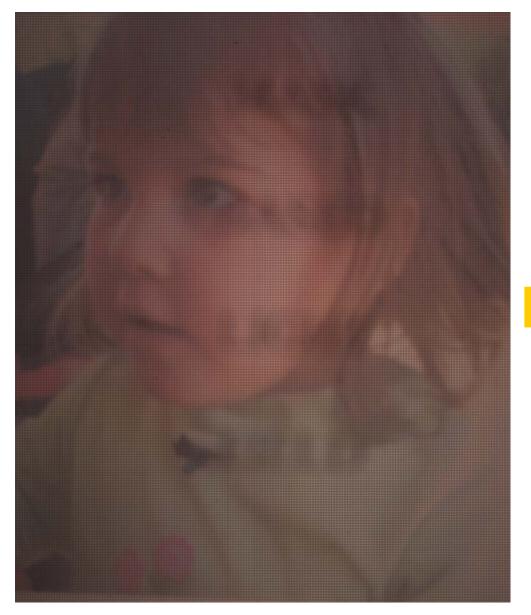
2D sensor image. The scene consist of a transparent glass sheet in front with text written on it.

Refocusing of transparent layers



High resolution image of the focused parts of the scene

Refocusing of transparent layers



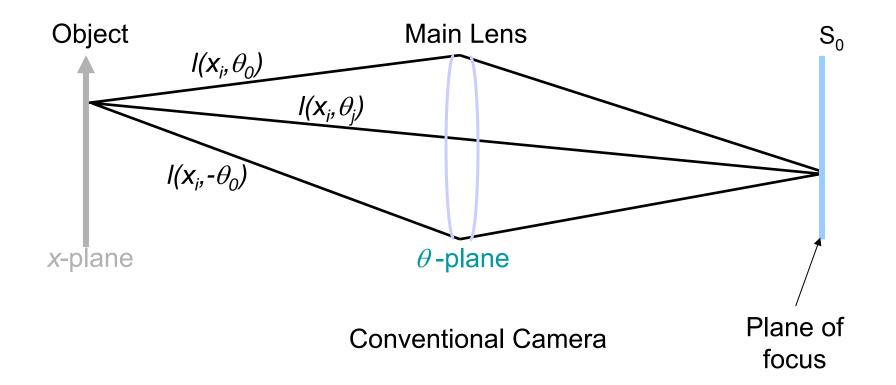


Low resolution refocused image on the glass sheet in front

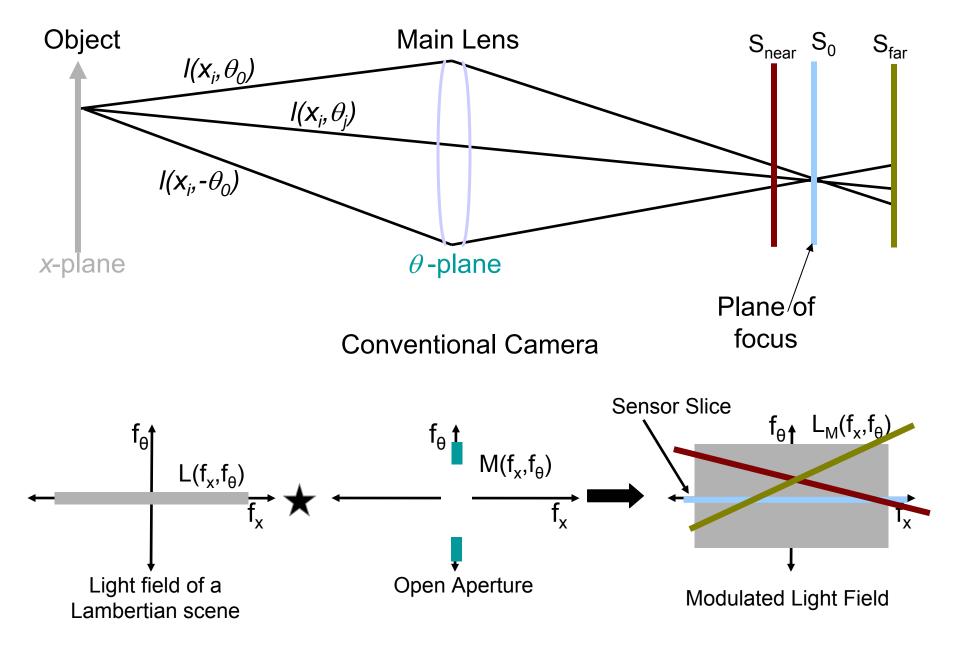
Encoded Blur Camera for Extended Depth of Field

(for Layered Lambertian Scenes)

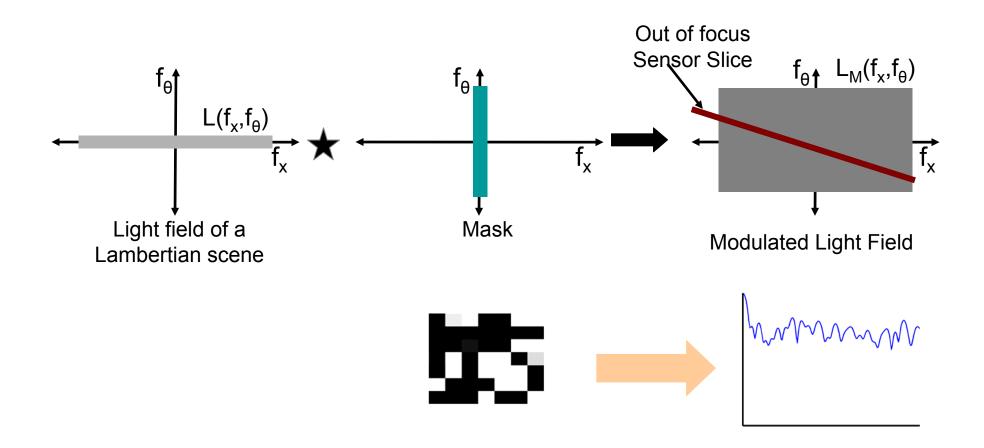
We analyze out of focus deblurring in 4D Fourier space



In Fourier domain, the image is a slice of light field



By putting a mask at the aperture, the aperture modulation function is *replaced* by the mask modulation function



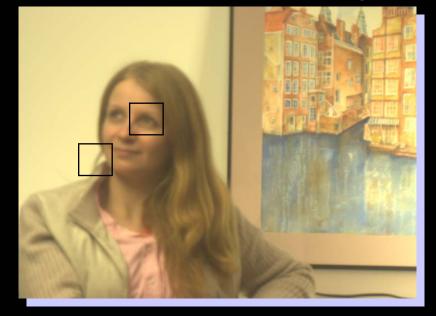
High Frequencies are preserved if broadband mask is used



Captured Blurred Image



Refocused Image on Person











Captured Blurred Image



Refocused Image on Person

Deblurring in presence of partial occluders



Captured Photo



Least Squares Deblurring



Mask for occluders



Weighted Least Squares Deblurring

Comparison with Small Aperture Image



Small Aperture Image Captured Blurred Image Deblurred Image

Comparison with Traditional Camera Encoded Blur Camera Traditional Camera



___ Captured → Blurred Image

> Deblurred Image



